Parallax-sensitive remapping of visual space in occipito-parietal alpha-band activity during whole-body motion

Gutteling TP, Selen LP, Medendorp WP. Parallax-sensitive remapping of visual space in occipito-parietal alpha-band activity during whole-body motion. J Neurophysiol 113: 1574–1584, 2015. First published December 10, 2014; doi:10.1152/jn.00477.2014.— Despite the constantly changing retinal image due to eye, head, and body movements, we are able to maintain a stable representation of the visual environment. Various studies on retinal image shifts caused by saccades have suggested that occipital and parietal areas correct for these perturbations by a gaze-centered remapping of the neural image. However, such a uniform, rotational, remapping mechanism cannot work during translations when objects shift on the retina in a more complex, depth-dependent fashion due to motion parallax. Here we tested whether the brain’s activity patterns show parallax-sensitive remapping of remembered visual space during whole-body motion. Under continuous recording of electroencephalography (EEG), we passively translated human subjects while they had to remember the location of a world-fixed visual target, briefly presented in front of or behind the eyes’ fixation point prior to the motion. Using a psychometric approach we assessed the quality of the memory update, which had to be made based on vestibular feedback and other extraretinal motion cues. All subjects showed a variable amount of parallax-sensitive updating errors, i.e., the direction of the errors depended on the depth of the target relative to fixation. The EEG recordings show a neural correlate of this parallax-sensitive remapping in the alpha-band power at occipito-parietal electrodes. At parietal electrodes, the strength of these alpha-band modulations correlated significantly with updating performance. These results suggest that alpha-band oscillatory activity reflects the time-varying updating of gaze-centered spatial information during parallax-sensitive remapping during whole-body motion.

WE PERCEIVE THE WORLD as a stable reality, despite the ubiquitous changes in visual input due to our own movements. We do not perceive a visual shift when we make a saccade, even though the image of the world moves briskly on our retinas (Bridgeman and Nardello 1994; Schlag and Schlag-Rey 2002; von Helmholtz 1867). Also, when we walk around, our perception seems not to be disturbed by the even more complex changes in the optic flow on our retinas (see Angelaki and Hess 2005 for review). How does our brain create this percept of visual stability?

There is evidence that the brain codes dynamic visual representations of the environment, which are remapped in gaze-centered coordinates when the eyes move. Various cortical and subcortical regions have been implicated in this remapping during saccadic eye movements in both primates (Colby and Goldberg 1999; Duhamel et al. 1992) and humans (Bellebaum and Daum 2006; Medendorp et al. 2003a; Merriam et al. 2003; Morris et al. 2007). Behavioral studies and preliminary neurophysiological reports have also provided evidence for gaze remapping during smooth pursuit eye movements (Blohm et al. 2003, 2005; Dash et al. 2012). Do such mechanisms, involved in saccadic or smooth pursuit remapping with the head immobilized, also operate to enable visual stability during head and body motion, taking into account vestibular and other signals? When the body is brought into motion, as when driving a car, vestibular feedback informs the brain about the motion (Klier et al. 2008; Li et al. 2005; Li and Angelaki 2005), but how these signals contribute to visual remapping has not been revealed.

In geometric terms, when the body translates through space, world-stationary objects move at different speeds and in different directions relative to the retina, depending on their distance from the eyes’ fixation point (Van Pelt and Medendorp 2007). This geometric property, called motion parallax, does not play a role in visual remapping during saccades but must be taken into account by a gaze-centered remapping mechanism during body translations. Do the neural mechanisms for visual stability show this level of sophistication, or does the brain resort to a different gaze-independent mechanism?

Recent behavioral studies have made inferences about the nature of the computations by measuring the errors in the updating behavior during body translations. A gaze-independent mechanism could operate by storing and updating in Cartesian body-centered coordinates, which simply requires the amount of updating to be the same for each object: the opposite of the amount of body translation (Medendorp et al. 1999). If the translation is misjudged in this case, updating errors arise that have the same magnitude and the same sign irrespective of the depth of the target relative to the fixation. However, we recently falsified this model by showing that updating errors during active and passive body translations increase with depth from fixation and reverse in sign for objects presented at opposite depths from fixation (Clemens et al. 2012; Van Pelt and Medendorp 2007). Thus these gaze-centered errors indicate that the internal remapping mechanism accounts for the geometry of motion parallax, although not perfectly. The neural correlate of such a parallax-sensitive updating mechanism, however, has not been revealed.

In the present study, we recorded electroencephalographic (EEG) signals while human subjects had to retain object locations during whole-body translation. We focused our analysis on spectral power in the alpha band (8–12 Hz), which not only is the dominant frequency band in the brain but also has been shown to remap across hemispheres when saccadic eye
movements reverse the side of the remembered target relative to gaze (Van Der Werf et al. 2013).

Here, by exploiting the direction selectivity of alpha-band power, we tested whether internal representations of remembered visual objects are remapped transhemispherically when their representation reverses side relative to gaze because of passive whole-body translation dependent on their depth relative to the fixation point. We further investigated whether a relationship exists between the observed alpha power modulations during this remapping and the behaviorally observed errors.

MATERIALS AND METHODS

Participants. Sixteen healthy participants (9 women, 7 men; age range 18–31 yr), free of any known vestibular or neurological disorder and with normal or corrected-to-normal vision, gave their informed consent to participate in the experiment. All but one were right-handed. During analysis, data of 5 participants were discarded, resulting in 11 data sets (see Analysis—EEG for details). The study was approved by the local ethics committee. Participants never received any feedback about their performance.

Setup. Subjects were seated in a custom-made linear sled designed to impose body motion along a lateral track of 800 mm. The sled, powered by a linear motor (TB15N, Technotion, Almelo, The Netherlands), was controlled by a Kollmorgen S700 (Danaher, Washington, DC) drive. Motion kinematics of the sled were controlled with an accuracy better than 50 μm, 2 mm/s, and 150 mm/s². The sled was configured such that participants were seated on the sled with their interaural axis aligned with the motion axis. Participants were restrained with a five-point seat belt. Head motion was restrained with a modified over-ear headphone fixed to the sled. Emergency buttons at both sides of the sled chair enabled subjects to stop the sled’s motion immediately if needed. Psychophysical responses were recorded with a joystick, which was operated with the subject’s right hand.

Positions of both eyes were continuously recorded at 500 Hz with an Eyelink II system (SR Research, Kanata, ON, Canada; accuracy < 0.5°). Its camera system, which was mounted to the sled, remained stable with respect to the head during the entire experiment.

The sled was further equipped with a 96-channel active electrode EEG system (Brain Products, Gilching, Germany). EEG data were recorded continuously during the experiment. The over-ear headphone prohibited EEG recordings from electrodes located around the ears (FT9/10, T7/8, TP7/8, and TP9/10), leaving 88 active recording sensors. Additionally, horizontal and vertical electrooculograms (EOGs) were recorded with electrodes placed below and above the right eye and at the bilateral outer canthi. Impedance of all electrodes was kept below 20 kΩ, an adequate level for this active system. EEG and EOG signals were sampled at 1,000 Hz (amplifier bandwidth 0.016–1,000 Hz, internal sampling rate 5 kHz) and then saved to disk.

Visual stimuli were presented with red light-emitting diodes (LEDs). A single LED served as an earth-stationary fixation point and was located 1,200 mm from the eyes when the sled was at the center of its movement range. Furthermore, a 450-mm-wide array of LEDs, consisting of 180 LEDs with a spatial separation of 2.5 mm (center to center), was used to present target and probe stimuli (see paradigm). The LEDs were approximately square (2 mm × 2 mm), USB-powered with a luminance of 1 lumen or less. This array was oriented in parallel with the sled movement axis, at a distance of either 287 mm in front of fixation (913 mm from the eyes) or 535 mm behind fixation (1,735 mm from the eyes), such that the retinal eccentricity was the same for targets behind and in front of fixation (2.9°). This way, the angle of rotation (and thus the “speed of movement” of the remembered target) was kept identical for targets behind and in front of fixation. The fixation point and LED array were displaced by a few millimeters, such that they did not occlude each other and were approximately at eye level. The experiment was controlled with custom software programmed in a Delphi environment (CodeGear RAD Studio, Embarcadero Technologies, San Francisco, CA). EEG and eye movement data were recorded with separate computers, controlled by the main stimulus computer. Triggers were sent by the main stimulus computer to the EEG computer to synchronize task events and EEG data.

Task. The experiment took place in a completely darkened room, except for the stimulus lights. Subjects performed a forced-choice (left/right) spatial updating task, illustrated in Fig. 1. This paradigm is similar to that of Clemens et al. (2012), but with discrete sled motion (i.e., a single 400-mm movement with a minimum jerk profile) to the left and right, as opposed to the continuous sinusoidal sled motion. A trial started with the sled 200 mm displaced from its center position, to either the right or left. The central fixation point, now 9.5° away from the body midline, was turned on and had to be fixated until a probe appeared (0–3 s). Next, after 1 s the target was flashed (50 ms) either in front of or behind the fixation point. Both the fixation point and target were located on a line perpendicular to the sled motion axis at the center of the sled motion range. After a second delay (1 s), the chair moved with a bell-shaped velocity profile (peak velocity 0.75 m/s, duration 1 s) over a distance of 400 mm to the opposite position relative to center of the motion range. Next, after another delay (1 s) a probe stimulus was flashed for 50 ms, after which fixation constraints were released. Using a left-right joystick response, subjects had to indicate whether the probe was located left or right in space relative to the remembered target. After the response, the next trial started with the current position of the sled as the new starting position.

The subject’s task was thus to encode the initial target, update its memorized location over the course of the sled motion, and compare the internally updated location with the location of the probe. The retinal position of the target was jittered slightly (±0.6°) across trials to deter stereotyped responses. Targets of the present trial were thus not informative about the location on the previous trial, avoiding possible feedback on the previous trial performance. Thirteen fixed target-probe differences were tested (equally spaced between −4.6° and +4.6°, 8 repetitions for each difference), with a pseudorandomized target-probe difference in each trial. This fixed-interval psychometric procedure provided an estimate of the bias and precision of spatial updating across whole-body motion.

In total, there were four task conditions: two motion directions (left/right) and two depths of the target and probe (535 mm behind or 287 mm in front of fixation). Left and right trials alternated continuously, while target and probe depth alternated every two blocks.

The experiment aimed to capture activity related to updating of remembered spatial locations with intervening motion. To obtain a baseline for the EEG recordings that captures activity evoked by the translation itself, subjects were asked to keep fixation while their body was translated but no targets or probes were shown. The experiment consisted of 11 blocks, 4 blocks of trials with targets/probes in front of fixation (the “front” condition), 4 blocks with targets/probes behind fixation (the “behind” condition), and 3 baseline blocks. Conditions alternated every two blocks. Baseline blocks followed after every two task blocks. A task block consisted of 52 trials (26 leftward and 26 rightward motion), while baseline blocks consisted of 70 trials (35 leftward and 35 rightward motion). As such, each of the four task conditions had 104 repetitions, while the baseline had 105 repetitions. The total experiment consisted of 626 trials, lasting ~1 h (see Fig. 1C).

Analysis—behavior. All analyses were performed with MATLAB (MathWorks, Natick, MA). The forced-choice joystick responses were used to estimate the likelihood of a left response by fitting a
Conceived translation has a nonunity gain

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\text{interval \ in \ which \ the \ function \ rises \ from \ 0.1 (model \ with \ a \ nonunity \ gain \ factor \ between \ the \ actual (biases \ can \ be \ consistently \ explained \ by \ a \ gaze-centered \ updating converted \ into \ an \ updating \ gain. \ Our \ previous \ study \ showed \ that motion \ direction \ and \ target/probe \ depth, \ the \ observed \ biases \ were pant’s variability in the updating task.}
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\text{inversely \ related \ to \ precision \ and \ serves \ as \ a \ measure \ of \ the partici-
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\text{lateral \ translation \ (Clemens \ et \ al. \ 2012). \ In \ brief, \ let \ OF \ be \ the \ vector \ from \ the cyclopean \ eye \ to \ the fixation \ point \ and OR the \ vector \ from \ the cyclopean \ eye \ to \ the reference \ target. \ This \ allows \ us \ to \ express \ the \ true \ translation \ as \ the angle \ through \ which \ the eye \ rotates \ [sin(\phi_e) = T/OF] \ and \ that \ the \ reference \ target \ moves \ through \ [sin(\phi_o) = T/OR]. \ Then, \ if \ we \ drop \ the \ sine \ because \ of \ small \ angles, \ to \ compensate \ for \ the \ translation, \ the \ target \ needs \ to \ be \ internally \ rotated \ by \ \tilde{\phi} = \gamma \cdot \text{dist} \ (T/OR) - 1/\text{OF} \ relative \ to \ gaze. \ However, \ if \ the \ perceived \ translation \ has \ a \ nonunity \ gain \ \gamma, \ it \ follows \ that \ \tilde{\phi} = \gamma \phi, \ which \ results \ in \ angular \ bias \ \tilde{\phi} - \phi (see \ Clemens \ et \ al. \ 2012 \ for further \ details). \ This \ angular \ bias \ can \ be \ expressed \ in \ Cartesian \ coordinates \ and \ thus \ \mu \ of \ the \ psychometric \ function \ fits, \ by \ \mu = (\tilde{\phi} - \phi)(ORI = (\gamma - 1) \cdot \text{dist} \ (1 - \text{OF/OF}). \ Provided \ that \ OR, \ OF, \ and \ T \ are \ controlled \ parameters \ in \ our \ experiment \ and \ \mu \ comes \ from \ our psychometric \ curves, \ we \ can \ calculate \ the \ translation \ gain. \ As \ can \ be \ noted, \ the \ bias \ flips \ sign \ according \ to \ presenting \ the \ target \ in \ front \ of \ (OR < OF) \ or \ behind \ (OR > OF) \ the \ fixation \ point, \ following \ the geometry \ of \ motion \ parallax.}
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\text{Analysis—EEG. \ Analyses \ of \ EEG \ data \ were \ performed \ with \ the FieldTrip \ toolbox \ (Oostenveld \ et \ al. \ 2011) \ to \ obtain \ topographic \ maps \ of \ alpha \ activity \ and \ time-frequency \ representation \ of \ the lower frequency bands. \ All \ trials \ were \ manually \ checked \ for \ bad \ channels \ and/or \ artifacts \ in \ the time \ domain. \ While \ conditions \ were \ not \ blinded \ during artifact rejection, \ no \ electrode \ location \ (and \ thus \ laterality) \ could \ be \ derived \ from \ the \ raw \ traces. \ EOG \ recordings \ were \ used \ to detect \ blinks, \ loss \ of \ fixation, \ and \ saccades \ toward \ the targets or probes. \ Trials \ containing \ artifacts \ during \ the critical 3-s period ranging from target onset until probe presentation (e.g., blinks, saccades, muscle twitches, signal loss, jumps) were removed, and bad channels were interpolated with a distance-weighted nearest-neighbor approach. Eye tracking data were used to check for residual eye movements in the cleaned data. Two subjects showed excessive blinks and eye movements, leading to a trial rejection above 50%, and were}
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\text{J Neurophysiol • doi:10.1152/jn.00477.2014 • www.jn.org}
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\text{Fig. 1. Schematic depiction of the setup and paradigm. A: top view of the experimental setup. A typical trial started with the subject on either side of the central position. While the subject keeps fixation (depicted as a black dot) a target is flashed either in front of or behind the fixation point at } t = 0 \text{ s. Here, the target is presented behind fixation, thus to the right of gaze (see inset; star represents target). Subjects moved at } t = 1 \text{ s with a bell-shaped velocity profile (distance 400 mm, duration 1 s) while keeping track of the (invisible) remembered target. Here, after the motion, the remembered target location (depicted as a dotted circle) is to the left of gaze. At } t = 3 \text{ s a probe stimulus is flashed at the same depth, which could be left or right of the target. B: time course of the experiment and position of the sled in an example trial. C: example of condition order. Two blocks (52 trials) with fixation either behind (B) or in front of (F) fixation were alternated, with a baseline block (Bl) in between. Start condition (B/F) was randomized across subjects.}
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excluded from further analysis. Because of the importance of keeping fixation in this task we chose to delete these trials, rather than using a correction method. In three subjects, the behavioral data could not be fitted because of poor performance in one or more conditions. This was mainly because the biases (μ) of these subjects were beyond the range of sampled probe locations. Because our analyses require a coupling between the EEG data and behavior, these subjects were excluded from further analysis. This resulted in 11 data sets. Of the remaining subjects, mean trial rejection rate was 20.5% (SD 9.0) for task trials and 25.9% (SD 8.2) for baseline trials. Rejection rates of the task trials did not significantly differ between left and right direction or target in depth (all P > 0.29). For the remaining trials, EEG signals were low-pass filtered off-line at 80 Hz and high-pass filtered at 1 Hz. A two-pass band-stop filter (48–52 Hz) was applied to reduce line noise. Before frequency analysis, the data were rereferenced to “average reference” (Bertrand et al. 1985).

The full power spectrum was calculated for each 4-s trial, aligned to the presentation of the target (or the equivalent time point in the baseline trials) with Morlet wavelets (σ = 7, resulting in an average frequency resolution of 2.8 Hz and a 222-ms wavelet length in the alpha range), over a frequency range of 1–80 Hz. Data were averaged and z-transformed. For each condition, the corresponding baseline condition was subtracted, effectively subtracting out task-irrelevant activity, such as low-level vestibular processing (e.g., baseline condition moving left was subtracted from the task conditions containing leftward motion). Data were further analyzed in two different ways: first, to show the average task-evoked activity and second, to isolate the lateralized components.

The analyses focused on power modulations in the alpha band (~8–12 Hz). For each subject, average power spectra were calculated to locate the peak alpha frequency. The mean alpha peak was centered at 10.3 Hz (SD 0.46).

To distinguish the task-evoked activity, baseline-corrected data were pooled by mirroring conditions with opposite visual input and averaged over conditions. Thus, in this analysis, data of the front-right (FR) condition (motion to the right with targets presented in front of fixation) and the behind-left (BL) condition (leftward motion, target behind fixation), which both have the initial target in the right visual hemifield, were mirrored according to the anterior-posterior midline (left and right hemispheres were swapped) and summed with the front-left (FL) and behind-right (BR) conditions. Thus the task-evoked component was computed as (FL + FR* + BL* + BR)/4, in which * indicates a mirror flip of the data. Here, the right hemisphere is contralateral to initial target presentation.

To isolate the lateralized components, conditions with opposite initial visual input were subtracted, i.e., data of the FR condition were subtracted from the FL condition, as were the data of the BR condition from the BL condition data. These two data sets were then subtracted again. Thus the lateralized component was calculated as (FL – FR) – (BL – BR). Here also, the right hemisphere is contralateral to the initial target presentation.

To assess whether the observed power modulations in the alpha band are due to spatial updating performance, we correlated the power difference before and after the motion with the individual subjects’ behavioral gains. To this end, a function was fitted describing the time course of alpha power per electrode, for all conditions. The function assumes a constant alpha power over the premotion period, a linear change in alpha power after motion onset, and again a constant alpha power in the postmotion baseline period. The pre- and postbaseline amplitude, change onset, and postbaseline onset were free parameters. The difference in alpha power before and after motion, reflecting the alpha modulation during the trial, was used in an independent-samples regression analysis against the gain factor. Statistical significance testing was done by using cluster-based statistics and Monte Carlo permutation tests to correct for multiple comparisons (Maris and Oostenveld 2007).

RESULTS

We tested whether the neural mechanism for visual stability takes the geometry of motion parallax into account when updating target locations during translational body motion. Subjects had to remember the location of a target, briefly flashed in front of or behind the eyes’ fixation point. After an intervening whole-body translation, they had to report the memory of this location using a left/right choice response (i.e., whether a probe was perceived left or right of the memorized target). We first summarize the behavioral results, followed by an analysis of spectral power modulations in the alpha band and the link between these two.

Behavior. Figure 2A shows the psychometric data of a typical subject, separately for the front and behind conditions (Fig. 2A, top vs. bottom). The respective panels plot the fraction of leftward responses (indicated by circles) as a function of horizontal probe location relative to the initial target, together with the fitted psychometric function. If updating performance were perfect, the psychometric curves would be centered at zero. However, the actual results show consistent biases, which flip between front and behind conditions, as well as for leftward versus rightward motion. A body-centered updating model would imply that updating errors should have the same sign for targets in front of and behind the fixation point, depending only on the position of the target relative to the body. However, the depth-dependent error reversals that are seen indicate that targets are coded and updated relative to gaze. In other words, these observations suggest that the updating mechanism simulates the geometry of motion parallax, by coding and updating targets relative to gaze.

We derived estimates of the bias (μ) values in each of the four conditions. Figure 2B depicts these values for all subjects (dots), in top-view panels, separately for leftward and rightward motion. Bias values range approximately between −13 and 13 cm and generally reverse for targets presented in front of versus behind fixation. Bias values were entered in a repeated-measures ANOVA with motion direction (leftward/rightward) and target location (front/behind) as factors. While there were no significant main effects (all P > 0.21), it revealed a significant Motion Direction × Target Location interaction [F(1,10) = 7.15, P = 0.023, partial η² = 0.42]. Post hoc analyses showed that conditions that differ in either motion direction or target location, but not both, are significantly different (all P = <0.036) while conditions that differ in both are not (all P > 0.14). This supports the notion that updating is performed in a gaze-centered reference frame, consistent with the findings of Clemens et al. (2012).

To determine the quality of updating, we applied the gaze-centered model described in MATERIALS AND METHODS to calculate the gain value for each individual subject. Figure 2C depicts the resulting gain values, which range from 0.2 to 1.4 across subjects. In other words, the subject group is not homogeneous with respect to gain; there are good (gain near 1) and less good (median split by gain 0.71) performers. Furthermore, the gain did not significantly differ among the four conditions (repeated-measures ANOVA, P = 0.15), which means that the model also correctly accounts for the sign of the updating bias, reversing dependent on target depth. Thus the geometry can explain the bias across all four conditions, suggestive of a gaze-centered parallax-sensitive mechanism.
underlying visual stability. The question is: Can these results be linked to a neural mechanism that reflects these principles?

Alpha-band power simulates motion parallax. The behavioral observations above, as well as previous physiological work on head-fixed saccade and smooth pursuit remapping, predict that certain brain areas should have an activity pattern that evolves during body motion in a way that depends on object depth. In the present paradigm, remembered targets at opposite depths from fixation reverse (left-right) with respect to gaze direction during the body motion. We exploited the direction selectivity of spectral power to test whether these physical shifts are accompanied by a change in focus of alpha-band power from one hemisphere to the other to internally simulate this shift.

Figure 3 shows the group average scalp topography of the power modulations of the alpha band in the four task conditions relative to baseline, averaged across subjects, during four nonoverlapping time intervals, each covering a 0.5-s interval. Power reductions are coded in cooler colors and power enhancements in warmer colors. Figure 3A plots power during the leftward motion trials, with the target presented at $t = 0$ s in front of fixation, in the left visual field (“front left” condition). This stimulus response, observed in the subsequent, premotion time interval (0–0.5 s), is reflected by a clear power reduction at the occipito-parietal electrodes with an inclination to the right, contralateral hemisphere. During the acceleration phase of the motion, from 1 to 1.5 s, the reduction diminishes and shifts focus to the left hemisphere during the deceleration phase of the motion (1.5–2 s), which is the hemisphere contralateral to updated target location relative to gaze. The left hemisphere power reduction is maintained during the postmotion delay (2.5–3 s) until the probe appears (at 3 s).

Using the same format, Fig. 3B plots the results of the leftward motion trials with the target presented behind the fixation point, in the right hemifield (“behind left” condition). Compared with Fig. 3A, the pattern is now reversed; although weaker, the initial stimulus-related power reduction of the left hemisphere still vanishes during the motion, no clear reduction of the ipsilateral hemisphere has emerged (Fig. 3D). The relatively weaker lateralization in the behind condition may be due to larger variability in remembered target position, which can be seen in the behavior as well (Fig. 1B). Because all four panels of Fig. 3 show data relative to baseline (i.e., the same motion without updating targets), their general result can be interpreted as indicative of a gaze-centered transhemispheric remapping of target representations during translational motion.

To show the consistency of these patterns, Fig. 4A shows the scalp topography of the common task-evoked, subject-specific alpha component that is shared across all four conditions relative to the baseline condition. Note that, in plotting this contrast, the convention is that left and right hemispheres are ipsilateral and contralateral to the gaze-centered location of the
initial stimulus, respectively. Regions with warmer (red) colors indicate a relative power increase; regions with cooler (blue) colors represent a relative power decrease. The scalp topography is shown at the same time intervals as in Fig. 3. The initial, stimulus-driven, response observed in the premotion time interval 0 – 0.5 s is reflected by a clear decrease in power in the contralateral hemisphere, extending to the central parietal electrodes. During motion, the power reduction becomes weaker and shifts focus to the left hemisphere, which is contralateral to the gaze-centered location of the updated stimulus location. To test this further, a parieto-occipital region of interest was defined for each hemisphere (P1/2, P3/4, P5/6, P7/8, PO3/4, PO7/8, PO9/10, PPO9/10, O1/2, and O9/10), the mean activities of which were extracted for a premotion time window (0 – 0.5 s) and a postmotion time window (2.5–3 s). These values were entered in an ANOVA with factors Time (pre/post) and Hemisphere (ipsilateral/contralateral with respect to initial target). This revealed a significant Time × Hemisphere interaction effect \[ F(1,10) = 15.98, \; P = 0.003, \; \text{partial} \; \eta^2 = 0.62 \], supporting the idea that the target representation is actually remapped.

To further analyze the laterality of these activity patterns, the lateralized components were isolated as the power differences between the two hemispheres. Figure 4B shows the scalp topography of the lateralized components. Here also, an initial reduction can be seen in the right, contralateral hemisphere. Subsequently, tracking the topography across the various time intervals indicates a polarity reversal during the translation, i.e., when targets must be remapped to the ipsilateral side of gaze. To test the significance of the remapping effect, we
compared the difference in power before and after the motion (time windows 0–0.5 s and 2.5–3 s) using a dependent-samples $t$-test with cluster permutation correction. As shown in Fig. 4, center, this revealed a significant bilateral (mirror symmetric) cluster, as marked by the asterisks ($P < 0.002$). To demonstrate the temporal dynamics of the remapping effect in more detail, Fig. 4, left and right, depict the time-frequency plots of the lower frequency band of the lateralized component contrast. Again, the contralateral hemisphere (Fig. 4, right) shows initial power reduction in the poststimulus phase before motion onset. This reduction is remapped to the ipsilateral hemisphere (Fig. 4, left) during motion ($t = 1–2$ s) and is sustained after motion ends.

**Alpha-band modulations correlate with updating gain.** If the observed power modulations in the alpha band are indeed part of a gaze-centered updating mechanism, they should vary in relation to updating performance. The behavioral performance of our subjects varied between low and high gain (see Fig. 2). Figures 3 and 4 show that the updating process is reflected in a difference in alpha-band activity before and after translation. To quantify this, the modulation in the alpha band over time was calculated for all electrodes per subject and averaged according to hemisphere (contra- or ipsilateral). This pre-post difference value was entered in a regression analysis with the gain factor. This yielded a significant cluster of electrodes ($P < 0.025$ cluster corrected), as shown in Fig. 5A. This bilateral parietal cluster shows a significant negative correlation with updating performance. This means that a larger difference between the alpha power before and after motion is associated with a higher gain factor, i.e., better performance. This is illustrated in Fig. 5B, where the alpha modulation data have been median-split into a high- and a low-performance group. As can be seen, “good” performers (gain > 0.71) show larger alpha modulations at more anterior, central parietal electrodes.
whereas “poor” performers show more posterior modulations at occipital electrodes. This shows that reductions in the alpha band at parietal electrodes during task performance are clearly associated with accurate spatial updating.

DISCUSSION

Using saccadic updating paradigms, it has been suggested that the brain stores dynamic visual representations within a gaze-centered reference frame to maintain visual stability (Bellebaum and Daum 2006; Medendorp et al. 2003a; Merriam et al. 2003; Van Der Werf et al. 2013). Here we studied whether similar gaze-centered mechanisms are recruited for visual stability across whole-body motion. For gaze-centered updating mechanisms to be veridical under whole-body motion during world-stationary fixation, parallax geometry needs to be taken into account. Importantly, our subjects could not see the effects of parallax geometry but had to simulate it internally based on vestibular motion signals and other extraretinal motion cues, combined with estimates of fixation and target depth. Our focus was on the role of alpha-band oscillations, which have been implicated in saccadic updating (Van Der Werf et al. 2013). By exploiting the direction selectivity of alpha-band power, we show parallax-sensitive, transhemispheric remapping of alpha-band power when remembered targets cross hemifields relative to the fixation point, dependent on their depth. At parietal electrodes, the strength of these remapping modulations correlated significantly with the quality of the visuospatial updating, pointing to a crucial role of this region in maintaining visual stability.

Our behavioral results show that subjects are able to perform (although not perfectly) the necessary update of spatial location for an intervening passive whole-body motion, which is in line with previous studies (Li et al. 2005; Medendorp et al. 2003b; Van Pelt and Medendorp 2007). The direction of the systematic errors, or biases (a deviation to the left or right of the veridical location), depended on the depth of the target and motion direction of the subject, consistent with the findings of Clemens et al. (2012). Thus from the behavior we infer that the brain employs a gaze-centered mechanism to internally update remembered visual space during whole-body translations, taking the geometry of motion parallax into account.

The behavioral data could be explained by a gaze-centered updating model with a gain factor on the translation. Gain factors were below 1 (mean ~0.7), indicating a general underestimation of translation, which is in line with a general underestimation of distance traveled (Tremblay et al. 2013). However, performance was better than previously found with passive sinusoidal translations (Clemens et al. 2012), suggesting that the content of vestibular feedback (sinusoidal vs. transient) and task conditions affect updating performance. Other studies, using active motion (i.e., where additional information is available in the form of a motor command copy), show a close to ideal performance (Medendorp et al. 2003b; Van Pelt and Medendorp 2007), suggesting that visual stability
essentially requires a multimodal solution (Klier and Angelaki 2008; Medendorp 2011).

The incorporation of the geometry of motion parallax was not only observed in the behavioral biases. Here, for the first time, we show a neural correlate in terms of time-varying alpha-band activity over occipito-parietal areas. By choosing a baseline that included the translation, but no updating of spatial targets, activity was isolated that reflected spatial updating. In all four of our updating conditions, presentation of the initial target is followed by a contralateral decrease in alpha power over occipital and occipito-parietal electrodes in the premotion phase. This initial power decrease is driven by the visual input of the target. Importantly, after the intervening motion, alpha power reduction is sustained in the opposite hemisphere during the postmotion phase, contralateral to the updated location of the reference target in gaze coordinates, in the absence of direct visual stimulation of this hemisphere. Our results show that the location of the target is reflected in lateralized alpha reductions that remap transhemispherically during the updating task. This reversal in lateralization is similar to saccadic updating, where a transhemispheric remapping of power reductions from the hemisphere contralateral to the initial target before the saccade to the hemisphere contralateral to the updated target with respect to gaze after the saccade has been shown (Van Der Werf et al. 2013). However, in the present experiment an internal simulation of motion parallax is needed to work out the location of the updated target in gaze coordinates.

In the present paradigm, a spatial target had to be stored in memory and updated throughout the trial. Low-frequency oscillations, such as the alpha band (8–12 Hz) and the theta band (5–8 Hz), have been implicated in working memory processes (Jensen et al. 2002; Raghavachari et al. 2006; Sauseng et al. 2009). Whereas theta band oscillations seem to be involved in sequential processing (Hsieh et al. 2011; Roberts et al. 2013; VanRullen 2013), the alpha band seems to be more specific for (visuo)spatial memory tasks (Fries et al. 2001; Roux and Uhlhaas 2014; Sauseng et al. 2005), which is consistent with the present observations.

Various studies have further shown a negative coupling between power in the alpha band and power in the gamma band (Fries et al. 2001; Osipova et al. 2008). This frequency coupling is suggested to establish a coherent neuronal group representing a location in working memory (Salazar et al. 2012). Unfortunately, we were unable to obtain reliable measurements in the gamma band. Although the head was fixed relative to the body, the acceleration of the chair caused increased tension in the neck muscles, creating artifacts in the higher frequencies. In future work, it would be interesting to see if gamma is indeed phase locked to alpha during spatial updating performance and whether it is similar to saccadic updating (Van Der Werf et al. 2013).

Could the present results be explained as a purely attentional phenomenon? In the literature, alpha-band power has been strongly linked to visuospatial attention (Foxe et al. 1998; Worden et al. 2000; see for reviews Foxe and Snyder 2011; Jensen et al. 2012). Attending a visual hemifield results in lateralized increases and decreases in alpha power in the ipsi- and contralateral hemispheres, respectively. Indeed, while the initial reduction is likely a response to the visual stimulation, the ensuing alpha reductions may be indicative of covert attention. Following this notion, the power modulations in the alpha band seen over the occipito-parietal areas may be an implementation of an “attentional pointer” to the remembered location in gaze coordinates (Cavanagh et al. 2010) and instantiate one of the mechanisms that contributes to the updating process. However, the update of this attentional pointer still requires an internal simulation of motion parallax, which is accompanied by time-varying spatial-selective alpha power reductions in the posterior brain.

We found that alpha-band activity at parietal electrodes correlated significantly with spatial updating performance for whole-body motion. Even though no source localization was performed and thus no anatomical structures can be implicated, we suggest that the resulting pattern of activity may have arisen from the neuronal computations that have to take place in parietal cortex. In particular, this may stem from the lateral intraparietal area (LIP), which is known to contain neurons with gaze-centered receptive fields that predictively remap the neural image to anticipate the visual consequences of saccades (Duhamel et al. 1992; Kusunoki and Goldberg 2003). Similar observations have actually also been made for the frontal eye fields (Sommer and Wurtz 2006). It is further known that the receptive fields of LIP neurons are three-dimensional (3D), meaning that they are tuned to a combination of target direction and target depth (Genovesio and Ferraina 2004; Gnadt and Mays 1995). It is well possible that such neurons with 3D receptive fields play a role in parallax-sensitive updating provided they also integrate vestibular or other extraretinal information about the motion. Indeed, there are pathways that transmit vestibular signals to parietal cortex (Kaufman and Rosenquist 1985; Meng et al. 2007; Shinder and Taube 2010), supporting this proposal. Also, human studies have explicitly implicated parietal cortex in self-motion processing based on caloric vestibular stimulation (Dieterich et al. 2003; Suzuki et al. 2001; see for review Lopez et al. 2012) and optic flow signals (Kovács et al. 2008; Wolbers et al. 2008). It seems plausible that the intersubject differences in alpha modulation in parietal cortex reflect the neural basis for more veridical integration of vestibular signals into the updating process, as the larger modulation is associated with better updating performance.

As pointed out by Van Pelt and Medendorp (2007), vestibular and retinal signals are not the only relevant signals to implement spatial updating in the present study. Also, changes in eye position to keep the eyes at the fixation point during the translation—the version and vergence eye movements—provide cues for the updating mechanism. These signals have also been observed in parietal cortex (Andersen et al. 1985; Chang and Snyder 2010; Gnadt and Beyer 1998; Gnadt and Mays 1995; Prevosto et al. 2009), where they need to be integrated with vestibular signals, as well as target depth and direction information, in order to compute the evolving representation of remembered 3D space during self-motion that we have shown.

Taken together, our results suggest that during passive motion the representation of a remembered and updated target is reflected in lateralized alpha-band activity. The pattern of activity in the alpha band is in line with a gaze-centered updating mechanism, necessitating inclusion of motion parallax effects. Activity at the posterior parietal electrodes shows a strong relation to updating performance, possibly indicating a crucial role for the posterior parietal cortex in updating locations in the world under passive motion conditions.
GRANTS
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DISCLOSURES
No conflicts of interest, financial or otherwise, are declared by the author(s).

AUTHOR CONTRIBUTIONS
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