A symbolic execution semantics for TopHat

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ABSTRACT

Task-Oriented Programming (TOP) is a programming paradigm that allows declarative specification of workflows. TOP is typically used in domains where functional correctness is essential, and where failure can have financial or strategic consequences. In this paper we aim to make formal verification of software written in TOP easier. Currently, only testing is used to verify that programs behave as intended. We use symbolic execution to guarantee that no aberrant behaviour can occur. In previous work we presented TopHat, a formal language that implements the core aspects of TOP. In this paper we develop a symbolic execution semantics for TopHat. Symbolic execution allows to prove that a given property holds for all possible execution paths of TopHat programs.

We show that the symbolic execution semantics is consistent with the original TopHat semantics, by proving soundness and completeness. We present an implementation of the symbolic execution semantics in Haskell. By running example programs, we validate our approach. This work represents a step forward in the formal verification of TOP software.

ACM Reference Format:

1 INTRODUCTION

The Task-Oriented Programming paradigm (TOP) is an abstraction over workflow specifications. The idea of TOP is to describe the work that needs to be done, in which order, by which person. From this specification, an application can be generated that helps to coordinate people and machines to execute the work. The iTasks framework [Plasmeijer et al. 2012] is an implementation of the paradigm in the functional programming language Clean. In earlier work [Steenvoorden et al. 2019], we presented the programming language TopHat, written TOP, to distill the core features of TOP into a language suitable for formal treatment. The usefulness of TOP has been demonstrated in several projects that applied it to implement various applications. It has been used by the Netherlands Royal Navy [Jansen et al. 2018], the Dutch Tax Office [Stutterheim et al. 2017] and the Dutch Coast Guard [Lijnse et al. 2012]. Furthermore, it has potential for application in domains like healthcare and Internet of Things [Koopman et al. 2018].

Applications in these kinds of domains are often mission critical, where programming mistakes can have severe consequences. In order to verify that a TOP program behaves as intended, we would like to show that it satisfies a given property. A common way to do this is to write test cases, or to generate random input, and verify that all outcomes fulfill the property. Writing tests manually is time consuming and cumbersome. Testing interactive applications needs people to operate the application, maybe making use of a way to record and replay interactions. With this kind of testing there is no guarantee that all possible execution paths are covered.

To overcome these issues, we apply symbolic execution. Instead of executing tests with test input, or letting a user interactively test the application, we run tasks on symbolic input. Symbolic input consists of tokens that represent any value of a certain type. When a program branches, the execution engine records the conditions over the symbolic input that lead to the different branches. These conditions can then be compared to a given predicate to check if the predicate holds under all conditions. We let an SMT solver verify these statements.

In this way we can guarantee that given predicates over the outcome of a TOP program always hold. Since iTasks is not suitable for formal reasoning, we instead apply symbolic execution to TOP [Steenvoorden et al. 2019], by systematically changing the semantic rules of the original language.

1.1 Contributions

This paper makes the following contributions.

- We present a symbolic execution semantics for TOP, a programming language for workflows embedded in the simply typed Λ-calculus.
- We prove soundness and completeness of the symbolic semantics with respect to the original TOP semantics.
- We present an implementation of the symbolic execution semantics in Haskell.

1.2 Structure

Section 2 gives a brief overview of TOP and its concepts. Section 3 introduces some examples to demonstrate the goal of our symbolic execution analysis. In Section 4, the TOP language is defined. Section 5 goes on to define the formal semantics of the symbolic execution. In Section 6, soundness and completeness are shown for the symbolic execution semantics with respect to the original TOP semantics. In Section 7 related work is discussed, and Section 8 concludes.

2 TOP

This section briefly introduces the task-oriented programming language TOP, and discusses our vision about symbolic evaluation of this language.
The \texttt{Mtop} language consists of two parts, the host language and the
task language. Programs in \texttt{Mtop} are called tasks. The basic elements
of tasks are editors. Using combinators, tasks can be combined into
larger tasks.

The task language is embedded in a simply typed lambda calculus
with references, conditionals, booleans, integers, strings, pairs,
lists and unary and binary operations on these types. References
allow tasks to communicate with each other, sharing information
across task boundaries. The simply typed \(\lambda\)-calculus does not have
recursion. By restricting references to only hold basic types, strong
normalisation of the calculus is guaranteed. The full syntax of the
host language is listed in Section 4. Next, we discuss the main
constructs of the task language.

2.1 Editors
Editors are the most basic tasks. They are used to communicate
with the outside world. Editors are an abstraction over widgets in a
crui library or on webpage forms. Users can change the value held
by an editor, in the same way they can manipulate widgets in a crui.
When a \texttt{Mtop} implementation generates an application from a
task specification, it derives user interfaces for the editors. The
appearance of an editor is influenced by its type. For example, an
editor for a string can be represented by a simple input field, a date
by a calendar, and a location by a pin on a map.

There are three different editors in \texttt{Mtop}.

\begin{itemize}
\item \texttt{\(\square\)} Valued editor.
  \begin{itemize}
  \item This editor holds a value \(v\) of a certain type. The user can replace
        the value by a new value of the same type.
  \end{itemize}
\item \texttt{\(\otimes\)} Unvalued editor.
  \begin{itemize}
  \item This editor holds no value, and can receive a value of type \(\tau\).
        When that happens, it turns into a valued editor.
  \end{itemize}
\item \texttt{\(\parallel\)} Shared editor.
  \begin{itemize}
  \item This editor refers to a store location \(l\). Its observable value is the
        value stored at that location. When it receives a new value, this
        value will be stored at location \(l\).
  \end{itemize}
\end{itemize}

2.2 Combinators
Editors can be combined into larger tasks using combinators. Combi-
nators describe the way people collaborate. Tasks can be performed
in sequence or in parallel, or there is a choice between two tasks.

The following combinators are available in \texttt{Mtop}. Here, \(t\) stands
for tasks and \(e\) for arbitrary expressions. The concrete syntax of the
language is described in Section 4.1

\begin{itemize}
\item \(t \triangleright e\) Step.
  \begin{itemize}
  \item Users can work on task \(t\). As soon as \(t\) has a value, that value is
        passed on to the right hand side \(e\). The expression \(e\) is a function,
        taking the value as an argument, resulting in a new task.
  \end{itemize}
\item \(t \triangleright e\) User Step.
  \begin{itemize}
  \item Users can work on task \(t\). When \(t\) has a value, the step becomes
        enabled. Users can then send a continue event to the combinator.
        When that happens, the value of \(t\) is passed to the right hand
        side, with which it continues.
  \end{itemize}
\item \(t_1 \bowtie t_2\) Composition.
  \begin{itemize}
  \item Users can work on tasks \(t_1\) and \(t_2\) in parallel.
  \end{itemize}
\item \(t_1 \circ t_2\) Choice.
  \begin{itemize}
  \item The system chooses between \(t_1\) or \(t_2\), based on which task first
        has a value. If both tasks have a value, the system chooses the
        left one.
  \end{itemize}
\end{itemize}

\begin{itemize}
\item \(e_1 \circ e_2\) User choice.
  \begin{itemize}
  \item A user has to make a choice between either the left or the right
        hand side. The user continues to work on the chosen task.
  \end{itemize}
\end{itemize}

In addition to editors and combinators, \texttt{Mtop} also contains the fail
task \(\texttt{\&\&}\). Programmers can use this task to indicate that a task is not
reachable or viable. When the right hand side of a step combinator
evaluates to \(\bot\), the step will not proceed to that task.

2.3 Observations
Several observations can be made on tasks. Using the value function
\(\mathcal{V}\), the current value of a task can be determined. The value function
is a partial function, since not all tasks have a value. For example
empty editors and steps do not have a value.

One can also observe whether or not a task is failing, by means
of the failing function \(\mathcal{F}\). The task \(\bot\) is failing, as is a parallel
combination of failing tasks \((\bot \circ \bot)\).

The step combinator makes use of both functions in order to
determine if \(\mathcal{F}\) can step. First, it uses \(\mathcal{V}\) to see if the left hand side
produces a value. If that is the case, it uses the \(\mathcal{F}\) function to see if
it is safe to step to the right hand side. The complete definition of
the value and failing function are discussed in Section 5.2.

2.4 Input
Input events drive evaluation of tasks. Because tasks are typed,
input is typed as well. Editors only accept input of the correct type.
Examples are replacing a value in an editor, or sending a continue
event to a user step. When the system receives a valid event, it
gives this event to the current task, which reduces to a new task.
Everything in between interaction steps is evaluated atomically with
respect to inputs.

Input events are synchronous, which means the order of ex-
ecution is completely determined by the order of the events. In
particular, the order of input events determine the progression of
parallel branches.

3 EXAMPLES
In this section we study three examples to illustrate how the lan-
guage \texttt{Mtop} works and what kind of properties we would like to
prove.

3.1 Positive value
This example demonstrates how to prove that the first observable
value of a program can only be a positive number. Consider the
program in Listing 1.

Listing 1: A task that only steps on a positive input value.
\begin{verbatim}
\texttt{uint} \triangleright \lambda x. if \(x > 0\) then \(\square x\) else \(\bot\)
\end{verbatim}

It asks the user to input a value of type \texttt{Int}. This value is then
passed on to the right hand side. If the value is greater than zero, an
editor containing the entered value is returned. At this point, the
task has an observable value, and we consider it done. Otherwise
the step does not proceed and the task does not have an observable
value. The user can enter a different input value.
Imagine that we would like to prove that no matter which value is given as input, the first observable value has to be a value greater than zero.

Symbolic execution of this program proceeds as follows. The symbolic execution engine generates a fresh symbolic input \( s \) for the editor on the left. The engine then arrives at the conditional. In order to take the then-branch, the condition \( s > 0 \) needs to hold. This branch will then result in \( \square s \), in which case the program has an observable value. The engine records this endpoint together with its path condition \( s > 0 \). The else-branch applies if the condition does not hold, but this leads to a failing task. Therefore, the step is not taken and the programs stays the same. No additional program state is generated.

Symbolic execution returns a list of all possible program end states, together with the path conditions that led to them. If all end states agree with the desired property, it is guaranteed that the property holds for all possible inputs.

In this example, the only end state is the expression \( \square s \) with path condition \( s > 0 \). From that we can conclude that no matter what input is given, the only result value possible has to be greater than zero.

### 3.2 Tax subsidy request

Stutterheim et al. [2017] worked with the Dutch tax office to develop a demonstrator for a fictional but realistic law about solar panel subsidies. In this section we study a simplified version of this, translated to TopHat, to illustrate how symbolic execution can be used to prove that the program implements the law.

This example proves that a citizen will get subsidy only under the following conditions.

- The roofing company has confirmed that they installed solar panels for the citizen.
- The tax officer has approved the request.
- The tax officer can only approve the request if the roofing company has confirmed, and the request is filed within one year of the invoice date.
- The amount of the granted subsidy is at most 600 EUR.

**Listing 2: Subsidy request and approval workflow at the Dutch tax office.**

```plaintext
let provideCitizenInformation = □Date in 1
let provideDocuments = □Amount ⇒ □Date in 2
let companyConfirm = □True ⊢ □False in 3
let officerApprove = λinvoiceDate, λtoday, λconfirmed.
□False ⊢ if (today – invoiceDate < 365 ∧ confirmed) 5
  then □True 6
  else □ in 7
provideCitizenInformation ▷ λtoday. 8
provideDocuments ⇒ companyConfirm ▷ 9
  λ((invoiceAmount, invoiceDate), confirmed).
officerApprove invoiceDate today confirmed ▷ λapproved. 10
let subsidyAmount = if approved 11
  then min 600 (invoiceAmount / 10) else 0 in 13
□(subsidyAmount, approved, confirmed, invoiceDate, today) 14
```

Listing 2 shows the program. To enhance readability of the example, we omit type annotations and make use of pattern matching on tuples. The program works as follows. First, the citizen has to enter their personal information (Line 8). In the original demonstrator this included the citizen service number, name, and home address.

Here, we simplified the example so that the citizen only has to enter the invoice date. A date is specified using an integer representing the number of days since 1 January 2000.

In the next step (Line 9), in parallel the citizen has to provide the invoice documents of the installed solar panels, while the roofing company has to confirm that they have actually installed solar panels at the citizen’s address. Once the invoice and the confirmation are there, the tax officer has to approve the request (Line 11). The officer can always decline the request, but they can only approve it if the roofing company has confirmed and the application date is within one year of the invoice date (Line 5). The result of the program is the amount of the subsidy, together with all information needed to prove the required properties (Line 14). The graphical user interface belonging to two steps in this process are shown in Fig. 1.

The result of the overall task is a tuple with the subsidy amount, the officer’s approval, the roofing company’s confirmation, the invoice amount, the invoice date, and today’s date. Returning all this information allows the following predicate to be stated, which verifies the correctness of the implementation. The predicate has 5 free variables, which correspond to the returned values.

\[
\psi(s,a,c,t,i) = s \geq 0 \lor c
\]
\[
\land s \geq 0 \lor a
\]
\[
\land a \lor (c \land t \land i \leq 365)
\]
\[
\land s \leq 600
\]
\[
\land \neg a \lor s \equiv 0
\]


3.3 Flight booking

In this section we develop a small flight booking system. The purpose of this example is to demonstrate how symbolic execution handles references and lists. We prove that when the program terminates, every passenger has exactly one seat, and that no two passengers have the same seat. This program is a simplified version of what we presented in earlier work [Steenvoorden et al. 2019].

Listing 3: Flight booking.

```
let maxSeats = 50 in
let bookSeat = $\texttt{ref} [[]] in
let bookedSeats = $\texttt{BLnt} \rightarrow \lambda x .
    \text{if not (x $\in$ !bookedSeats) } \land \ x \leq \text{maxSeats}
    \text{then bookedSeats := x :: !bookedSeats } \rightarrow \lambda x . \square x
    \text{else } \diamond \text{ in }
bookSeat $\leftarrow$ bookSeat $\leftarrow$ bookSeat $\rightarrow$ \lambda x .
$\square$(!bookedSeats)
```

The program, shown in Listing 3, consists of three parallel seat booking tasks (Line 7). There is a shared list that stores all booked seats so far (Line 2). In order to book a seat, a passenger has to enter a seat number (Line 3). A guard expression makes sure that only free seats can be booked (Line 4). The exclamation mark denotes dereferencing. When the guard is true, the list of booked seats is updated, and the user can see his booked seat (Line 5). The main expression runs the seat booking task three times in parallel (Line 7), simulating three concurrent customers. The program returns the list of booked seats. The graphical user interface, generated from the specification in Listing 3, is shown in Fig. 2.

With the returned list, we can state the predicate to verify the correctness of the booking process.

$$
\psi(l) = \text{len } l \equiv 3 \quad (1)
\land \text{ uniq } l \quad (2)
$$

The predicate specifies that all three passengers got exactly one seat (1), and that all seats are unique (2), which means that no two passenger got the same seat. The unary operators for list length (\text{len}) and uniqueness (\text{uniq}) are available in the predicate language. List length is a capability of \textit{smt-lib}, while uniq is our own addition.

4 LANGUAGE

The language presented in this section is nearly identical to the original \textit{\texttt{top}} language presented by Steenvoorden et al. [2019]. The main difference with the original grammar is the addition of symbolic values.

Symbolic execution for functional programming languages struggles with higher order features. This topic is under active study, and is not the focus of our work. Therefore, we restrict symbols to only represent values of basic types. This restriction is of little importance in the domains we are interested in. Allowing users to enter higher order values is not useful in most workflow applications. Apart from input, all other higher order features are unrestricted.

The following subsections describe in detail how all elements of the \textit{\texttt{top}} language deal with the addition of symbols.

4.1 Expressions, values, and types

The syntax of \textit{\texttt{top}} is listed in Fig. 3. Two main changes have been made with regards to the original \textit{\texttt{top}} grammar. The differences with the original syntax are highlighted in grey boxes. First, symbols \( s \) have been added to the syntax of expressions. However, they are not intended to be used by programmers, similar to locations \( l \). Instead, they are generated by the semantics as placeholders for symbolic inputs. Second, unary and binary operations have been made explicit.

```
\begin{align*}
\text{Expressions} \\
\ e & := \lambda x : \tau . \ e \ | \ e_1 \ e_2 & \quad & \text{abstraction, application} \\
      & | \ x \ | \ e \ | \ () & \quad & \text{variable, constant, unit} \\
      & | u \ e_1 \ e_2 & \quad & \text{unary, binary operation} \\
      & | \text{if } e_1 \ \text{then } e_2 \ \text{else } e_3 & \quad & \text{conditional} \\
      & | (e_1, e_2) & \quad & \text{pair, projections} \\
      & | [p] | e_1 :: e_2 & \quad & \text{nil, cons} \\
      & | \text{head } e \ | \text{tail } e & \quad & \text{first element, list tail} \\
      & | \text{ref } e \ | \{e_1 :: e_2 \ | \ l & \quad & \text{references, location} \\
      & | p \ | s & \quad & \text{pretask, symbol} \\
\end{align*}

\begin{align*}
\text{Constants} \\
\ e & := \top \ | \bot \ | \text{len } \ | \text{uniq} & \quad & \text{not, negate, length, unique} \\
\text{Unary Operations} \\
\ e & := \neg \ | \ - \ | \ e \quad & \text{boolean, integer, string} \\
\text{Binary Operations} \\
\ e & := < \ | \leq \ | \# \ | \geq \ | > & \quad & \text{equational} \\
      & | + \ | \ - \ | \times \ | \ / & \quad & \text{numerical} \\
      & | \& \ | \lor & \quad & \text{conjunction, disjunction} \\
      & | ++ \ | \downarrow & \quad & \text{append, elementhood} \\
\text{Pretasks} \\
\ e & := \square e \ | \exists \beta \ | \exists e & \quad & \text{editors: valued, unvalued, shared} \\
      & | e_1 \triangleright e_2 \ | e_1 \triangleright e_2 & \quad & \text{steps: internal, external} \\
      & \triangleright e_1 \triangleright e_2 & \quad & \text{fail, composition} \\
      & e_1 \triangleleft e_2 \ | e_1 \triangleleft e_2 & \quad & \text{choice: internal, external}
\end{align*}
```

Figure 3: Syntax of Symbolic \textit{\texttt{top}} expressions.

Symbols are treated as values (Fig. 4). They have therefore been added to the grammar of values. Also, every symbol has a type, and basic operations can take symbols as arguments. As a result, we must now also regard unary and binary operations as values. Therefore we make these operations explicit in this language description, where in the original they were left implicit.

The types of \textit{\texttt{top}} remain the same (Fig. 5). However, we do need an additional typing rule, \textit{T-Sym} in Fig. 6, to type symbols, since
they are now part of our expression syntax. The type of symbols is kept track of in the environment $\Gamma$.

### 4.2 Inputs

In symbolic execution, we do not know what the input of a program will be. In our case this means that we do not know which events will be sent to editors. This is reflected in the definition of symbolic inputs and actions in Fig. 7

Inputs are still the same and consist of paths and actions. Paths are tagged with one or more $F$ (first) and $S$ (second) tags. Actions no longer contain concrete values, but only symbols. This means that instead of concrete values, editors can only hold symbols.

### 4.3 Path conditions

Concrete execution of $\top$ programs is driven by concrete inputs, which select one branch of conditionals, or make a choice. Since no concrete information is available during symbolic execution, the symbolic execution semantics records how each execution path depends on the symbolic input. This is done by means of path conditions. Figure 8 lists the syntax of path conditions.

5. **Semantics**

In this section we discuss the symbolic execution semantics for $\top$. The structure of the symbolic semantics closely resembles that of the concrete semantics. It consists of three layers, a big step symbolic evaluation semantics for the host language, a big step symbolic normalisation semantics for the task language, and a small step driving semantics that processes user inputs. Figure 9 gives an overview of the relations between the different semantics.

They are described in the following sections. We will study their interesting aspects, and the changes made with respect to the concrete semantics.

#### 5.1 Symbolic evaluation

The host language is a simply typed lambda calculus with references and basic operations. Most of the symbolic evaluation rules closely resemble the concrete semantics. The original evaluation relation ($\downarrow$) had the form $e, \delta \downarrow \hat{e}, \delta'$, where an expression $e$ in a state $\delta$ evaluates to a value $\hat{e}$ in state $\delta'$. The hat distinguishes the old concrete and the new symbolic variants. The new relation ($\downarrow\downarrow$) adds path conditions $\varphi$ to the output and has the form $e, \sigma \downarrow\downarrow \hat{e}, \sigma', \varphi$.

The symbolic semantics can generate multiple outcomes. This is denoted in the evaluation with a line over the result, which can be read as $\hat{e}, \sigma', \varphi = ((v_1, \sigma_1', \varphi_1), \cdots, (v_n, \sigma_n', \varphi_n))$. The set that results from symbolic execution can be interpreted as follows. Each element is a possible endpoint in the execution of a task. It is guarded by a condition $\varphi$ over the symbolic input. Execution only arrives at the value $v$ and state $\sigma'$ when the inputs satisfy $\varphi$.

To illustrate the difference between concrete and symbolic evaluation, Fig. 10 lists one rule from the concrete semantics and its corresponding symbolic counterpart.
The E-Edit rule evaluates the expression held in an editor to a value. The SE-Edit does the same, but since it is concerned with symbolic execution, the expression can contain symbols. We therefore do not know beforehand which concrete value will be produced, or even which path the execution will take. If the expression contains a conditional that depends on a symbol, there can be multiple possible result values.

Most symbolic rules closely resemble their concrete counterparts, and follow directly from them. The rules are not listed here, a full overview can be found in Appendix A.1.

The only interesting rule is the one for conditionals, listed in Fig. 11. The concrete semantics has two separate rules for the then and the else branch. The symbolic semantics has one combined rule SE-Ir. Since $e_1$ can contain symbols, it can evaluate to multiple values. The rule keeps track of all options. It calculates the then-branch, and records in the path condition that execution can only reach this branch if $v_1$ becomes True. The rule does the same for the else-branch, except that it requires that $v_1$ becomes False. Note that both $e_2$ and $e_3$ are evaluated using the same state $\sigma'$, which is the resulting state after evaluating $e_1$.

### 5.2 Observations

The symbolic normalisation and driving semantics make use of observations on tasks, just like the concrete semantics.

The partial function $\mathcal{V}$ can be used to observe the value of a task. Its definition is given in Fig. 12. It is unchanged with respect to the original.

\[
\mathcal{V} : \text{Tasks} \times \text{States} \rightarrow \text{Values}
\]

\[
\begin{align*}
\mathcal{V}(\lnot v, \sigma) &= v \\
\mathcal{V}(\land v, \sigma) &= \bot \\
\mathcal{V}(\lor l, \sigma) &= \sigma(l) \\
\mathcal{V}(\top, \sigma) &= \bot \\
\mathcal{V}(\bot, \sigma) &= \bot \\
\mathcal{V}(t_1 \lor t_2, \sigma) &= \begin{cases} t_1 \lor t_2 & \text{when } \mathcal{V}(t_1, \sigma) = v_1 \land \mathcal{V}(t_2, \sigma) = v_2 \\ v_1 & \text{otherwise} \end{cases} \\
\mathcal{V}(t_1 \land t_2, \sigma) &= \begin{cases} t_1 \land t_2 & \text{when } \mathcal{V}(t_1, \sigma) = v_1 \\ v_2 & \text{when } \mathcal{V}(t_1, \sigma) = \bot \land \mathcal{V}(t_2, \sigma) = v_2 \\ v_2 & \text{otherwise} \end{cases} \\
\mathcal{V}(t_1 \Rightarrow t_2, \sigma) &= \bot
\end{align*}
\]

Figure 12: Task value observation function $\mathcal{V}$.

The function $\mathcal{F}$ observes if a task is failing. Its definition is given in Fig. 13. A task is failing if it is the fail task ($\bot$), or if it consists of only failing tasks. This function differs from its concrete counterpart in the clause for user choice. As symbolic normalisation can yield multiple results, all of the results must be failing to make a user choice failing.

### 5.3 Normalisation

Normalisation ($\parallel$) reduces tasks until they are ready to receive input. Very little has to be changed to accommodate symbolic execution. Just like the evaluation semantics it now gathers sets of results, each element guarded by a path condition. Figure 14 lists the normalisation semantics.

\[
\begin{align*}
\mathcal{F} : \text{States} \rightarrow \text{Booleans} \\
\mathcal{F}(\bot v, \sigma) &= \text{False} \\
\mathcal{F}(\top v, \sigma) &= \text{False} \\
\mathcal{F}(\bot \tau, \sigma) &= \text{False} \\
\mathcal{F}(\bot l, \sigma) &= \text{False} \\
\mathcal{F}(\top \tau, \sigma) &= \text{True} \\
\mathcal{F}(t_1 \lor t_2, \sigma) &= \mathcal{F}(t_1, \sigma) \\
\mathcal{F}(t_1 \land t_2, \sigma) &= \mathcal{F}(t_1, \sigma) \land \mathcal{F}(t_2, \sigma) \\
\mathcal{F}(t_1 \Rightarrow t_2, \sigma) &= \mathcal{F}(t_1, \sigma) \lor \mathcal{F}(t_2, \sigma) \\
\mathcal{F}(e_1 \parallel e_2, \sigma) &= \mathcal{V} \left( \begin{cases} (\mathcal{F}(t_1, \sigma') | e_1, \sigma \parallel t_1, \sigma_1') \cup \\
\mathcal{F}(t_2, \sigma_2') | e_2, \sigma \parallel t_2, \sigma_2' \end{cases} \right)
\end{align*}
\]

Figure 13: Task failing observation function $\mathcal{F}$.

\[
\begin{align*}
\mathcal{V} : \text{Tasks} \times \text{States} \rightarrow \text{Values} \\
\mathcal{V}(\bot v, \sigma) &= v \\
\mathcal{V}(\top v, \sigma) &= \bot \\
\mathcal{V}(\bot \tau, \sigma) &= \bot \\
\mathcal{V}(\bot l, \sigma) &= \bot \\
\mathcal{V}(\top \tau, \sigma) &= \top \\
\mathcal{V}(t_1 \lor t_2, \sigma) &= \begin{cases} t_1 \lor t_2 & \text{when } \mathcal{V}(t_1, \sigma) = v_1 \land \mathcal{V}(t_2, \sigma) = v_2 \\ v_1 & \text{otherwise} \end{cases} \\
\mathcal{V}(t_1 \land t_2, \sigma) &= \begin{cases} t_1 \land t_2 & \text{when } \mathcal{V}(t_1, \sigma) = v_1 \\ v_2 & \text{when } \mathcal{V}(t_1, \sigma) = \bot \land \mathcal{V}(t_2, \sigma) = v_2 \\ v_2 & \text{otherwise} \end{cases} \\
\mathcal{V}(t_1 \Rightarrow t_2, \sigma) &= \bot
\end{align*}
\]

Figure 14: Task value observation function $\mathcal{V}$.

Normalisation makes use of the small step striding semantics ($\parallel$). Its details are not important here. For more background, we refer to the appendix.

### 5.4 Handling

The handling semantics ($\rightarrow$) deals with user input. In the symbolic case there are symbols instead of concrete inputs. A complete overview of the rules can be found in Appendix A.4. Figure 15 lists the interesting rules of the symbolic handling semantics.

The three rules for the editors (SH-CHANGE, SH-FLT, SH-UPDATE) clearly show how symbols enter the symbolic execution. The first one for example generates a fresh symbol $s$ and returns an editor containing it.

There are several task combinators where the result depends on user input. For example, the parallel combinator ($\parallel$) receives an input for either the left or the right branch. To accommodate for all possibilities, the SH-AND rule generates both cases. It tags the
A symbolic execution semantics for TopHat IFL'19, September 2019, Singapore

\[ t, \sigma \xrightarrow{L, \varphi} t', \sigma', L, \varphi \]

\[ t, \sigma \xrightarrow{R, \varphi} t', \sigma', R, \varphi \]

\[ t, \sigma \xrightarrow{\Box, \varphi} t', \sigma', \Box, \varphi \]

\[ t, \sigma \xrightarrow{\neg \Box, \varphi} t', \sigma', \neg \Box, \varphi \]

Figure 15: Symbolic handling semantics.

\[
\begin{align*}
\text{simulate} : \text{Tasks} \times \text{States} \times \text{Inputs} \times \text{Predicates} & \rightarrow \mathcal{P}(\text{Values} \times \text{Inputs} \times \text{Predicates}) \\
\text{simulate} (t, \sigma, I, \varphi) & = \bigcup \{ \text{simulate}' (T, t', \sigma', I \oplus [t', \varphi \land \varphi')] \mid t, \sigma \Rightarrow t', \sigma', I, \varphi' \}
\end{align*}
\]

\[
\begin{align*}
\text{simulate}'(\text{again}, t, t', \sigma', I, \varphi) & = \\
\text{simulate}' (\text{false}, t, t', \sigma', I \oplus [t, \varphi \land \neg \varphi']) & \Rightarrow t', \sigma', I, \varphi' \\
\text{simulate}' (\text{true}, t, t', \sigma', I \oplus [t, \varphi \land \varphi']) & \Rightarrow t', \sigma', I, \varphi' \\
\text{simulate}' (\text{true}, t, t', \sigma', I \oplus [t, \varphi \land \neg \varphi']) & \Rightarrow t', \sigma', I, \varphi' \\
\text{simulate}'(\text{false}, t, t', \sigma', I \oplus [t, \varphi \land \neg \varphi']) & \Rightarrow t', \sigma', I, \varphi' \\
\end{align*}
\]

Figure 16: Simulation function definition.

5.5 Simulating

The symbolic driving semantics is a small step semantics. Every step simulates one symbolic input. In order to compute every possible execution, the driving semantics needs to be applied repeatedly, until the task is done. We define a task to be done when it has an observable value: \( \forall \varphi, \exists t, \sigma : t, \sigma \Rightarrow t', \sigma' \Rightarrow t'' \). The simulation function listed in Fig. 16 is recursively called to produce a list of end states and path conditions. It accumulates all symbolic inputs and returns for each possible execution the observable task value \( \psi \), the path condition \( \varphi \), and the state \( \sigma \). We consider a task, state and path condition to be an end state if the task value can be observed, and the path condition is satisfiable, represented by the function \( \mathcal{S} \).

The recursion terminates when one of the following conditions is met.

\[ \mathcal{S}(\varphi) \]

When the path condition cannot be satisfied, we know that all future steps will not be satisfiable either. In fact, no future path condition will be satisfiable, and we can therefore safely remove it.

\[ \mathcal{V}(t, \sigma) \]

When the current task has a value it is an end state, which we can return.

\[ \mathcal{V}(t', \sigma') = \bot \land t = t' \land \neg \text{again} \]

When the current task does not produce a value, and it is equal to the previous task except from symbol names in editors, the simulating function performs one look-ahead step in case the task is waiting for an independent symbol. This one step look-ahead is encoded by the parameter \text{again}. When this parameter is set to \text{false}, one step look-ahead has been performed and \text{simulate} does not continue further. If the task has a value it is returned, otherwise the branch is pruned.
To better illustrate how the simulate function works, we study how it simulates Listing 1. Figure 18 gives a schematic overview of the application of simulate. First, it calls the drive semantics to calculate what input the task takes. Users can enter a fresh symbol \( s_0 \), as listed on the left. The symbolic execution then branches, since it reaches a conditional. Two cases are generated. Either \( s_0 > 0 \), the upper branch, or \( s_0 \leq 0 \), the branch to the right. In the first case, the resulting task has a value, and the symbolic execution ends returning that value and the input. In the second case, the resulting task does not have a value, and the new task is different from the previous task. Therefore, it recurses, and simulate is called again.

A fresh symbol \( s_1 \) is generated. Again, \( s_1 \) can either be greater than zero, or less or equal. In the first case, the resulting task has a value, and the execution ends. In the second case however, the task does not have a value, and we find that the task has not been altered (apart from the new symbol). This results in a recursive call to simulate again set to False.

Once more a fresh symbol \( s_2 \) is generated, and \( s_2 \) can be greater than zero, or less or equal. In the first case, the task has a value and we are done. In the second case, it does not have a value, the task again has not changed, but again is False and therefore symbolic execution prunes this branch.

This example demonstrates a couple of things. From manual inspection, it is clear that only the first iteration returns an interesting result. When \( s_0 \) is greater than zero, the task results in a value that is greater than zero. When the input is less than or equal to zero, simulation continues with the task unchanged.

Why does the simulation still proceed then? Since the editor \( \triangleright \) changes to \( \Box \), the tasks are not the same after the first step. This causes simulate to run an extra iteration. It finds that the task still does not have a value, but now the task has changed. Then simulate performs one look-ahead step, by setting the again-parameter to False. When this look-ahead does not return a value, the branch is pruned.

5.6 Solving

To check the satisfiability of path conditions \( \mathcal{S}(\phi) \), as well as the properties stated about a program, we make use of an external smt solver. In the implementation we use z3, although any other smt solver supporting smt-lib could be used.

For Listing 1, we would like to prove that after any input sequence \( I \), the path conditions \( \phi \) imply that the value \( v \) of the resulting task \( t' \) is greater than 0.

\[
\phi \supset v > 0 \quad \text{where} \quad v = \mathcal{V}(t', \sigma')
\]

As shown in Fig. 18, there are three paths we need to verify. Therefore, we send the following three statements to the smt solver for verification:

1. \( s_0 > 0 \supset s_0 > 0 \)
2. \( s_0 \leq 0 \supset s_1 > 0 \supset s_1 > 0 \)
3. \( s_0 \leq 0 \supset s_2 \leq 0 \supset s_2 > 0 \)

In this example all are trivially solvable.

5.7 Implementation

We implemented our language and its symbolic execution semantics in Haskell. With the help of a couple of core extensions, the grammar, typing rules and semantics are almost one-to-one translatable into code. Our tool generates execution trees like the one shown in Fig. 18, which keep track of intermediate normalisations, symbolic inputs, and path conditions. All path conditions are converted to smt-lib compatible statements and are verified using the z3 smt solver. As of now we do not have a parser, programs must be specified directly as abstract syntax trees.

As is usually the case with symbolic execution, the number of paths grows quickly. The examples in Listings 2 and 3 generate respectively 2112 and 1166 paths, which takes about a minute to calculate. Solving them, however, is almost instantaneous.

5.8 Outlook

Assertions. Other work on symbolic execution often uses assertions, which are included in the program itself. One could imagine an assertion statement \( \text{assert } \psi \) in \( \textsf{TOP} \) that roughly works as follows. First the smt solver verifies the property \( \psi \) against the current path condition. If the assertion fails, an error message is generated. Then the program continues with task \( t \).

Example 5.1. Consider the following small example program.

\[
\begin{align*}
\texttt{INT} & \rightarrow \lambda x. \quad \texttt{def } x \rightarrow \lambda l. \texttt{assert } (l \equiv x) \quad (\equiv \text{"Done"})
\end{align*}
\]

This program asks the user to enter an integer. The entered value is then stored in a reference. The assertion that follows ensures that the store has been updated correctly. Finally the string "Done" is returned.
Assertions have access to all variables in scope, unlike properties as we have currently implemented them. We can overcome this by returning all values of interest at the end of the program.

\[ \text{INT} \to \lambda x. \, \mathsf{ref} \ x \to \lambda \mathsf{store}. \, \mathsf{Done} \to \lambda x. \, \mathsf{ref}(\mathsf{store}) \]

It is now possible to verify that the property \( \psi(x, s) = x \equiv s \) holds. This demonstrates that our approach has expressive power similar to assertions. Having assertions in our language would be more convenient for programmers however, and we would like add them in the future.

Input-dependent predicates. Another feature we would like to support in the future are input-dependent predicates.

\[ \text{Example 5.2.} \text{ Consider the following small program.} \]

\[ \text{\text{INT} \to \lambda x. \, \text{if } x > 0 \, \text{then } \square \text{”Thank you” } \text{else } \square \text{”Error”} } \]

The user inputs an integer. If the integer is larger than zero, the program prints a thank you message. If the integer is smaller than zero, an error is returned.

If we want to prove that given a positive input, the program never returns “Error”, we need to be able to talk about inputs directly in predicates. Currently our symbolic execution does not support this.

## 6 PROPERTIES

In this section we describe what it means for the symbolic execution semantics to be correct. We prove it sound and complete with respect to the concrete semantics of \( \mathsf{TopHat} \).

In order to relate the two semantics, we use the concrete inputs listed in Fig. 19.

\[ j := a \mid \mathsf{F}j \mid Sj \] \quad – action, to first, to second

\[ a := c \mid L \mid R \] \quad – constant

\[ \text{Concrete inputs} \]

\[ \text{Concrete actions} \]

This full proofs of Lemmas 6.3 to 6.5 are listed in the appendix.

### 6.2 Completeness

We also want to show that for every concrete execution, a symbolic one exists.

In order to state this Theorem, we require a simulation relation \( \sim \), which means that the symbolic input \( j \) follows the same direction as the concrete input \( j \). This relation is defined below.

**Definition 6.6 (Input simulation).** A symbolic input \( i \) simulates a concrete input \( j \) denoted as \( i \sim j \) in the following cases.

\( i \sim j \), where \( s \) is a symbol and \( a \) a concrete action.

\[ i \sim j \Rightarrow \mathsf{F}i \sim \mathsf{F}j \]

\[ i \sim j \Rightarrow \mathsf{S}i \sim \mathsf{S}j \]

This allows us to define the completeness property as listed in Theorem 6.7.

**Theorem 6.7 (Completeness of driving).** For all \( t \), \( \sigma \), \( j \) such that \( t, \sigma \models \hat{t} \), \( \hat{\sigma} \)' there exists an \( i \sim j \) such that \( t, \sigma'' \models \hat{t}' \), \( \hat{\sigma}'' \\=

The proof of Theorem 6.7 is rather simple. We show that handling is complete (Lemma 6.8) and that the subsequent normalisation is complete (Lemma 6.9).

**Lemma 6.8 (Completeness of handling).** For all \( t \), \( \sigma \), \( j \) such that \( t, \sigma \models \hat{t} \), \( \hat{\sigma} \)' there exists an \( i \sim j \) such that \( t, \sigma'' \models \hat{t}' \), \( \hat{\sigma}'' \\=

The proof is by induction over \( t \). We only need to show that every concrete execution is also a symbolic one. The only change needed to convert from concrete to symbolic is the adaption of the input.

Since handling makes use of normalisation, striding, and evaluation, we need to prove that they too are complete. These properties are listed in Lemmas 6.9 to 6.11.

**Lemma 6.9 (Completeness of normalisation).** For all \( e \), \( \sigma \) such that \( e, \sigma \models \hat{t} \), \( \hat{\sigma} \)' there exists a symbolic execution \( e \), \( \sigma \models \hat{t} \), \( \hat{\sigma} \), True.
Lemma 6.10 (Completeness of Striding). For all \( t, \sigma \) such that \( t, \sigma \xrightarrow{\tau} \hat{i}, \hat{\sigma} \) there exists a symbolic execution \( t, \sigma \xrightarrow{\hat{i}, \hat{\sigma}, \text{True}} \).

Lemma 6.11 (Completeness of Evaluation). For all \( e, \sigma \) such that \( e, \sigma \xrightarrow{\hat{\sigma}} \hat{\sigma}, \hat{\sigma}, \text{True} \).

Lemmas 6.9 to 6.11 follow trivially, since every concrete execution in these semantics is also a symbolic one.

7 RELATED WORK

Symbolic execution. Symbolic execution [Boyer et al. 1975; King 1975] is typically being applied to imperative programming languages, for example Bucur et al. [2014] prototype a symbolic execution engine for interpreted imperative languages. Cadar et al. [2008] use it to generate test cases for programs that can be compiled to LLVM bytecode. Jaffar et al. [2012] use it for verifying safety properties of C programs.

In recent years it has been used for functional programming languages as well. To name some examples, there is ongoing work by Hallahan et al. [2017] and Xue [2019] to implement a symbolic execution engine for Haskell. Gianiti et al. [2017] use symbolic execution for a mix of concrete and symbolic testing of programs written in a subset of Core Erlang. Their goal is to find executions that lead to a runtime error, either due to an assertion violation or an unhandled exception. Chang et al. [2018] present a symbolic execution engine for a typed lambda calculus with mutable state where only some language constructs recognize symbolic values. They claim that their approach is easier to implement than full symbolic execution and simplifies the burden on the solver, while still considering all execution paths.

The difficulty of symbolic execution for functional languages lies in symbolic higher-order values, that is functions as arguments to other functions. Hallahan et al solve this with a technique called defunctionalization, which requires all source code to be present, so that a symbolic function can only be one of the present lambda expressions or function definitions. Gianiti et al also require all source code to be present, but they only analyze first-order functions. They can execute higher-order functions, but only with concrete arguments. Our method also requires closed well-typed terms, so we never execute a higher-order function in isolation. Furthermore, we currently do not allow functions and tasks as task values. Together, this means that symbolic values can never be functions.

Contracts. Another method for guaranteeing correctness of programs are contracts. Contracts refine static types with additional conditions. They are enforced at runtime. Contracts were first presented by Meyer [1992] for the Eiffel programming language. Findler and Felleisen [2002] applied this technique to functional programming by implementing a contract checker for Scheme. Their contracts are assertions for higher-order programs. Contracts can be used to specify properties more fine-grained than what a static type system could check. It is possible, for example, to refine the arguments or return values of functions to numbers in a certain range, to positive numbers or non-empty lists.

Nguyen et al. [2017] combine contracts and symbolic execution to provide soft contract checking. The two ideas go hand in hand in that contracts aid symbolic execution with a language for specifications and properties for symbolic values, and symbolic execution provides compile-time guarantees and test case generation. They present a prototype implementation to verify Racket programs.

Axiomatic program verification. One of the classical methods of proving partial correctness of programs is Hoare’s axiomatic approach [Hoare 1969], which is based on pre- and postconditions. See Nielson and Nielson [1992] for a nice introduction to the topic. The axiomatic approach is usually applied to imperative programs, requires manually stating loop invariants, and manually carrying out proofs.

Some work has been done to bring the axiomatic method to functional programming. The current state of SMT solving allows for automated extraction and solving of a large amount of proof obligations. Notable works in this field are for example the Hoare Type Theory by Nanevski et al. [2006], the Hoare and Dijkstra Monads by Nanevski et al. [2008]; Swamy et al. [2013], or the Hoare logic for the state monad by Swierstra [2009].

The difference between the work cited here and our work is that the axiomatic method focuses on stateful computations, while we try to incorporate input as well.

8 CONCLUSION

In this paper, we have demonstrated how to apply symbolic execution to \( \text{Top} \) in order to verify individual programs. We have developed both a formal system and an implementation of a symbolic execution semantics. Our approach has been validated by proving the formal system correct, and by running the implementation on example programs.

8.1 Future work

There are many ways in which we would like to continue this line of work.

First, we believe that more can be done with symbolic execution. Our current approach only allows proving predicates over task results and input values. We cannot, however, prove properties that depend on the order of the inputs. Since the symbolic execution currently returns a list of symbolic inputs, we think this extension is feasible.

Second, our symbolic execution only applies to \( \text{Top} \). We would like to see if we can fit it to iTasks. This poses several challenges. iTasks does not have a formal semantics in the sense that \( \text{Top} \) has. The current implementation in Clean is the closest thing available to a formal specification. There are also a few language features in iTasks that are not covered by \( \text{Top} \), for example loops.

Third, we would like to apply different kinds of analysis altogether. Can a certain part of the program be reached? Does a certain property hold at every point in the program? Are two programs equal? And what does it mean for two programs to be equal? We think that these properties require a different approach.

ACKNOWLEDGMENTS

This research is supported by the Dutch Technology Foundation STW, which is part of the Netherlands Organisation for Scientific Research (NWO), and which is partly funded by the Ministry of Economic Affairs.
REFERENCES


## A COMPLETE SYMBOLIC SEMANTICS

### A.1 Symbolic evaluation rules

<table>
<thead>
<tr>
<th>Rule</th>
<th>Description</th>
<th>Syntax</th>
</tr>
</thead>
<tbody>
<tr>
<td>SE-Value</td>
<td></td>
<td>$e, \sigma \downarrow \nu, \sigma', \phi$</td>
</tr>
<tr>
<td>SE-Pair</td>
<td></td>
<td>$e_1, \sigma \downarrow \nu_1, \sigma', \nu_1, \phi$ $e_2, \sigma' \downarrow \nu_2, \sigma''$, $\nu_2 \phi$</td>
</tr>
<tr>
<td>SE-First</td>
<td></td>
<td>$e_1, \sigma \downarrow \nu_1, \sigma', \nu_1, \phi$ $e_2, \sigma' \downarrow \nu_2, \sigma''$, $\nu_2 \phi$</td>
</tr>
<tr>
<td>SE-Cons</td>
<td></td>
<td>$e_1, \sigma \downarrow \nu_1, \sigma'$, $\nu_1$ $e_2, \sigma' \downarrow \nu_2, \sigma''$, $\nu_2$</td>
</tr>
<tr>
<td>SE-Head</td>
<td></td>
<td>$e, \sigma \downarrow \nu_1 \equiv \nu_2, \sigma'$, $\nu_2$</td>
</tr>
<tr>
<td>SE-Tail</td>
<td></td>
<td>$e, \sigma \downarrow \nu_1 \equiv \nu_2, \sigma'$, $\nu_2$</td>
</tr>
<tr>
<td>SE-App</td>
<td></td>
<td>$e_1, \sigma \downarrow \lambda x : r, e_1', \sigma'$, $\nu_1$ $e_2, \sigma' \downarrow \nu_2, \sigma''$, $\nu_2$</td>
</tr>
<tr>
<td>SE-If</td>
<td></td>
<td>if $e_1$ then $e_2$ else $e_3$, $\sigma \downarrow \nu_1, \sigma'$, $\nu_1$, $\sigma''$, $\nu_1$ $e_2, \sigma' \downarrow \nu_2, \sigma''$, $\nu_2$, $\sigma''$, $\nu_2$</td>
</tr>
<tr>
<td>SE-Assign</td>
<td></td>
<td>$e_1, \sigma \downarrow \nu_1, \sigma'$, $\nu_1$ $e_2, \sigma' \downarrow \nu_2, \sigma''$, $\nu_2$</td>
</tr>
<tr>
<td>SE-Edit</td>
<td></td>
<td>$e, \sigma \downarrow \nu_1, \sigma'$, $\nu_1$ $e, \sigma \downarrow \nu_2, \sigma''$, $\nu_2$</td>
</tr>
<tr>
<td>SE-Enter</td>
<td></td>
<td>$r, \sigma \downarrow \nu_1, \sigma'$, $\nu_1$ $e, \sigma \downarrow \nu_2, \sigma''$, $\nu_2$</td>
</tr>
<tr>
<td>SE-Update</td>
<td></td>
<td>$e, \sigma \downarrow \nu_1, \sigma'$, $\nu_1$ $e, \sigma \downarrow \nu_2, \sigma''$, $\nu_2$</td>
</tr>
<tr>
<td>SE-Then</td>
<td></td>
<td>$e_1, \sigma \downarrow \nu_1, \sigma', \nu_1$, $\phi$ $e_2, \sigma' \downarrow \nu_2, \sigma''$, $\nu_2$, $\phi$</td>
</tr>
<tr>
<td>SE-Or</td>
<td></td>
<td>$e_1, \sigma \downarrow \nu_1, \sigma', \nu_1$, $\phi$ $e_2, \sigma' \downarrow \nu_2, \sigma''$, $\nu_2$, $\phi$</td>
</tr>
<tr>
<td>SE-Xor</td>
<td></td>
<td>$e_1 \oplus e_2, \sigma \downarrow \nu_1 \oplus \nu_2, \sigma''$, $\nu_1 \phi \lor \nu_2 \phi$</td>
</tr>
<tr>
<td>SE-Fail</td>
<td></td>
<td>$\frac{}{e, \sigma \downarrow \nu_1, \sigma', \nu_1}$</td>
</tr>
</tbody>
</table>

### Examples

- $e, \sigma \downarrow \nu, \sigma', \phi$
- $e_1, \sigma \downarrow \nu_1, \sigma', \phi$
- $e_2, \sigma' \downarrow \nu_2, \sigma''$, $\phi_2$
- $e_3, \sigma' \downarrow \nu_3, \sigma'''$, $\phi_3$
- $e_1, \sigma \downarrow \nu_1, \sigma'$, $\phi_1$ $e_2, \sigma' \downarrow \nu_2, \sigma''$, $\phi_2$
- $e_3, \sigma' \downarrow \nu_3, \sigma'''$, $\phi_3$
A.2 Symbolic striding rules

\[
\begin{align*}
\text{SS-THENStay} & : t_1, \sigma \leadsto t_1', \sigma', \psi & \mathcal{V}(t_1', \sigma') = \bot \\
\text{SS-ThenFail} & : t_1, \sigma \leadsto t_1', \sigma', \psi & e_2, v_1, \sigma' \downarrow t_2, \sigma'' \\
\text{SS-THENCont} & : t_1, \sigma \leadsto t_1', \sigma', \psi & e_2, v_1, \sigma' \downarrow t_2, \sigma'' \\
\text{SS-OrLeft} & : t_1, \sigma \leadsto t_1', \sigma', \psi & \mathcal{V}(t_1', \sigma') = v_1 \\
\text{SS-OrRight} & : t_1, \sigma \leadsto t_1', \sigma', \psi & \mathcal{V}(t_1', \sigma') = \bot \land \mathcal{V}(t_1', \sigma') = v_2 \\
\text{SS-OrNone} & : t_1, \sigma \leadsto t_1', \sigma', \psi & \mathcal{V}(t_1', \sigma') = \bot \land \mathcal{V}(t_1', \sigma') = \bot \\
\text{SS-Edit} & : \square v, \sigma \leadsto \square v, \sigma, \text{True} & \Box r, \sigma \leadsto \Box r, \sigma, \text{True} \\
\text{SS-Fill} & : \ulcorner l, \sigma \leadsto \ulcorner l, \sigma, \text{True} & \ulcorner l, \sigma \leadsto \ulcorner l, \sigma, \text{True} \\
\text{SS-Update} & : \ulcorner l, \sigma \leadsto \ulcorner l, \sigma, \text{True} & \ulcorner l, \sigma \leadsto \ulcorner l, \sigma, \text{True} \\
\text{SS-Xor} & : e_1 \oplus e_2, \sigma \leadsto e_1 \oplus e_2, \sigma, \text{True} & \text{SS-Next} & : t_1, \sigma \leadsto t_1', \sigma', \psi \\
\text{SS-AND} & : t_1, \sigma \leadsto t_1', \sigma', \psi & t_1 \triangleright e_2, \sigma \leadsto t_1' \triangleright e_2, \sigma', \psi \\
\end{align*}
\]

A.3 Symbolic normalisation rules

\[
\begin{align*}
\text{SN-Done} & : e, \sigma \downarrow t, \sigma', \psi_1 & e, \sigma \downarrow t, \sigma', \psi_1 & e, \sigma \downarrow t, \sigma', \psi_1 \\
\text{SN-Repeat} & : e, \sigma \downarrow t, \sigma', \psi_1 & e, \sigma \downarrow t, \sigma', \psi_1 & e, \sigma \downarrow t, \sigma', \psi_1
\end{align*}
\]
A.4 Symbolic handling rules

\[
\begin{align*}
\text{SH-Change} & \quad f, s \rightarrow f', s', 1, \phi \\
\text{SH-Fill} & \quad f, s \rightarrow f', s', 1, \phi \\
\text{SH-Update} & \quad f, s \rightarrow f', s', 1, \phi \\
\text{SH-PassNext} & \quad f, s \rightarrow f', s', 1, \phi \\
\text{SH-PassNextFail} & \quad f, s \rightarrow f', s', 1, \phi \\
\text{SH-Pick} & \quad f, s \rightarrow f', s', 1, \phi \\
\text{SH-And} & \quad f, s \rightarrow f', s', 1, \phi \\
\text{SH-Or} & \quad f, s \rightarrow f', s', 1, \phi \\
\end{align*}
\]

A.5 Symbolic driving rules

\[
\begin{align*}
\text{SI-Handle} & \quad f, s \rightarrow f', s', 1, \phi \\
\end{align*}
\]
B. Typing rules

\[ \Gamma, \Sigma \vdash e : \tau \]

<table>
<thead>
<tr>
<th>Rule</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>T-ConstBool</td>
<td>( \gamma, \sigma \vdash c : \text{BOOL} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-ConstInt</td>
<td>( \gamma, \sigma \vdash c : \text{INT} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-Con StringIO</td>
<td>( \gamma, \sigma \vdash c : \text{STRING} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-Unit</td>
<td>( \gamma, \sigma \vdash x : \tau \in \Gamma )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-Var</td>
<td>( \gamma, \sigma \vdash x : \tau \in \Gamma )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-List</td>
<td>( \gamma, \sigma \vdash \text{CONS} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-ListEmpty</td>
<td>( \gamma, \sigma \vdash \text{CONS} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-Tuple</td>
<td>( \gamma, \sigma \vdash \text{TUPLE} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-ListHead</td>
<td>( \gamma, \sigma \vdash \text{HEAD} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-ListTail</td>
<td>( \gamma, \sigma \vdash \text{TAIL} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-Edit</td>
<td>( \gamma, \sigma \vdash \text{EDIT} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-Assign</td>
<td>( \gamma, \sigma \vdash \text{ASSIGN} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-If</td>
<td>( \gamma, \sigma \vdash \text{IF} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-And</td>
<td>( \gamma, \sigma \vdash \text{AND} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-Or</td>
<td>( \gamma, \sigma \vdash \text{OR} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-Xor</td>
<td>( \gamma, \sigma \vdash \text{XOR} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-Edit</td>
<td>( \gamma, \sigma \vdash \text{UPDATE} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
<tr>
<td>T-Then</td>
<td>( \gamma, \sigma \vdash \text{THEN} )</td>
<td>( \gamma, \sigma \vdash e : \tau )</td>
</tr>
</tbody>
</table>

B.2 Evaluation rules

\[ e, \hat{o} \downarrow \hat{o} \]

<table>
<thead>
<tr>
<th>Rule</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>E-App</td>
<td>( \hat{e}, \hat{o} \downarrow [x \mapsto \hat{v}_2, \hat{o}'''] )</td>
<td>( e, \hat{e}, \hat{o} \downarrow [x \mapsto \hat{v}_2, \hat{o}'''] )</td>
</tr>
<tr>
<td>E-IsTrue</td>
<td>if ( e ) then ( e ) else ( e )</td>
<td>( e, \hat{e} \downarrow \text{True}, \hat{o}'''' )</td>
</tr>
<tr>
<td>E-False</td>
<td>( \hat{e}, \hat{o} \downarrow \text{False}, \hat{o}'''' )</td>
<td>( e, \hat{e} \downarrow \text{False}, \hat{o}'''' )</td>
</tr>
<tr>
<td>E-Edit</td>
<td>( \hat{e}, \hat{o} \downarrow \text{EDIT}, \hat{o}'''' )</td>
<td>( e, \hat{e} \downarrow \text{EDIT}, \hat{o}'''' )</td>
</tr>
<tr>
<td>E-First</td>
<td>( \hat{e}, \hat{o} \downarrow \text{FIRST}, \hat{o}'''' )</td>
<td>( e, \hat{e} \downarrow \text{FIRST}, \hat{o}'''' )</td>
</tr>
<tr>
<td>E-Edit</td>
<td>( \hat{e}, \hat{o} \downarrow \text{EDIT}, \hat{o}'''' )</td>
<td>( e, \hat{e} \downarrow \text{EDIT}, \hat{o}'''' )</td>
</tr>
<tr>
<td>E-Update</td>
<td>( \hat{e}, \hat{o} \downarrow \text{UPDATE}, \hat{o}'''' )</td>
<td>( e, \hat{e} \downarrow \text{UPDATE}, \hat{o}'''' )</td>
</tr>
<tr>
<td>E-Then</td>
<td>( \hat{e}, \hat{o} \downarrow \text{THEN}, \hat{o}'''' )</td>
<td>( e, \hat{e} \downarrow \text{THEN}, \hat{o}'''' )</td>
</tr>
<tr>
<td>E-And</td>
<td>( \hat{e}, \hat{o} \downarrow \text{AND}, \hat{o}'''' )</td>
<td>( e, \hat{e} \downarrow \text{AND}, \hat{o}'''' )</td>
</tr>
<tr>
<td>E-Or</td>
<td>( \hat{e}, \hat{o} \downarrow \text{OR}, \hat{o}'''' )</td>
<td>( e, \hat{e} \downarrow \text{OR}, \hat{o}'''' )</td>
</tr>
</tbody>
</table>
B.3 Striding rules

**S-ThenStay**

\[
\frac{t_1 \triangleright e_2, \sigma \triangleright t'_1, \delta' \quad \mathcal{V}(t'_1, \delta') = \bot}{t_1 \triangleright e_2, \sigma \triangleright t'_1, \delta'}
\]

**S-ThenFail**

\[
\frac{t_1 \triangleright e_2, \sigma \triangleright t'_1, \delta' \quad e_2 \hat{v}_1, \delta' \triangleright \hat{g}_2, \delta'' \quad \mathcal{V}(t'_1, \delta') = \hat{v}_1 \land \neg \mathcal{F}(\hat{g}_2, \delta'')}{t_1 \triangleright e_2, \sigma \triangleright t'_1, \delta''}
\]

**S-ThenCont**

\[
\frac{t_1 \triangleright e_2, \sigma \triangleright t'_1, \delta' \quad e_2 \hat{v}_1, \delta' \triangleright \hat{g}_2, \delta'' \quad \mathcal{V}(t'_1, \delta') = \hat{v}_1 \land \neg \mathcal{F}(\hat{g}_2, \delta'')}{t_1 \triangleright e_2, \sigma \triangleright t'_1, \delta''}
\]

**S-OrLeft**

\[
\frac{t_1 \triangleright t_2, \sigma \triangleright t'_1, \delta' \quad \mathcal{V}(t'_1, \delta') = \hat{v}_1}{t_1 \triangleright t_2, \sigma \triangleright t'_1, \delta'}
\]

**S-OrRight**

\[
\frac{t_1 \triangleright t_2, \sigma \triangleright t'_1, \delta' \quad \mathcal{V}(t'_1, \delta') = \bot \land \mathcal{V}(t'_2, \delta'')}{t_1 \triangleright t_2, \sigma \triangleright t'_1, \delta''}
\]

B.4 Normalisation rules

**N-Done**

\[
e, \hat{\sigma} \triangleright \hat{i}, \hat{\sigma}'
\]

**N-Repeat**

\[
e, \hat{\sigma} \triangleright \hat{i}, \hat{\sigma}' \quad \hat{i}, \hat{\sigma}' \triangleright \hat{i}, \hat{\sigma}'' \quad \hat{i}, \hat{\sigma}'' \triangleright \hat{i}, \hat{\sigma}'''
\]

B.5 Handling rules

**H-Change**

\[
\begin{array}{c}
\triangleright v \quad v, \hat{\sigma} \triangleright v' \quad \triangleright v' \quad v' \triangleright v
\end{array}
\]

**H-Fill**

\[
\begin{array}{c}
\triangleright r \quad r \triangleright \triangleright v, \sigma \quad \triangleright v \quad v \triangleright r
\end{array}
\]

**H-Update**

\[
\begin{array}{c}
\triangleright l, \sigma \triangleright \triangleright v \quad \triangleright v \quad \triangleright l \quad \sigma(l) \triangleright v
\end{array}
\]

**H-Next**

\[
\begin{array}{c}
e_2 \hat{v}_1, \sigma \triangleright \hat{g}_2, \delta' \quad \mathcal{V}(t_1, \sigma) = \hat{v}_1 \land \neg \mathcal{F}(\hat{g}_2, \delta')
\end{array}
\]

**H-PickLeft**

\[
\begin{array}{c}
e_2 \hat{v}_1, \sigma \triangleright \hat{g}_2, \delta' \quad \mathcal{V}(t_1, \sigma) = \hat{v}_1 \land \neg \mathcal{F}(\hat{g}_2, \delta')
\end{array}
\]

**H-PickRight**

\[
\begin{array}{c}
e_2 \hat{v}_1, \sigma \triangleright \hat{g}_2, \delta' \quad \mathcal{V}(t_1, \sigma) = \hat{v}_1 \land \neg \mathcal{F}(\hat{g}_2, \delta')
\end{array}
\]

B.6 Driving rules

**I-Handle**

\[
t, \sigma \triangleright \hat{i}, \hat{\sigma}'
\]

\[
t, \sigma \triangleright \hat{i}, \hat{\sigma}'
\]
C Soundness Proofs

Proof of Lemma 6.5. We prove Lemma 6.5 by induction over e.

Case $e = v$

One rule applies, namely $\text{SE-VALUE}$


Since this rule does not generate constraints, any $M$ will do. Since neither the state, nor

the expression is altered by the evaluation rule $\text{E-VALUE}$, this case holds true trivially.

Case $e = (e_1, e_2)$

One rule applies, namely $\text{SE-PAIR}$


Provided that $M\phi_1 \land M\phi_2$, we need to demonstrate that $\text{E-PAIR}$


With $\bar{\sigma} = M\sigma$, $M(v_1, v_2) \equiv (v_1, v_2)$ and $M\sigma'' \equiv \bar{\sigma}''$.

From the induction hypothesis, we obtain the following.

Since $M$ satisfies both $\phi_1$ and $\phi_2$, and we know that $M\sigma' \equiv \bar{\sigma}'$ we obtain that $e_1, \sigma \downarrow v_1, \bar{\sigma}'$.

Since $M$ satisfies $\phi$, we directly obtain that $M\sigma'' \equiv \bar{\sigma}''$.

Case $e = \text{fst } e$

One rule applies, namely $\text{SE-FIRST}$


Provided that $M\phi$, we need to demonstrate that $\text{E-FIRST}$


With $\bar{\sigma} = M\sigma$, $Mv_1 \equiv v_1$ and $M\sigma' \equiv \bar{\sigma}'$.

From the induction hypothesis, we obtain the following.

Since $M$ satisfies $\phi$, we directly obtain that $\text{fst } e, \sigma \downarrow v_1, Mv_1 \equiv v_1$ and $M\sigma' \equiv \bar{\sigma}'$.

Case $e = \text{snd } e$

One rule applies, namely $\text{SE-SECOND}$


Provided that $M\phi$, we need to demonstrate that $\text{E-SECOND}$


With $\bar{\sigma} = M\sigma$, $Mv_2 \equiv v_2$ and $M\sigma' \equiv \bar{\sigma}'$.

From the induction hypothesis, we obtain the following.

Since $M$ satisfies $\phi$, we directly obtain that $\text{snd } e, \sigma \downarrow v_2, Mv_2 \equiv v_2$ and $M\sigma' \equiv \bar{\sigma}'$.

Case $e = e_1 : e_2$

One rule applies, namely $\text{SE-CONS}$


Provided that $M\phi$, we need to demonstrate that $\text{E-CONS}$


With $\bar{\sigma} = M\sigma$, $Mv_1 \equiv v_1 \equiv v_2$ and $M\sigma'' \equiv \bar{\sigma}''$. 


From the induction hypothesis, we obtain the following.
\[ \forall M_1, M_2 \phi_1 \supset e_1, M_1 e_1 \downarrow \hat{v}_1, \sigma' \wedge M_2 \lambda \equiv \hat{v}_2, \sigma'' \equiv \hat{\tau} \] 

Since \( M \) satisfies both \( \phi_1 \) and \( \phi_2 \), and we know that \( M \sigma'' \equiv \hat{\sigma}'' \) we obtain that \( e_1, M \sigma \downarrow \hat{v}_1, \sigma', e_2, M \sigma' \downarrow \hat{v}_2, \sigma'', M \sigma'' \equiv \hat{\sigma}' \). From the IH we directly obtain that \( M \sigma'' \equiv \hat{\sigma}'' \).

**Case** \( e = \text{head} \ e \)

**SE-HEAD**

One rule applies, namely
\[ e, \sigma \downarrow \hat{v}_1, \sigma', \phi \]

**E-HEAD**

Provided that \( M \phi \), we need to demonstrate that
\[ e, \delta \downarrow \hat{v}_1, \hat{\sigma}' \] \[ \quad \text{with} \quad \delta = M \sigma, M \nu_1 \equiv \hat{v}_1 \text{and} \ M \sigma' \equiv \hat{\sigma}' \].

From the induction hypothesis, we obtain the following.
\[ \forall M_1, M_2 \phi \supset e, M_1 \sigma \downarrow \hat{v}_1, \sigma' \wedge M_1 \nu_1 \equiv \hat{v}_1 \text{ and } M_1 \sigma' \equiv \hat{\sigma}' \]

Since \( M \) satisfies \( \phi \), we directly obtain that \( e, \sigma \downarrow \hat{v}_1, M \nu_1 \equiv \hat{v}_1 \text{ and } M \sigma' \equiv \hat{\sigma}' \).

**Case** \( e = \text{tail} \ e \)

**SE-TAIL**

One rule applies, namely
\[ e, \sigma \downarrow \hat{v}_2, \sigma', \phi \]

**E-TAIL**

Provided that \( M \phi \), we need to demonstrate that
\[ e, \delta \downarrow \hat{v}_2, \hat{\sigma}' \] \[ \quad \text{with} \quad \delta = M \sigma, M \nu_2 \equiv \hat{v}_2 \text{ and} \ M \sigma' \equiv \hat{\sigma}' \].

From the induction hypothesis, we obtain the following.
\[ \forall M_1, M_2 \phi \supset e, M_1 \sigma \downarrow \hat{v}_2, \sigma' \wedge M_1 \nu_2 \equiv \hat{v}_2 \text{ and } M_1 \sigma' \equiv \hat{\sigma}' \]

Since \( M \) satisfies \( \phi \), we directly obtain that \( e, \sigma \downarrow \hat{v}_2, M \nu_2 \equiv \hat{v}_2 \text{ and } M \sigma' \equiv \hat{\sigma}' \).

**Case** \( e = e_1 e_2 \)

**SE-APP**

One rule applies, namely
\[ e_1, \sigma \downarrow \lambda x : t, e_1', \sigma', \phi_1 \] \[ e_2, \sigma' \downarrow v_2, \sigma'', \phi_2 \]

Provided that \( M \phi_1 \wedge M \phi_2 \wedge M \phi_3 \), we need to demonstrate that
\[ e_1, \delta \downarrow \lambda x : t, e_1', \hat{\delta}', e_2, \delta' \downarrow \hat{v}_2, \hat{\delta}'', e_1' \downarrow \hat{v}_2, \hat{\delta}''' \] \[ \quad \text{with} \quad e_1 e_2, \delta \downarrow \hat{v}_1, \hat{\delta}''' \]

\[ \delta = M \sigma, M \nu_1 \equiv \hat{v}_1 \text{ and } M \sigma'''' \equiv \hat{\sigma}'''' \].

From the induction hypothesis, we obtain the following.
\[ \forall M_1, M_2 \phi_1 \supset e_1, M_1 \sigma \downarrow \lambda x : t, e_1', \sigma' \wedge M_2 \lambda x : t, e_1' \equiv \lambda x : t, e_1' \wedge M_2 \sigma' \equiv \hat{\delta}' \text{ and} \]
\[ \forall M_1, M_2 \phi_2 \supset e_2, M_2 \sigma' \downarrow \hat{v}_2, \sigma'' \wedge M_2 \nu_2 \equiv \hat{v}_2 \text{ and } M_2 \sigma'' \equiv \hat{\sigma}'' \text{ and} \]
\[ \forall M_3, M_3 \phi_3 \supset e_1' \downarrow \hat{v}_2, M_3 \sigma'' \downarrow \hat{v}_2, \sigma''' \wedge M_3 \nu_1 \equiv \hat{v}_1 \text{ and } M_3 \sigma'''' \equiv \hat{\sigma}''''. \]

Since \( M \) satisfies both \( \phi_1, \phi_2 \) and \( \phi_3 \), and we know that \( M \sigma \equiv \hat{\sigma}' \) and \( M \sigma'' \equiv \hat{\sigma}'' \), we obtain that \( e_1, M \sigma \downarrow \lambda x : t, e_1', \hat{\delta}', e_2, M \sigma' \downarrow \hat{v}_2, \hat{\delta}'' \) and \( e_1' \downarrow \hat{v}_2, M \sigma'' \downarrow \hat{v}_1, \sigma''''' \). We can then directly conclude that \( M \nu_1 \equiv \hat{v}_1 \text{ and } M \sigma'''' \equiv \hat{\sigma}'''' \).

**Case** \( e = \text{if} \ e_1 \ \text{then} \ e_2 \ \text{else} \ e_3 \)

**SE-Ir**

One rule applies, namely
\[ e_1, \sigma \downarrow \hat{v}_1, \sigma', \phi_1 \]

\[ e_2, \sigma' \downarrow v_2, \sigma'', \phi_2 \]

\[ e_3, \sigma' \downarrow v_3, \sigma'''', \phi_3 \]

Provided that \( M \phi_1 \wedge M \phi_2 \wedge M \phi_3 \), we need to demonstrate that
\[ e_1, \delta \downarrow \text{True, } \delta', e_2, \delta' \downarrow \hat{v}_2, \delta'' \] \[ \quad \text{with} \quad e_1 \ e_2 \ e_3, \delta \downarrow \hat{v}_2, \delta'' \] \[ \delta = M \sigma, M \nu_2 \equiv \hat{v}_2 \]

In case that \( M \phi_1 \wedge M \phi_2 \wedge M \phi_3 \), we need to demonstrate that
\[ e_1, \delta \downarrow \text{True, } \delta', e_2, \delta' \downarrow \hat{v}_2, \delta'' \] \[ \quad \text{with} \quad e_1 \ e_2 \ e_3, \delta \downarrow \hat{v}_2, \delta'' \] \[ \delta = M \sigma, M \nu_2 \equiv \hat{v}_2 \]

\[ M \sigma'' \equiv \hat{\sigma}'' \].
A symbolic execution semantics for TopHat

From the induction hypothesis, we obtain the following.
\[\forall M_1. M_1 \phi_1 \supset \text{e}_1, M_1 \sigma \downarrow l, \sigma'' = M_1 \sigma'' \equiv \sigma'\] and
\[\forall M_2. M_2 \phi_2 \supset \text{e}_2, M_2 \sigma' \downarrow v_2, \sigma'' = M_2 \sigma'' \equiv \sigma''.\]

Since M satisfies \(\phi_1\), and \(M_{\phi_1} = \text{True}\), we know from the application of the induction hypothesis above, that \(v_1 = \text{True}\).

Furthermore, M satisfies \(\phi_2\), so we directly obtain that \(M_{\phi_2} = \hat{v}_2\) and \(M \sigma'' = \hat{\sigma}''\).

\[\text{E-IfFalse}\]

In case that \(M \phi_1 \land M \phi_3 \land M \neg \phi_4\), we need to demonstrate that
\[\begin{align*}
e_1, \hat{\sigma} \downarrow \text{False}, \hat{\sigma}' & \quad \text{with } \hat{\sigma} = M \sigma, M_{\phi_3} = \hat{v}_3 \text{ and } \\
e_1 \text{ then } e_2 & \quad e_2, \hat{\sigma} \downarrow \hat{v}_2, \hat{\sigma}''
\end{align*}\]

\[M \sigma'' = \hat{\sigma}''\]

From the induction hypothesis, we obtain the following.
\[\forall M_1. M_1 \phi_1 \supset \text{e}_1, M_1 \sigma \downarrow v_1, \sigma' \land M_1 l \equiv v_1 \land M_1 \sigma' \equiv \sigma'\] and
\[\forall M_3. M_3 \phi_3 \supset \text{e}_3, M_3 \sigma'' \downarrow v_3, \sigma'' \land M_3 l \equiv v_3 \land M_3 \sigma'' \equiv \sigma''\]

Since M satisfies \(\phi_1\), and \(M_{\phi_1} = \text{False}\), we know from the application of the induction hypothesis above, that \(v_1 = \text{False}\).

Furthermore, M satisfies \(\phi_3\), so we directly obtain that \(M_{\phi_3} = \hat{v}_3\) and \(M \sigma'' = \hat{\sigma}''\).

\[\text{Case } e = \text{ref } e\]

\[\text{SE-Ref}\]

One rule applies, namely
\[e, \sigma \downarrow \hat{v}, \sigma', \phi \quad l \notin \text{Dom}(\sigma')\]

\[\text{ref } e, \sigma \downarrow \text{[l } \mapsto \hat{v}], \phi\]

Provided that \(M \phi\), we need to demonstrate that \(E\text{-Ref}\)
\[e, \hat{\sigma} \downarrow l, \hat{\sigma}' \quad l \notin \text{Dom}(\hat{\sigma}')\]

\[\text{ref } e, \hat{\sigma} \downarrow \text{[l } \mapsto \hat{v}], \phi\]

From the induction hypothesis, we obtain the following.
\[\forall M_1. M_1 \phi \supset e, M_1 \sigma \downarrow \hat{v}, \sigma' \land M_1 l \equiv \hat{v} \land M_1 \sigma' \equiv \hat{\sigma}'\]

We assume that the assignment of location references happens in a deterministic manner, and that we can therefore conclude that exactly the same l is used in both cases. Since l cannot contain any symbols, \(Ml = \text{False}\) holds trivially.

Since M satisfies \(\phi\), we obtain that \(e, M \sigma \downarrow \hat{v}, \hat{\sigma}'\) and \(M \sigma' \equiv \hat{\sigma}'\). This, together with \(M \sigma'' \equiv \hat{\sigma}''\) obtained from the induction hypothesis, we can conclude that \(M \sigma''(l \mapsto v) \equiv \hat{\sigma}''(l \mapsto \hat{v})\).

\[\text{Case } e = \text{!e}\]

\[\text{SE-Deref}\]

One rule applies, namely
\[e, \sigma \downarrow \hat{v}, \sigma', \phi\]

\[\text{!e, } \sigma \downarrow \sigma'(l), \sigma'', \phi\]

Provided that \(M \phi\), we need to demonstrate that \(E\text{-Deref}\)
\[e, \hat{\sigma} \downarrow l, \hat{\sigma}' \quad l \notin \text{Dom}(\hat{\sigma}')\]

\[\text{!e, } \hat{\sigma} \downarrow \text{[l } \mapsto \hat{v}], \phi\]

From the induction hypothesis, we obtain the following.
\[\forall M_1. M_1 \phi \supset e, M_1 \sigma \downarrow \hat{v}, \sigma' \land M_1 l \equiv \hat{v} \land M_1 \sigma' \equiv \hat{\sigma}'\]

Note that since l cannot contain any symbols, \(Ml = \text{False}\) holds trivially.

Since M satisfies \(\phi\), we immediately obtain \(e, M \sigma \downarrow l, \hat{\sigma}', \text{and } M \sigma' \equiv \hat{\sigma}'\).

\[\text{Case } e = e_1 \equiv e_2\]

\[\text{SE-Assign}\]

One rule applies, namely
\[e_1, \sigma \downarrow \hat{v}, \sigma', \phi_1 \quad e_2, \sigma' \downarrow v_2, \sigma'', \phi_2\]

\[e_1 := e_2, \sigma \downarrow v_2, \sigma'' = M \phi_2\]

Provided that \(M \phi_1 \land M \phi_2\), we need to demonstrate that
\[e_1, \hat{\sigma} \downarrow \text{[l } \mapsto \hat{v}], \phi_1 \land \phi_2\]

\[e_1 := e_2, \hat{\sigma} \downarrow \text{[l } \mapsto \hat{v}], \phi_2\]

and \(M \sigma''(l \mapsto v_2) \equiv \hat{\sigma}''(l \mapsto \hat{v})\).

From the induction hypothesis, we obtain the following.
\[\forall M_1. M_1 \phi_1 \supset e_1, M_1 \sigma \downarrow \hat{v}, \sigma' \land M_1 l \equiv \hat{v} \land M_1 \sigma' \equiv \hat{\sigma}'\] and
\[\forall M_2. M_2 \phi_2 \supset e_2, M_2 \sigma' \downarrow v_2, \sigma'' \land M_2 l \equiv \hat{v} \land M_2 \sigma'' \equiv \hat{\sigma}''\]

From the induction hypothesis, we obtain the following.
Since $M$ satisfies both $\varphi_1$ and $\varphi_2$, and we know that $M\sigma' \equiv \hat{\sigma}'$, we obtain that $e_1, M\sigma \downarrow l, \hat{\sigma}'$, $e_2, M\sigma' \downarrow v_2, \hat{\sigma}''$, $Ml \equiv l$, $Mv_2 \equiv v_2$ and $M\sigma'' \equiv \hat{\sigma}''$ and therefore $M\sigma''[l \mapsto v_2] \equiv \hat{\sigma}''[l \mapsto v_2]$.

**Case $e = \square e$**

One rule applies, namely

**SE-Edit**

One rule applies, namely

<table>
<thead>
<tr>
<th>$e, \sigma \downarrow v, \sigma'$, $\varphi$</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\square e, \sigma \downarrow \square v, \sigma'$, $\varphi$</td>
</tr>
</tbody>
</table>

Provided that $M\varphi$, we need to demonstrate that

**E-Edit**

with $\hat{\varphi} = M\sigma, M\square v \equiv \square \hat{\varphi}$ and $M\sigma' \equiv \hat{\sigma}'$.

From the induction hypothesis, we obtain the following.

$\forall M_1. M_1 \varphi \supset e, M_1\sigma \downarrow \hat{\sigma}, \hat{\sigma}' \land M_1 v \equiv \hat{\varphi} \land M_1 \sigma' \equiv \hat{\sigma}'$.

Since $M$ satisfies $\varphi$, we obtain that $e, M\sigma \downarrow \hat{\sigma}, \hat{\sigma}'$, $M \square v \equiv \square \hat{\varphi}$. We can furthermore directly conclude that $\sigma'M \equiv \hat{\sigma}'$.

**Case $e = \boxdot e$**

One rule applies, namely

**SE-Enter**

Provided that $M\varphi$, we need to demonstrate that

**E-Enter**

with $\hat{\varphi} = M\sigma, M\boxdot \varphi \equiv \boxdot \hat{\varphi}$ symbols, and $M\sigma \equiv \hat{\sigma}$, which also holds trivially from the premise.

**Case $e = \square l$**

One rule applies, namely

**SE-Update**

Provided that $M\varphi$, we need to demonstrate that

**E-Update**

with $\hat{\varphi} = M\sigma, M\square l \equiv \square l$ and $M\sigma' \equiv \hat{\sigma}'$.

From the induction hypothesis, we obtain the following.

$\forall M_1. M_1 \varphi \supset e, M_1\sigma \downarrow l, \hat{\sigma}' \land M_1 l \equiv l$ and $M_1 \sigma' \equiv \hat{\sigma}'$.

Since $M$ satisfies $\varphi$, we obtain that $e, M\sigma \downarrow l, \hat{\sigma}'$, and $M\square l \equiv \square l$. We can furthermore directly conclude that $M\sigma' \equiv \hat{\sigma}'$.

**Case $e = e_1 \triangleright e_2$**

One rule applies, namely

**SE-Then**

Provided that $M\varphi$, we need to demonstrate that

**E-Then**

with $\hat{\varphi} = M\sigma, M_1 \triangleright e_1 \equiv \hat{\varphi}$ and $M\sigma' \equiv \hat{\sigma}'$.

From the induction hypothesis, we obtain the following.

$\forall M_1. M_1 \varphi \supset e, M_1\sigma \downarrow l, \hat{\sigma}' \land M_1 l \equiv l$ and $M_1 \sigma' \equiv \hat{\sigma}'$.

Since $M$ satisfies $\varphi$, we obtain that $e, M\sigma \downarrow l, \hat{\sigma}'$ and $M_1 \triangleright e_2 \equiv \hat{\varphi}$ and $M\sigma' \equiv \hat{\sigma}'$. We can furthermore directly conclude that $M\sigma' \equiv \hat{\sigma}'$.

**Case $e = e_1 \triangleright e_2$**

One rule applies, namely

**SE-Next**

Provided that $M\varphi$, we need to demonstrate that

**E-Next**

with $\hat{\varphi} = M\sigma, M_1 \triangleright e_1 \equiv \hat{\varphi}$ and $M\sigma' \equiv \hat{\sigma}'$.

From the induction hypothesis, we obtain the following.

$\forall M_1. M_1 \varphi \supset e, M_1\sigma \downarrow l, \hat{\sigma}' \land M_1 l \equiv l$ and $M_1 \sigma' \equiv \hat{\sigma}'$. We can furthermore directly conclude that $M\sigma' \equiv \hat{\sigma}'$.
Since $M$ satisfies $\varphi$, we obtain that $e, M_\sigma \downarrow t_1, \hat{\sigma}'$ and $Mt_1 \triangleright e_2 \equiv \hat{t}_1 \triangleright e_2$. We can furthermore directly conclude that $M\sigma' \equiv \hat{\sigma}'$.

**Case $e = e_1 \triangleright e_2$**

\[
\begin{array}{c}
\text{SE-Or} \\
\text{One rule applies, namely} \\
e_1, \sigma \downarrow t_1, \sigma', \varphi_1 \\
e_2, \sigma' \downarrow t_2, \sigma'', \varphi_2 \\
e_1 \triangleright e_2, \sigma \downarrow t_1 \triangleright e_2, \sigma' \downarrow t_2, \sigma''
\end{array}
\]

Provided that $M\varphi_1 \land M\varphi_2$, we need to demonstrate that $\sigma, M_\sigma \downarrow t_1, \sigma', e_2, e_2, \sigma' \downarrow t_2, \sigma''$ with $\hat{\sigma} = M\sigma, Mt_1 \triangleright e_1 \triangleright e_2$ and $M\sigma'' \equiv \hat{\sigma}''$.

From the induction hypothesis, we obtain the following.

$\forall M_1, M_1 \varphi_1 \supset e_1, M_1 \sigma \downarrow t_1, \sigma' \land M_1 t_1 \equiv t_1 \land M_1 \sigma' \equiv \sigma'$ and

$\forall M_2, M_2 \varphi_2 \supset e_2, M_2 \sigma \downarrow t_2, \sigma'' \land M_2 t_2 \equiv t_2 \land M_2 \sigma'' \equiv \sigma''$

Since $M$ satisfies both $\varphi_1$ and $\varphi_2$, and we know that $M\sigma' \equiv \hat{\sigma}'$, we obtain that $e_1, M_\sigma \downarrow t_1, \sigma', e_2, M\sigma' \downarrow t_2, \sigma, Mt_1 \equiv \hat{t}_1$ and $Mt_2 \equiv \hat{t}_2$ and therefore $Mt_1 \triangleright e_2 \equiv \hat{t}_1 \triangleright e_2$. From the IH we directly obtain that $M\sigma'' \equiv \hat{\sigma}''$.

**Case $e = e_1 \triangleright e_2$**

\[
\begin{array}{c}
\text{SE-Xor} \\
\text{One rule applies, namely} \\
e_1 \triangleright e_2, \sigma \downarrow e_1 \triangleright e_2, \sigma
\end{array}
\]

Provided that $M\varphi$, we need to demonstrate that $e_1 \triangleright e_2, \sigma \downarrow e_1 \triangleright e_2, \sigma$ with $\hat{\sigma} = M\sigma, M_1 \varphi e_2 \equiv e_1 \triangleright e_2, \sigma$, which holds trivially, and $M\sigma \equiv \hat{\sigma}$, which also holds trivially from the premise.

**Case $e = \hat{\xi}$**

\[
\begin{array}{c}
\text{SE-Fail} \\
\text{One rule applies, namely} \\
\hat{\xi}, \sigma \downarrow \hat{\xi}, \sigma
\end{array}
\]

Provided that $M\varphi$, we need to demonstrate that $\hat{\xi}, \sigma \downarrow \hat{\xi}, \sigma$ with $\hat{\sigma} = M\sigma, M \hat{\xi} \equiv \hat{\xi}$, which holds trivially since fail do not hold symbols, and $M\sigma \equiv \hat{\sigma}$, which also holds trivially from the premise.

**Proof of Lemma 6.4.** We prove Lemma 6.4 by induction over $t$.

**Case $t = t_1 \triangleright e_2$**

Three rules apply, namely

\[
\begin{array}{c}
\text{SS-ThenStay} \\
\text{Case} \\
t_1, \sigma \leadsto t_1', \sigma'. \varphi \\
t_1 \triangleright e_2, \sigma \leadsto t_1' \triangleright e_2, \sigma'. \varphi \\
\end{array}
\]

Provided that $M\varphi \equiv \text{True}$ we need to demonstrate that $t_1, \sigma \leadsto t_1', \sigma', \varphi \triangleright e_2, \sigma' \downarrow t_1 \triangleright e_2, \sigma' \downarrow t_1 \triangleright e_2 \triangleright e_2, \sigma' \downarrow t_2, \sigma''$

With $\hat{\sigma} = M\sigma, Mt_1' \triangleright e_2 \equiv t_1' \triangleright e_2$ and $M\sigma'' \equiv \hat{\sigma}''$.

From the induction hypothesis, we obtain the following.

$\forall M_1, M_1 \varphi \supset t_1, M_1 \sigma \leadsto t_1', \sigma' \land M_1 t_1 \equiv t_1' \land M_1 \sigma' \equiv \sigma'$.

Since $M$ satisfies $\varphi$, we know that $t_1, M_\sigma \leadsto t_1', \sigma'$ and $Mt_1' \equiv \hat{t}_1'$, and therefore also $Mt_1' \triangleright e_2 \equiv \hat{t}_1' \triangleright e_2$, and from the induction hypothesis, we directly obtain $M\sigma'' \equiv \hat{\sigma}''$. 

21
Case SS-ThenFail

\[
\begin{array}{c}
t_1, \sigma \rightsquigarrow t_1', \sigma', \varphi \\
\vdash e_2 \varphi_1, \sigma', \downarrow t_2, \sigma'' \rightsquigarrow (t_1', \sigma') = \varphi_1 \land \neg F(t_2, \sigma'')
\end{array}
\]

Provided that \( Mp \equiv \text{True} \) we need to demonstrate that

\[
\begin{array}{c}
t_1, \sigma \rightsquigarrow t_1', \sigma', \varphi \\
\vdash e_2 \varphi_1, \sigma', \downarrow t_2, \sigma'' \rightsquigarrow (t_1', \sigma') = \varphi_1 \land \neg F(t_2, \sigma'')
\end{array}
\]

with \( \delta = \text{Mas} \),

\[
Mt_1' \equiv e_2 \equiv \tilde{t}_1' \equiv e_2 \text{ and } Ma' \equiv \equiv \delta'.
\]

From the induction hypothesis, we obtain the following.

\[
\forall M_1, M_2 \varphi \supset t_1, M_1 \sigma \rightsquigarrow t_1', \sigma' \land Mt_1' \equiv t_1' \land M_1 \sigma' \equiv \delta'.
\]

Since \( M \) satisfies \( \varphi \), we know that \( t_1, M \sigma \rightsquigarrow t_1', \sigma' \) and \( Mt_1' \equiv \tilde{t}_1' \), and therefore also \( Mt_1' \equiv \tilde{t}_1' \equiv e_2 \) and from the induction hypothesis, we directly obtain \( Ma' \equiv \equiv \delta' \).

Case SS-ThenCont

\[
\begin{array}{c}
t_1, \sigma \rightsquigarrow t_1', \sigma', \varphi \\
\vdash e_2 \varphi_1, \sigma', \downarrow t_2, \sigma'' \rightsquigarrow (t_1', \sigma') = \varphi_1 \land \neg F(t_2, \sigma'')
\end{array}
\]

Provided that \( Mp_1 \land Mp_2 \) we need to demonstrate that

\[
\begin{array}{c}
t_1, \sigma \rightsquigarrow t_1', \sigma', \varphi \\
\vdash e_2 \varphi_1, \sigma', \downarrow t_2, \sigma'' \rightsquigarrow (t_1', \sigma') = \varphi_1 \land \neg F(t_2, \sigma'')
\end{array}
\]

with \( \delta = \text{Mas} \),

\[
Mt_2 \equiv \tilde{t}_2 \equiv e_2 \text{ and } Ma'' \equiv \equiv \delta''.
\]

From the induction hypothesis, we obtain the following.

\[
\forall M_1, M_2 \varphi \supset t_1, M_1 \sigma \rightsquigarrow t_1', \sigma' \land Mt_1' \equiv t_1' \land M_1 \sigma' \equiv \delta'.
\]

From Lemma 6.5 we know that

\[
\forall M_2, M_2 \varphi \supset e_2 \varphi_1 M_2 \varphi \downarrow \tilde{t}_2, \sigma'' \land Mt_2' \equiv \tilde{t}_2 \land M_2 \sigma'' \equiv \delta''.
\]

Since \( M \) satisfies both \( \varphi_1 \) and \( \varphi_2 \), we know that \( t_1, M \sigma \rightsquigarrow t_1', \sigma' \) and \( e_2 \varphi_1 M \sigma' \downarrow \tilde{t}_2, \sigma'' \), \( Mt_2 \equiv \tilde{t}_2 \), and from the induction hypothesis, we directly obtain \( Ma'' \equiv \equiv \delta'' \).

Case \( t = t_1 \uparrow t_2 \)

Three rules apply.

Case SS-OnLeft

\[
\begin{array}{c}
t_1, \sigma \rightsquigarrow t_1', \sigma', \varphi \\
\vdash \delta \rightsquigarrow (t_1', \sigma', \varphi) = \varphi_1
\end{array}
\]

Provided that \( Mp \equiv \text{True} \) we need to demonstrate that

\[
\begin{array}{c}
t_1, \sigma \rightsquigarrow t_1', \sigma', \varphi \\
\vdash \delta \rightsquigarrow (t_1', \sigma', \varphi) = \varphi_1
\end{array}
\]

with \( \delta = \text{Mas} \), \( Mt_1' \equiv t_1' \) and \( Ma' \equiv \equiv \delta' \).

From the induction hypothesis, we obtain the following.

\[
\forall M_1, M_2 \varphi \supset t_1, M_1 \sigma \rightsquigarrow t_1', \sigma' \land Mt_1' \equiv t_1' \land M_1 \sigma' \equiv \delta'.
\]

Since \( M \) satisfies \( \varphi \), we know that \( t_1, M \sigma \rightsquigarrow t_1', \sigma' \), \( Mt_1' \equiv t_1' \) and \( Ma' \equiv \equiv \delta' \).

Case SS-OnRight

\[
\begin{array}{c}
t_1, \sigma \rightsquigarrow t_1', \sigma', \varphi \\
\vdash t_2, \sigma' \rightsquigarrow t_2', \sigma'', \varphi \\
\vdash (t_1', \sigma') = \perp \land (t_2', \sigma'') = \varphi_2
\end{array}
\]

Provided that \( Mp_1 \land Mp_2 \) we need to demonstrate that

\[
\begin{array}{c}
t_1, \sigma \rightsquigarrow t_1', \sigma', \varphi \\
\vdash t_2, \sigma' \rightsquigarrow t_2', \sigma'', \varphi \\
\vdash (t_1', \sigma') = \perp \land (t_2', \sigma'') = \varphi_2
\end{array}
\]

with \( \delta = \text{Mas} \),

\[
Mt_2' \equiv t_2' \text{ and } Ma'' \equiv \equiv \delta''
\]

From the induction hypothesis, we obtain the following.

\[
\forall M_1, M_2 \varphi \supset t_1, M_1 \sigma \rightsquigarrow t_1', \sigma' \land Mt_1' \equiv t_1' \land M_1 \sigma' \equiv \delta'.
\]

and

\[
\forall M_2, M_2 \varphi \supset t_2, M_2 \sigma \rightsquigarrow t_2', \sigma'' \land Mt_2' \equiv t_2' \land M_2 \sigma'' \equiv \delta''.
\]

Since \( M \) satisfies both \( \varphi_1 \) and \( \varphi_2 \), we know that \( t_1, M \sigma \rightsquigarrow t_1', \sigma' \) and \( t_2, M \sigma \rightsquigarrow t_2', \sigma'' \), \( Mt_2' \equiv t_2' \) and \( Ma'' \equiv \equiv \delta'' \).
Case $t_1, \sigma \rightsquigarrow t'_1, \sigma', \varphi_1$

Case $t_2, \sigma' \rightsquigarrow t''_2, \sigma'', \varphi_2$

$$V(t'_1, \sigma') = \bot \land V(t''_2, \sigma'') = \bot$$

Provided that $M \varphi_1 \land M \varphi_2$ we need to demonstrate that

$$t_1 \bullet t_2, \sigma \rightsquigarrow t'_1 \bullet t''_2, \sigma', \sigma'' \quad \text{with } \hat{\sigma} = M \sigma,$$

$$M_t' \bullet t''_2 \equiv t'_1 \bullet t''_2 \text{ and } M \sigma'' \equiv \sigma''.$$

From the induction hypothesis, we obtain the following.

$$\forall v, \varphi \ni t_1, M \varphi \rightsquigarrow t'_1, \sigma' \land M t'_1 \equiv t'_1 \land M \sigma' \equiv \sigma'.$$

Since $M$ satisfies both $\varphi_1$ and $\varphi_2$, we know that $t_1, M \sigma \rightsquigarrow t'_1, \sigma'$ and $t_2, M \sigma' \rightsquigarrow t''_2, \sigma''$, $M_t' \bullet t''_2 \equiv t'_1 \bullet t''_2$ and $M \sigma'' \equiv \sigma''$.

Case $t = \Box u$

One rule applies, namely

$$\Box u, \sigma \rightsquigarrow \Box u, \sigma', \text{ True}$$

Provided that $M \text{ True}, we need to demonstrate that

$$\Box u, \hat{\sigma} \rightsquigarrow \Box u, \hat{\sigma}, \text{ True}$$

Case $t = \exists r$

One rule applies, namely

$$\exists r, \sigma \rightsquigarrow \exists r, \sigma', \text{ True}$$

Provided that $M \text{ True}, we need to demonstrate that

$$\exists r, \hat{\sigma} \rightsquigarrow \exists r, \hat{\sigma}, \text{ True}$$

Case $t = \blacksquare l$

One rule applies, namely

$$\blacksquare l, \sigma \rightsquigarrow \blacksquare l, \sigma', \text{ True}$$

Provided that $M \text{ True}, we need to demonstrate that

$$\blacksquare l, \hat{\sigma} \rightsquigarrow \blacksquare l, \hat{\sigma}, \text{ True}$$

Case $t = \dagger$

One rule applies, namely

$$\dagger, \sigma \rightsquigarrow \dagger, \sigma', \text{ True}$$

Provided that $M \text{ True}, we need to demonstrate that

$$\dagger, \hat{\sigma} \rightsquigarrow \dagger, \hat{\sigma}, \text{ True}$$

Case $t = e_1 \diamond e_2$

One rule applies, namely

$$e_1 \diamond e_2, \sigma \rightsquigarrow e_1 \diamond e_2, \sigma', \text{ True}$$

Provided that $M \text{ True}, we need to demonstrate that

$$e_1 \diamond e_2, \hat{\sigma} \rightsquigarrow e_1 \diamond e_2, \hat{\sigma}$$

Case $t = t_1 \triangleright e_2$

One rule applies, namely

$$t_1, \sigma \rightsquigarrow t'_1, \sigma', \varphi$$

Provided that $M \varphi, we need to demonstrate that

$$e_1 \diamond e_2, \hat{\sigma} \rightsquigarrow e_1 \diamond e_2, \hat{\sigma}, \text{ True} \equiv e_1 \diamond e_2, \hat{\sigma}$$

23
From the induction hypothesis, we obtain the following.
\[ \forall M, M \varphi \supset t_1, M \sigma \dashv \vdash \tilde{t}_1', \sigma' \land M \tilde{t}_1' \equiv \tilde{t}_1' \land M \sigma' \equiv \sigma'. \]
Since \( M \) satisfies \( \varphi \), we directly obtain \( t_1, M \sigma \dashv \vdash \tilde{t}_1', \sigma' \), \( M \tilde{t}_1' \equiv \tilde{t}_1' \) and \( M \sigma' \equiv \sigma' \).

\textbf{Case} \( t = t_1 \equiv t_2 \)

- **SS-AND**
  - One rule applies, namely \( t_2, \sigma \dashv \vdash \tilde{t}_2', \sigma'', \varphi_1 \)
  - \( t_1 \equiv t_2, \sigma \dashv \vdash \tilde{t}_1', \sigma'', \varphi_1 \land \varphi_2 \)

Provided that \( M \varphi_1 \land M \varphi_2 \) we need to demonstrate \( \forall t, \sigma \dashv \vdash \tilde{t}', \sigma'' \) with \( \tilde{t} = M \sigma, M \tilde{t} \equiv \tilde{t} \) and \( M \sigma'' \equiv \sigma'' \).

From the induction hypothesis, we obtain the following.
\[ \forall M, M \varphi_1 \supset t_1, M \sigma_1 \dashv \vdash \tilde{t}_1', \sigma_1' \land M \tilde{t}_1' \equiv \tilde{t}_1' \land M \sigma_1' \equiv \sigma_1' \] and
\[ \forall M, M \varphi_2 \supset t_2, M \sigma_2' \dashv \vdash \tilde{t}_2', \sigma'' \land M \tilde{t}_2' \equiv \tilde{t}_2' \land M \sigma'' \equiv \sigma'' \]
Since \( M \) satisfies both \( \varphi_1 \) and \( \varphi_2 \), we know that \( t_1, M \sigma_1 \dashv \vdash \tilde{t}_1', \sigma_1' \) and \( t_2, M \sigma_2' \dashv \vdash \tilde{t}_2', \sigma'' \), \( M \tilde{t}_1' \equiv \tilde{t}_1' \) and \( M \sigma'' \equiv \sigma'' \).

\[ \square \]

\textbf{Proof of Lemma 6.3.} We prove Lemma 6.3 by induction over \( e \).
The base case is when the SN-Done rule applies.

\[ e, \sigma \downarrow \tilde{i}, \sigma', \varphi_1 \quad t, \sigma' \equiv \tilde{t}', \sigma'', \varphi_2 \quad \sigma' = \sigma'' \land t = t' \]
Provided that \( M \varphi_1 \land M \varphi_2 \)
we need to demonstrate that \( \forall t, \sigma' \equiv \tilde{t}', \sigma'', \varphi_1 \land \varphi_2 \) with \( \tilde{t} = M \sigma, M \tilde{t} \equiv \tilde{t} \) and \( M \sigma'' \equiv \sigma'' \).

By Lemma 6.5 and Lemma 6.4, we know that \( \forall M, M \varphi_1 \supset e, M \sigma \downarrow \tilde{i}, \sigma' \land M \tilde{t} \equiv \tilde{t} \land M \sigma' \equiv \sigma' \) and
\( \forall M, M \varphi_2 \supset t, M \sigma'' \equiv \tilde{t}' \land M \sigma'' \equiv \sigma'' \).

We assume \( M \) to satisfy both \( \varphi_1 \) and \( \varphi_2 \), we have \( e, M \sigma \downarrow \tilde{i}, \sigma' \) since \( M \sigma \equiv \sigma' \).
The only induction step is when

\[ e, \sigma \downarrow \tilde{i}, \sigma', \varphi_1 \]
- **SN-Repeat**
  - \( t, \sigma' \equiv \tilde{t}', \sigma'', \varphi_2 \land \varphi_1 \) \( \sigma' \equiv \sigma'' \land t \equiv t' \)

By Lemma 6.5 and Lemma 6.4, we know that \( \forall M, M \varphi_1 \supset e, M \sigma \downarrow \tilde{i}, \sigma' \land M \tilde{t} \equiv \tilde{t} \land M \sigma' \equiv \sigma' \) and
\( \forall M, M \varphi_2 \supset t, M \sigma'' \equiv \tilde{t}' \land M \sigma'' \equiv \sigma'' \).

Furthermore, we know by applying the induction hypothesis that \( \forall M, M \varphi_2 \supset t', M \sigma'' \equiv \tilde{t}', \sigma'' \land M \tilde{t}' \equiv \tilde{t}' \land M \sigma'' \equiv \sigma'' \).
Since \( M \) satisfies \( \varphi_1 \) and \( \varphi_2 \), we can conclude that
\( e, M \sigma \downarrow \tilde{i}, \sigma' \equiv \sigma' \land t, M \sigma' \equiv \tilde{t}' \land M \sigma'' \equiv \sigma'' \).
This finally gives us \( t', M \sigma'' \equiv \tilde{t}', \sigma'' \) from which we can conclude that which we needed to prove, namely \( M \sigma'' \equiv \tilde{t}' \land M \sigma'' \equiv \sigma'' \).

\[ \square \]

\textbf{Proof of Lemma 6.2.} We prove Lemma 6.2 by induction over \( t \).
Case \( t = \square v \)

One rule applies, namely

\[
\square v, \sigma, s \quad \to \quad \square s, \sigma, s, \text{True}
\]

Provided that \( M \) True we need to demonstrate that \( \forall M_1. M_1 \phi \quad \vdash_{e_2} v_1, M_\sigma \quad \Downarrow_{t_2} \quad M_\sigma' \quad \equiv \quad t_2 \quad \land \quad M_\sigma \quad \equiv \quad \sigma. \)

This follows trivially from the premise.

Case \( t = \tau \)

One rule applies, namely

\[
\forall \tau, \sigma, s \quad \to \quad \forall s, \sigma, s, \text{True}
\]

Provided that \( M \) True we need to demonstrate that \( \forall M_1. M_1 \phi \quad \vdash_{e_2} v_1, M_\tau \quad \Downarrow \quad M_\tau, \sigma \quad \equiv \quad M_\tau \quad \equiv \quad \sigma. \)

This follows trivially from the premise.

Case \( t = \lceil l \rceil \)

One rule applies, namely

\[
\forall l, \sigma, s \quad \to \quad \forall s, \sigma, s, \text{True}
\]

Provided that \( M \) True we need to demonstrate that \( \forall M_1. M_1 \phi \quad \vdash_{e_2} v_1, M_\lceil l \rceil \quad \Downarrow \quad M_\lceil l \rceil, \sigma \quad \equiv \quad M_\lceil l \rceil \quad \equiv \quad \sigma. \)

\( M_\lceil l \rceil \equiv \sigma[l \mapsto v] \) can be concluded from the fact that \( \sigma = M_\sigma \) and \( M_\sigma = v. \)

Case \( t = t_1 \triangleright e_2 \)

In this case, two rules apply.

\( \forall e_2, \sigma \quad \to \quad e_2, \sigma \quad \triangleright \quad t_1, \sigma \quad \Downarrow \quad t_2, \sigma' \quad \land \quad \forall \phi_1, \phi_2 \quad \Downarrow \quad \forall (t_1, \sigma) = v_1 \quad \land \quad \neg \phi_1 (t_2, \sigma') \)

By the induction hypothesis we obtain the following.

\( M_{\phi_1} \triangleright t_1, M_{\sigma} \quad \vdash_{e_2} t_2, \sigma' \quad \land \quad M_{t_1} t_2 \quad \equiv \quad t_2 \quad \land \quad M_{t_1} \quad \equiv \quad \sigma'. \)

Since \( M \) satisfies \( \phi \), we have \( t_1, M_{\sigma} \quad \vdash_{t_1} \sigma' \quad \land \quad M_{t_1} 

In the case \( M_{\phi_2} \), we need to demonstrate that \( e_2, \sigma \quad \triangleright \quad t_1, \sigma \quad \Downarrow \quad t_2, \sigma' \quad \land \quad \forall (t_1, \sigma) = v_2 \quad \land \quad \neg \phi_2 (t_2, \sigma') \)

From Lemma 6.3 we obtain that \( \forall M_{\phi_2} \quad \vdash_{e_2} v_1, M_{t_2} \quad \Downarrow \quad t_2, \sigma' \quad \land \quad M_{t_2} \quad \equiv \quad t_2 \quad \land \quad M_{t_2} \quad \equiv \quad \sigma'. \)

This gives us exactly what we needed to prove this case.
Provided that $M\phi$, we need to demonstrate that
\[
\frac{t_1, \sigma}{t_1' \sigma'} \quad \text{with } \delta = M\sigma \text{ and } j = Ml, Mt_1' e_2 \equiv t_1' e_2 \text{ and } M\sigma' \equiv \delta'.
\]
By the induction hypothesis we obtain the following.
\[
\forall M_1, Mt_1 \sigma \rightarrow t_1', \sigma' \wedge Mt_1' \sigma' \equiv \delta'.
\]
Since $M$ satisfies $\phi$, we have $t_1, Mt_1 \sigma \rightarrow t_1', \delta'$, $M\sigma' \equiv \delta'$, which we needed to show, as well as $Mt_1' e_2 \equiv t_1' e_2$ since this can be concluded from $Mt_1' \equiv t_1'$.

Case $t = t_1 e_2$

In this case, three rules apply.

\[
\text{SH-PickLeft}
\]
\[
\frac{e_1, \sigma \downarrow t_1, \sigma_1 \downarrow, \phi \downarrow, \phi \downarrow, \phi \downarrow, \phi \downarrow, \phi \downarrow}{e_1 \circ e_2, \sigma} \quad \text{with } \delta = M\sigma, Mt_1 \equiv t_1 \text{ and } M\sigma' \equiv \delta'.
\]

From Lemma 6.3 we obtain that $\forall M_1, Mt_1 \sigma \rightarrow t_1', \sigma' \wedge Mt_1' \sigma' \equiv \delta'$. Since $M$ satisfies $\phi$, we have $e_1, Mt_1 \sigma \rightarrow t_1', \delta'$ and $M\sigma' \equiv \delta'$, which we needed to show, as well as $Mt_1' \equiv t_1'$.

\[
\text{SH-PickRight}
\]
\[
\frac{e_1 \circ e_2, \sigma \downarrow t_2, \sigma_2 \downarrow, \phi \downarrow, \phi \downarrow, \phi \downarrow, \phi \downarrow}{t_2, \sigma_2 \downarrow} \quad \text{with } \delta = M\sigma, Mt_2 \equiv t_2 \text{ and } M\sigma' \equiv \delta'.
\]

Provided that $M(\phi_1 \wedge s = L)$ or $M(\phi_2 \wedge s = R)$. In the first case, the proof is identical to the SH-PickLeft rule. In the second case, the proof is identical to the SH-PickRight rule.

\[
\text{SH-Pick}
\]
\[
\frac{t_1, \sigma \downarrow, \phi \downarrow, \phi \downarrow, \phi \downarrow, \phi \downarrow, \phi \downarrow}{e_1 \circ e_2, \sigma} \quad \text{with } \delta = M\sigma, Mt_1' \equiv t_1' \text{ and } M\sigma' \equiv \delta'.
\]

Provided that $M(\phi_1 \wedge s = L)$, we need to demonstrate that $e_1, \sigma \downarrow t_1', \delta'$. From Lemma 6.3 we obtain that $\forall M_1, Mt_1 \sigma \rightarrow t_1', \sigma' \wedge Mt_1' \sigma' \equiv \delta'$. Since $M$ satisfies $\phi$, we have $e_1, Mt_1 \sigma \rightarrow t_1', \delta'$ and $M\sigma' \equiv \delta'$, which we needed to show, as well as $Mt_1' \equiv t_1'$.
From Lemma 6.3 we obtain that \( \forall M_1. M_1 \varphi \preceq e_2. M_\varphi \Downarrow t_2, \sigma' \land M_2 \equiv t_2 \land M_\varphi' \equiv \sigma' \).

Since \( M \) satisfies \( \varphi \), we have \( e_2. M_\varphi \Downarrow t_2, \sigma' \land M_\varphi' \equiv \sigma' \), which we needed to show, as well as \( M_2 \equiv t_2 \).

**Case** \( t = t_1 \bowtie t_2 \)

In this case, two rules apply.

**Case**

\[
\text{H-FirstAnd}
\]

Provided that \( M \varphi \), we need to demonstrate that

\[
\begin{align*}
\text{t}_1, \sigma \xrightarrow{\varphi} \text{t}_1', \hat{\sigma} & \quad \text{with } \hat{\sigma} = M_\varphi \bowtie t_2 \equiv \text{t}_1' \bowtie t_2 \text{ and } M_\varphi' \equiv \hat{\sigma}'.
\end{align*}
\]

By the induction hypothesis we obtain the following.

\[
\forall M_1. M_1 \varphi \supset t_1. M_1 \sigma \xrightarrow{M_i} t_1', \hat{\sigma}' \land M_1 t_2' \equiv t_2' \land M_1 \sigma' \equiv \hat{\sigma}'.
\]

Since \( M \) satisfies \( \varphi \), we have \( t_1. M_\varphi \xrightarrow{M_i} t_1', \hat{\sigma}' \land M_\varphi' \equiv \hat{\sigma}' \), which we needed to show, as well as \( M t_2 \equiv t_2, t_2' \equiv t_2' \), which follows from \( M t_2' \equiv t_2' \).

**Case**

\[
\text{H-SecondAnd}
\]

Provided that \( M \varphi \), we need to demonstrate that

\[
\begin{align*}
\text{t}_2, \sigma \xrightarrow{\varphi} t_2', \hat{\sigma}' & \quad \text{with } \hat{\sigma} = M_\varphi \bowtie t_2 \equiv \text{t}_2' \bowtie t_2 \text{ and } M_\varphi' \equiv \hat{\sigma}'.
\end{align*}
\]

By the induction hypothesis we obtain the following.

\[
\forall M_1. M_1 \varphi \supset t_2. M_1 \sigma \xrightarrow{M_i} t_2', \hat{\sigma}' \land M_1 t_2' \equiv t_2' \land M_1 \sigma' \equiv \hat{\sigma}'.
\]

Since \( M \) satisfies \( \varphi \), we have \( t_2. M_\varphi \xrightarrow{M_i} t_2', \hat{\sigma}' \land M_\varphi' \equiv \hat{\sigma}' \), which we needed to show, as well as \( M t_2' \equiv t_2, t_2' \equiv t_2' \), which follows from \( M t_2' \equiv t_2' \).

**Case** \( t = e_1 \bullet e_2 \)

One rule applies, namely

\[
\begin{align*}
\text{SH-Or}
\end{align*}
\]

\[
\begin{align*}
\text{t}_1, \sigma \xrightarrow{\varphi} t_1', \sigma_1', \varphi_1 \quad \text{t}_2, \sigma \xrightarrow{\varphi} t_2', \sigma_2', \varphi_2
\end{align*}
\]

\[
\begin{align*}
\text{t}_1 \bowtie t_2, \sigma \xrightarrow{\varphi} t_1' \bowtie t_2', \sigma_1' \bowtie \sigma_2', \varphi_1 \cup \varphi_2
\end{align*}
\]

\[
\begin{align*}
\text{H-FirstOr}
\end{align*}
\]

In the case that \( M \varphi_1 \), we need to demonstrate that

\[
\begin{align*}
\text{t}_1, \sigma \xrightarrow{\varphi} t_1', \hat{\sigma}' \quad \text{with } \hat{\sigma} = M_\varphi \land M F \equiv \text{F} j, M t_2 \equiv t_2 \land
\end{align*}
\]

\[
\begin{align*}
\text{t}_1 \bowtie t_2, \sigma \xrightarrow{\varphi} t_1' \bowtie t_2', \hat{\sigma}'
\end{align*}
\]

\[
\begin{align*}
\text{H-SecondOr}
\end{align*}
\]

In the case that \( M \varphi_2 \), we need to demonstrate that

\[
\begin{align*}
\text{t}_2, \sigma \xrightarrow{\varphi} t_2', \hat{\sigma}' \quad \text{with } \hat{\sigma} = M_\varphi \land M S \equiv \text{S} j, M t_1 \equiv t_1 \land
\end{align*}
\]

\[
\begin{align*}
\text{t}_1 \bowtie t_2, \sigma \xrightarrow{\varphi} t_1' \bowtie t_2', \hat{\sigma}'
\end{align*}
\]

By the induction hypothesis we obtain the following.

\[
\forall M_1. M_1 \varphi \supset t_2. M_1 \sigma \xrightarrow{M_i} t_2', \hat{\sigma}' \land M_1 t_2' \equiv t_2' \land M_1 \sigma' \equiv \hat{\sigma}'.
\]

Since \( M \) satisfies \( \varphi \), we have \( t_2. M_\varphi \xrightarrow{M_i} t_2', \hat{\sigma}' \land M_\varphi' \equiv \hat{\sigma}' \), which we needed to show, as well as \( M t_1' \equiv t_1 \bowtie t_2', \hat{\sigma}' \), which follows from \( M t_2 \equiv t_2' \).

\[\square\]
Proof of Lemma 6.1. We prove Lemma 6.1 as follows. There is only one rule that applies, namely

\[
\frac{t, \sigma \Rightarrow t', \sigma', I, \phi_1 \quad I, \sigma' \Downarrow t''}{t, \sigma \Rightarrow t'', \sigma'', \phi_2}
\]

Provided that \(M\phi_1 \land \phi_2\), we need to demonstrate that there exists a symbolic execution \(t_1 \triangleright e_2, \sigma \). From this we can conclude that there exists a symbolic execution \(t_1 \triangleright e_2, \sigma''\), \(i\), \(i''\), \(i\), \(\varphi\), and that \(i \sim j\).

Lemma 6.2 and Lemma 6.3 respectively give us that

\[
\forall M, M_1 \phi_1 \supseteq t_1, M_1 \sigma \overset{M_{2,1}}{\rightarrow} t', \delta'; \land M_1 t' \equiv i' \wedge M_1 \sigma' \equiv \hat{\sigma}'
\]

and

\[
\forall M_2, M_2 \phi_2 \supseteq t', M_2 \sigma' \Downarrow t'', \sigma'' \wedge M_2 t'' \equiv i'' \wedge M_2 \sigma'' \equiv \sigma''
\]

Since \(M\) satisfies both \(\phi_1\) and \(\phi_2\), we obtain exactly what we needed to prove, namely \(t_1, M \sigma \overset{M_{2,1}}{\rightarrow} t', \delta', t', M \sigma' \Downarrow t'', \delta', M t'' \equiv i'' \wedge M \sigma'' \equiv \sigma''\).

D  COMPLETENESS PROOFS

Proof of Lemma 6.8. We prove Lemma 6.8 by induction over \(t\).

Case \(t = \Box v\)

One rule applies in this case, namely

\[
\frac{\Box v, \hat{\delta} \rightarrow \Box v, \hat{\delta}}{v, v' : \tau}
\]

Take \(i = s\) and assume \(\sigma'' = \sigma, s \sim v'\) holds by definition. Then by the SH-Change rule, we know that a symbolic execution exists.

Case \(t = \exists l\)

One rule applies in this case, namely

\[
\frac{\exists l, \hat{\delta} \rightarrow \exists l, \hat{\delta}, \tau \rightarrow v}{v : \tau}
\]

Take \(i = s\) and assume \(\sigma'' = \sigma, s \sim v\) holds by definition. Then by the SH-Fill rule, we know that a symbolic execution exists.

Case \(t = \lbrack l \rbrack\)

One rule applies in this case, namely

\[
\frac{\lbrack l, \hat{\delta} \rightarrow \lbrack l, \hat{\delta}, \tau \rightarrow v \rbrack}{v : \tau}
\]

Take \(i = s\) and assume \(\sigma'' = \sigma, s \sim v\) holds by definition. Then by the SH-Update rule, we know that a symbolic execution exists.

Case \(t = t_1 \triangleright e_2\)

Two rules apply in this case

\[
\frac{\exists e_2, \gamma \Downarrow t_1 \triangleright \gamma, \hat{\delta}' \quad \forall(t_1, \sigma) = \gamma \land \lnot \exists (t_1 \triangleright \gamma, \hat{\delta}')}{t_1 \triangleright e_2, \sigma \Downarrow e_2, \hat{\delta}'}
\]

Take \(i = s\) and assume \(\sigma'' = \sigma, s \sim C\) holds by definition. Then by the SH-Next rule, we know that a symbolic execution exists.

\[
\frac{t_1 \triangleright e_2, \sigma \Downarrow e_2, \hat{\delta}'}{t_1 \triangleright e_2, \sigma \Downarrow t_1 \triangleright e_2, \sigma'}
\]

By application of the induction hypothesis, we obtain the following.

For all \(t_1, \sigma, j\) such that \(t_1, \sigma \rightarrow t_1 \triangleright i\), \(\sigma'\) there exists an \(i \sim j\) such that \(t_1 \triangleright i, \sigma'' \rightarrow t_1 \triangleright i, \sigma'''\), \(i, \varphi\), and that \(i \sim j\).

From this we can conclude that there exists a symbolic execution \(t_1 \triangleright e_2, \sigma \rightarrow t_1 \triangleright e_2, \sigma''\), \(i, \varphi\), and that \(i \sim j\).
Case $t = t_1 \triangleright e_2$

One rule applies in this case, namely

\[
\frac{t_1, \sigma \xrightarrow{j} t_1', \sigma'}{t_1 \triangleright e_2, \sigma \xrightarrow{j} t_1' \triangleright e_2, \sigma'}
\]

By application of the induction hypothesis, we obtain the following.

For all $t_2, \sigma, j$ such that $t_1, \sigma \xrightarrow{j} t_1', \sigma'$ there exists an $i \sim j$ such that $t_1^{''}, \sigma'' \rightarrow t_1^{'''}, \sigma''', i, \varphi$.

From this we can conclude that there exists a symbolic execution $t_1 \triangleright e_2, \sigma \rightarrow t_1^{''} \triangleright e_2, \sigma''', i, \varphi$, and $i \sim j$.

Case $t = e_1 \diamond e_2$

Two rules apply in this case.

**H-PickLeft**

\[
\frac{e_1, \sigma \parallel \hat{t}_1, \hat{\sigma'}}{e_1 \diamond e_2, \sigma \xrightarrow{L} \hat{t}_1, \hat{\sigma'}}
\]

Take $i = s, s \sim L$ holds by definition.

There exists a symbolic execution $e_1, \sigma \parallel t_1, \sigma_1, \varphi$.

There exists a symbolic execution $e_2, \sigma_1 \parallel t_2, \sigma_2, \varphi$.

We can now conclude that a symbolic execution exists. Either by the SH-PickLeft rule, in case $\mathcal{F} (t_2, \sigma_2)$, or by the SH-Pick rule in case $\neg \mathcal{F} (t_2, \sigma_2)$.

**H-PickRight**

\[
\frac{e_2, \sigma \parallel \hat{t}_2, \hat{\sigma'}}{e_1 \diamond e_2, \sigma \xrightarrow{R} \hat{t}_2, \hat{\sigma'}}
\]

Take $i = s, s \sim L$ holds by definition.

There exists a symbolic execution $e_1, \sigma \parallel t_1, \sigma_1, \varphi$.

There exists a symbolic execution $e_2, \sigma_1 \parallel t_2, \sigma_2, \varphi$.

We can now conclude that a symbolic execution exists. Either by the SH-PickRight rule, in case $\mathcal{F} (t_1, \sigma_1)$, or by the SH-Pick rule in case $\neg \mathcal{F} (t_1, \sigma_1)$.

Case $t = t_1 \bullet t_2$

Two rules apply in this case.

**H-FirstOr**

\[
\frac{t_1, \sigma \xrightarrow{f} \hat{t}_1, \hat{\sigma'}}{t_1 \bullet t_2, \sigma \xrightarrow{f} \hat{t}_1 \bullet \hat{t}_2, \hat{\sigma'}}
\]

Take $i = F, i$.

By application of the induction hypothesis, we obtain the following.

For all $t_1, \sigma, j$ such that $t_1, \sigma \xrightarrow{j} t_1', \sigma'$ there exists an $i \sim j$ such that $t_1^{''}, \sigma'' \rightarrow t_1^{'''}, \sigma''', i, \varphi$.

From this, we can conclude that $F i \sim F j$ from SH-Or, and the conclusion of the induction hypothesis, we can conclude that there exists an $i$ such that $t_1 \bullet t_2, \sigma \rightarrow t_1^{''} \bullet t_2, \sigma''', i, \varphi$.

**H-SecondOr**

\[
\frac{t_2, \sigma \xrightarrow{s} \hat{t}_2, \hat{\sigma'}}{t_1 \bullet t_2, \sigma \xrightarrow{s} \hat{t}_1 \bullet \hat{t}_2, \hat{\sigma'}}
\]

Take $i = S, i$.

By application of the induction hypothesis, we obtain the following.

For all $t_2, \sigma, j$ such that $t_2, \sigma \xrightarrow{j} t_2', \sigma'$ there exists an $i \sim j$ such that $t_2^{''}, \sigma'' \rightarrow t_2^{'''}, \sigma'''', i, \varphi$. 

29
From this, we can conclude that $S_i \sim S_j$. From SH-Or, and the conclusion of the induction hypothesis, we can conclude that there exists an $i$ such that $t_1 \cdot t_2, \sigma \rightarrow t_1 \cdot t_2', \sigma', i, \varphi$.

**Case** $t = t_1 \Rightarrow t_2$

Two rules applies in this case.

**H-FIRSTAND**

\[
\begin{align*}
t_1, \sigma \xrightarrow{f} t_1', \hat{\sigma}' \\
t_1 \Rightarrow t_2, \sigma \xrightarrow{f} t_2', \hat{\sigma}'
\end{align*}
\]

Take $i = F$.

By application of the induction hypothesis, we obtain the following.

For all $t_1, \sigma, j$ such that $t_1, \sigma \xrightarrow{f} t_1', \sigma'$ there exists an $i \sim j$ such that $t_1'', \sigma'' \rightarrow t_1''', \sigma''', i, \varphi$.

From this, we can conclude that $F_i \sim S_j$. From SH-And, and the conclusion of the induction hypothesis, we can conclude that there exists an $i$ such that $t_1 \Rightarrow t_2, \sigma \rightarrow t_1' \cdot t_2, \sigma', i, \varphi$.

**H-SECONDAND**

\[
\begin{align*}
t_2, \sigma \xrightarrow{f} t_2', \hat{\sigma}' \\
t_1 \Rightarrow t_2, \sigma \xrightarrow{f} t_1 \Rightarrow t_2', \hat{\sigma}'
\end{align*}
\]

Take $i = S$.

By application of the induction hypothesis, we obtain the following.

For all $t_2, \sigma, j$ such that $t_2, \sigma \xrightarrow{f} t_2', \sigma'$ there exists an $i \sim j$ such that $t_2'', \sigma'' \rightarrow t_2''', \sigma''', i, \varphi$.

From this, we can conclude that $F_i \sim S_j$. From SH-And, and the conclusion of the induction hypothesis, we can conclude that there exists an $i$ such that $t_1 \Rightarrow t_2, \sigma \rightarrow t_1' \cdot t_2', \sigma', i, \varphi$.

□

**Proof of Theorem 6.7.** The driving semantics only consists of one rule, namely

\[
\begin{align*}
t, \sigma \xrightarrow{f} t', \hat{\sigma}' & \quad t', \hat{\sigma}' \xrightarrow{f} t''', \hat{\sigma}'''
\end{align*}
\]

By Lemma 6.8 we obtain the following.

$t, \sigma \xrightarrow{f} t', \sigma' \supset \exists i.t, \sigma \rightarrow t', \sigma', i, \varphi \land i \sim j$

Then by Lemma 6.9 we obtain the following.

$t', \sigma' \xrightarrow{f} t'', \sigma'' \supset t', \sigma' \xrightarrow{f} t', \sigma', \varphi'$

From the above, together with the SI-Handle rule, we can conclude that there exists a symbolic execution $t, \sigma \Rightarrow t', \sigma', i, \varphi \land i \sim j$.

□