 DIANA: towards computational modeling reaction times in lexical decision in North American English

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Abstract

DIANA is an end-to-end computational model of speech processing, which takes as input the speech signal, and provides as output the orthographic transcription of the stimulus, a word/non-word judgment and the associated estimated reaction time. So far, the model has only been tested for Dutch. In this paper, we extend DIANA such that it can also process North American English. The model is tested by having it simulate human participants in a large scale North American English lexical decision experiment. The simulations show that DIANA can adequately approximate the reaction times of an average participant ($r = 0.45$). In addition, they indicate that DIANA does not yet adequately model the cognitive processes that take place after stimulus offset.

Index Terms: reaction times, local speed, participant-model comparison, computational modeling, spoken word recognition

1. Introduction

Lexical Decision is a versatile paradigm for investigating the cognitive processes involved in comprehending spoken and written words. The advent of (large-scale) experimental reference data is essential for comparing results of different experiments and the explanatory power of computational models and their underlying theories. For the recognition of written words, reference data are being created by e.g. the multi-language lexicon projects at the Center for Reading Research of Ghent University\textsuperscript{1} [1, 2, 3]. For spoken word recognition, BALDEY [4] is an example of a large-scale reference database for Dutch, while at the Department of Linguistics of the University of Alberta, the Massive Auditory Lexical Decision (MALD) project aims at providing a reference database for North American English\textsuperscript{1}. From MALD, first data (denoted MALDPI) are now available from a pilot experiment created to test stimuli and design for the full MALD database. BALDEY and MALD aim to provide an open source platform for developing and testing models of spoken word comprehension.

For BALDEY, we have shown that an end-to-end computational model of spoken word recognition, DIANA [5, 6], can accurately simulate reaction times (RT) averaged over 20 participants. DIANA can also simulate RTs of individual participants. While the theory and the computational model underlying DIANA is language-independent, the model has as yet only been tested for Dutch. In this paper we investigate whether DIANA can be extended for North American English, by using test data from MALDPI. Testing DIANA with a very different set of data might disclose issues in the model that are open for improvement. At the same time, the test might uncover issues related to the different design of MALD. While BALDEY selected a medium-size lexicon (about 2700 existing words), small enough to have all participants score all words, MALD aims for a very large lexicon, of which each participant scores only a very small (1\%) subset; as a result, most words in MALDPI have been scored by a very small number of listeners. All participants in BALDEY were native speakers of Dutch, whereas a substantial proportion of the listeners in MALDPI do not have English as their first language. Another, perhaps less important, difference between the two projects is that BALDEY used a female speaker, whereas the MALD speaker is male.

2. DIANA

As many influential models of decision making (e.g. [7]), DIANA consists of three components: an activation, a decision, and an execution component (Fig. 1). As a computational model of spoken word recognition, DIANA differs from previous models, such as [8, 9, 10], in that it takes real speech as input and provides reaction times as output. Conceptually, the activation component in DIANA shares principles with Shortlist-B [11], while the decision component is reminiscent of theories proposed by [12, 13, 14, 15, 16].
2.1. Activation component

The input of D\textsc{iana} is a real acoustic signal. The activation component uses the signal to compute time-varying activations for all words in the lexicon. The current implementation easily handles lexicons of approximately 40,000 entries. Entries in the lexicon are phonetically specified as (possibly several) sequences of phone symbols. Each entry is accompanied by a prior probability, which is derived from the relative frequency of the word in a text corpus. The activation of a word is determined by a weighted combination of the bottom-up acoustic match and the top-down prior probability. For the English implementation of D\textsc{iana} we have used the unigram frequency counts in the Google 2012 N-gram corpus [17] and the CMU Pronouncing Dictionary [18]. Transcriptions of the words in MALD\textsc{pi} that were not present in the CMU dictionary were partly generated automatically, and partly constructed manually.

The activation component shares with e.g. Shortlist [8] and \textsc{trace} [9] the concepts of activation and competition between words in the mental lexicon as a function of phonetic information in the input. Similar to Shortlist B [11], words (and word sequences) are represented as competing paths in a lattice without lateral inhibition. The activation scores of word candidates are computed by a decoding algorithm borrowed from Automatic Speech Recognition (ASR). Its implementation is based on \textsc{htk} [19]. For processing the utterances in MALD\textsc{pi}, speech is transformed into a sequence of vectors with spectral information based on Perceptual Linear Prediction (cf. [20]) augmented with delta and delta-delta parameters at a rate of 100 frames/s. This frame rate determines the phonetic evidence to be updated each 10 ms.

The acoustic models used in \textsc{diana} were taken from the American P2FA-Vislab project [21, 22] and adapted to the Canadian speaker who produced the stimuli used in MALD\textsc{pi}, by \textsc{herest} in \textsc{htk} [19], on a held out set of words from that speaker. The resulting acoustic models were assessed by performing a word recognition task with a uniform LM for this speaker: on an independent test set of 500 words and with a speaker: on an independent test set of 500 words and with a user-defined word accuracy of 82\%, which was judged sufficient for our goal. Word confusions were found to be phono-tactically highly plausible.

Because the model must be able to distinguish between real words and non-words, \textsc{diana} uses two decoders in parallel, as in keyword detection [23]. The first decoder uses the lexicon to score lexical candidates. The parallel decoder computes the activation of phone sequences that are constrained by a probabilistic phone bigram.

Fig. 2 shows an example of the evolution of activations of the leading and runner-up word candidates for the acoustic input ‘display’. The figure only shows the evolution of the top-30 runner-ups, which amounts to the top 0.1\% of all potential word candidates; the majority of the remaining nearly 36,000 word candidates show activations staying far below the leading candidate activation.

2.2. Decision component

Contrary to a family of neurally-based models of decision making that emphasize the role of lateral inhibition between neuronal populations (e.g., [24, 25]), the Decision component in \textsc{diana} does not assume active inhibition between competitors. Our approach is based on recent mathematical-psychological models of decision and reaction times [12, 13, 14, 15, 16, 26, 27]. In \textsc{diana}, a decision about the winning word candidate is made at time $t$ when the activation of the leading candidate exceeds the activations of all competitors with a specified threshold (a model parameter) $\theta$. The distance between the leader and the runner-up varies in a non-linear way over time, due to the non-linear increase of acoustic evidence over time (see Fig. 2) and, evidently, the word-dependent density of the lexical neighborhood. Depending on the value of $\theta$, the threshold may or may not be exceeded before stimulus offset. In the latter case, \textsc{diana} uses an extension of Hick’s Law [16] to estimate the additional choice reaction time, i.e., the additional time it takes to choose between a number of alternatives left at stimulus offset:

\[
\text{choiceRT} = \beta \cdot H
\]  

where $H$ denotes the entropy $- \sum p_i \log_2(p_i)$ of the set of probabilities $p_i$ of the active word candidates at stimulus offset. If there is only one candidate left, $H = 0$ and so the additional choiceRT equals zero. In a typical lexical decision experiment, the entropy at word offset tends to be rather large, due to the presence of non-word phone sequences that are very similar to real words.

2.3. Execution component

The execution component models the process from mental decision to overt behavior (e.g., pressing a button). In the present version of \textsc{diana}, the execution component adds a fixed delay to the time between the time it takes the decision component to identify the word. This delay models the time it takes to execute a planned movement.

3. Processing RT sequences

Reaction times are supposed to reflect the processes underlying speech comprehension [28]; therefore, they are a measure for the complexity of the cognitive processes [29]. In lexical decision experiments, RTs always come in sequences, and raw sequences tend to show fairly low correlations (0.1 – 0.3) between participants [5]. This is because individual RTs are superpositions of several different processes, each with its own time scale. At the shortest time scale, the features of individual stimuli (and the cognitive processes of interest) are at stake. In lexical decision experiments, these features include the lexical
status of the stimulus, its morphological complexity, the density of its lexical neighborhood, the word or lemma frequency, etc. (e.g. [29]). At the longest time scale, personal characteristics of the participants (e.g., their physical and mental condition, age, gender, and general cognitive abilities) affect the average RTs in a session [7]. At an intermediate time scale, slowly fluctuations of attention, change in strategy, learning effects, and fatigue affect the local speed in RT sequences, e.g. [30, 31]. Arguably, local speed effects are the most important processes that reduce the correlation between RT sequences. This is especially true in experiments in which all participants process stimuli in a different order.

In [5] we proposed a Moving Average (MA) filter to remove these local speed effects from RT sequences (detrending). The operation of the MA filter is controlled by a single parameter $0 \leq \alpha \leq 1$, which determines the number of preceding stimuli that affect the RT on the present stimulus. With data from BALDEY, it has been shown that values $\alpha \approx 0.15$ substantially increased the between-participant correlations. This range of $\alpha$ means that approximately six preceding stimuli affect the RT to the present stimulus, which is in agreement with findings reported in other reaction time studies where typical ranges of five to ten stimuli were found to have an effect [32, p. 409].

4. The Spoken English Lexicon data
MALDPI

The MALDPI corpus contains data from a large scale auditory lexical decision experiment with over 26,000 words and nearly 10,000 non-words. The words were selected from a combination of three corpora: 8,000 words were extracted from the Buckeye Corpus [33], 21,000 most frequent words from COCA frequency list [34], 10,000 words from ELP [35], and 1,000 compound words, which when combined and after removal of duplicate entries resulted in a list of 28,510 words. About 9% of words were not yet processed in MALDPI. The list was designed to cover most of the high frequency words in the English lexicon; all morphological complexity was retained, as were function words. Proper nouns were removed from the list. Non-words were created using Wuggy [36] with the CMU dictionary set as the language and set to 2/3 overlap with the input item. Wuggy allowed us to quickly create nonwords written in IPA symbols based on the words in the corpus. The shortest words are monosyllabic, the longest comprise seven syllables.

Participants were undergraduate students in introductory Linguistics courses from a diverse linguistic background, with ages ranging from 17-44 years (mean 20). In an experiment session, a participant scored a set of 800 items, 400 words and 400 non-words. Due to the very large number of words and non-words, most items have only been scored by a small number of participants (min. 1, max. 12, mean 4.15). With participants showing implausible output removed, MALDPI contains RTs from 250 sessions, from native and non-native listeners.

RT sequences from an experiment as complex as MALDPI, in which many stimuli were only scored once, pose special challenges for detecting data points that are implausible, for example an RT that is improbably short or long. MA filter detrending for removing local speed effects from the individual RT sequences is part of the cleaning operation.

5. Results and discussion

For the assessment of DIANA, we selected the RT data of the 1,200 word types that were scored by 10 to 12 participants in

![Figure 3: Average between-participant correlation for coherent participants as a function of detrending parameter $\alpha$ (along horizontal axis).](image)
Figure 4: This figure shows the correlation between DIANA and the average participant (circles, left y-axis), as well as the predicted linear RT (triangles, right axis), both as function of the proportion \( \tau \) of stimuli for which the decision is taken before stimulus offset (x-axis).

The y-axis relates to the predicted linear RT (triangles). The plot with circles shows the correlation between DIANA’s predicted logRTs and the logRTs for the virtual average participant for the set of 1,200 frequent words, as function of \( \tau \). The correlation first increases to about 0.451 (for \( \tau = 0.29 \)) and decreases for larger values of \( \tau \). The plot with triangles shows the predicted linear RT in ms, averaged over all 1,200 words, as a function of \( \tau \); the horizontal red line is the observed average RT across all these frequent words. In this plot, the linear RT prediction decreases rapidly. This can be understood from the way DIANA simulates the RT: if a decision is made before offset, the RT will be equal to the decision moment. The number of competing candidates at word offset is zero, so that the value of \( H \) in choiceRT is 0. If no decision is taken before word offset, the RT predicted by DIANA is the duration of the word plus the choiceRT, which is now positive because \( H > 0 \). The right-hand side of the plot shows the unrealistic limit case in which DIANA is aggressively taking decisions before stimulus offset, yielding a very poor match with the linear RT prediction (right y-axis) and a poor correlation with the average participant in the logRT domain (left y-axis). The best regime for DIANA is a mild decision regime, in which decisions before offset are only made for a minority of the stimuli. The same mild regime was found optimal on BALDEY. However, the found optimal correlation (0.451) between DIANA and the ‘average participant’ on MALDPI is low compared to the correlation between DIANA and the average participant on BALDEY (> 0.61).

The fact that the curve of the correlation and the curve of the predicted average RT approximate the average RT of the participants for the same value of \( \tau \) might suggest that the value of \( \theta \) that corresponds to this value of \( \tau \) is some kind of absolute optimum. This is the more so because for the Dutch BALDEY set the maximum correlation between DIANA and the average RTs of the participants was obtained for the value of \( \theta \) for which a decision was taken before word offset for 25% of the words. However, comparing absolute values of the parameters between BALDEY and MALDPI can be misleading, if only because the nonwords in BALDEY were constructed in a different manner than in MALDPI. Also, it must be realized that the eventual RT predicted by DIANA depends on the delay in the Execution component. The average predicted RT curve in Fig. 4 was obtained with an execution delay of 100 ms. Different values would shift the triangle curve upward or downward, thereby changing the average predicted RT and shifting the value of \( \tau \) for which this curve crosses the horizontal red line to the left of right.

The fast decrease of the correlation and the average RT of DIANA for higher values of \( \tau \) suggests that the way in which the choiceRT is computed must be improved. Hick’s Law, on which the choiceRT contribution in DIANA’s RT prediction is based, only provides an approximate account of the decision processes that take place after stimulus offset. Quite likely, participant-dependent delays in terms of differential psychology [7] play a role, which may explain part of the seemingly ‘erratic’ behavior discussed above.

6. Conclusions and future work

DIANA, originally implemented for Dutch, has successfully been extended to North American English, using only resources that are freely available. This strongly suggests that the theory underlying DIANA will also hold for other languages. Future research must show if similar performance can be obtained for non-IndoEuropean languages. The processing of raw RT sequences in the form of removing local speed effects to increase the correlation between participants, is useful for spotting and quantifying idiosyncrasies in RT data.

The test of DIANA on the MALDPI data has shown that the present version of the model is a powerful predictor of the average RTs of part of the participants. Another part of the participants shows almost zero correlations with the ‘homogeneous’ group, and with DIANA. This raises questions with respect to the design of MALDPI, and the theory implemented in DIANA, both relating to the possibility that different participants use very different strategies and decision criteria in a speeded auditory lexical decision task. Decisions strategies will surely depend on the way in which pseudo-words are constructed. Early violations will induce a different strategy than late violations. DIANA does not have such a ‘strategic reasoning’ component. Also, the threshold \( \theta \) in the decision component is only based on the best runner-up. Quite possibly, the threshold in human participants also depends on the number of runners-up that are close to the leader, similar to the use of Hick’s Law [16] for computing the choice RT if no decision can be made before word offset. We have already pointed out that Hick’s law does not account for differences between participants. We will investigate whether implementation of the results of recent research on decision making such as [24, 25, 14, 15, 16, 26] will improve the correlation between DIANA and individual participants. Additionally, we will extend DIANA by taking into account findings about lexical access (e.g. [37]), phonetic details (e.g. [38]), and word representations (e.g. [39], [40]).

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8. References


