The following full text is a preprint version which may differ from the publisher's version.

For additional information about this publication click this link.
http://hdl.handle.net/2066/112662

Please be advised that this information was generated on 2019-05-04 and may be subject to change.
Data Modelling in Complex Application Domains

A.H.M. ter Hofstede 1  H.A. Proper 2  Th.P. van der Weide 3

Abstract

In many non trivial application domains, object types with a complex structure occur. Data modelling techniques which only allow flat structures are not suitable for representing such complex object types. In this paper a general data modelling technique, the Predicator Set Model, is introduced, which is capable of representing complex structures in a natural way.

The expressiveness of the Predicator Set Model is illustrated by means of a number of examples. In those examples, the Predicator Set Model's expressiveness is related to the expressiveness of more traditional modelling techniques. Furthermore, some notational conventions are defined, which enable a more compact representation of complex structures.

1 Introduction

The conventional Relational Model and ER approach allow for a high-level description of data and relations, abstracting from representation and implementation details. Main disadvantage, however, is their incapability of representing complex structures in a natural way. In these techniques, complex structures have to be “flattened”, i.e. represented non-hierarchically, which leads to overspecification. This in turn does not comply with the conceptualisation principle as it is formulated in [Gri82].

Various application domains indeed contain objects with complex structures. Documents (and Hypertexts) are an example in the field of office automation. In [Wig90] it is estimated that 1% of all recorded information is contained in so-called formatted databases (e.g. a relational database), 4% is recorded on microfiche, while the remaining 95% is contained in unformatted databases. Unformatted databases are capable

1 This work has been partially supported by SERC project SOCRATES. Software Engineering Research Centre (SERC), P.O. Box 424, 3500 AK Utrecht, The Netherlands, E-mail: hofstede@serc.nl
2 The investigations were partly supported by the Foundation for Computer Science in the Netherlands (SION) with financial support from the Netherlands Organization for Scientific Research (NWO), University of Nijmegen, E-mail: erikp@cs.kun.nl
3 University of Nijmegen, Toernooiveld, 6525 ED Nijmegen, The Netherlands, E-mail: tvdw@cs.kun.nl
of containing objects with variable components and varying size (e.g. documents and graphics; typically grammar governed data).

Another domain in which complex objects are important is the field of method engineering or meta-modelling ([VHW91]). In this field, meta-models are constructed, capturing the structure of models that are expressed in some modelling technique. Many modelling techniques contain concepts that correspond to complex structures, e.g. whole diagrams have such a complex structure. It is not natural to represent these object types as flat structures (see e.g. [Wel88]). Computer Aided Design (CAD) and Computer Aided Manufacturing (CAM) are also areas in which such complex structures frequently occur.

Finally, in the development of so termed Evolving Information Systems ([FOP91], [MS90], [Ari91], [Rod91]) where the information structure itself is allowed to change over time as well, there is a need for a modelling technique which incorporates all basic modelling concepts. This implies the need for a modelling technique with an expressivity which is based on a set of powerful modelling concepts.

In this paper a general data modelling technique is introduced, which has been defined formally in [HW91] and [HPW92]. This modelling technique, the Predicator Set Modelling technique (Predicator Set Model for short), indeed is capable of representing complex structures in a natural way. In this paper a number of examples are given to make it plausible, from a practical point of view, that the Predicator Set Model allows for the elegant representation of complex object types. Notational conventions will be introduced that allow for compact representations of complex objects.

### 2 Basic Data Modelling Concepts

One of the key concepts in data modelling is the concept of relation type or fact type. In ER ([Che76]) and NIAM ([NH89]) a relation type is considered to be an association between object types. In figure 1 the graphical representation of a binary relation type \( R \) between object types \( X_1 \) and \( X_2 \) in the NIAM style is shown, while in figure 2 the corresponding ER diagram is depicted.

![Fig. 1. A NIAM relation type](image)

The basic building element of fact types is the connection between an object type and a role, the so-called *predicator*. In figure 1, \( p_1 \) is the predicator connecting \( X_1 \) to \( r_1 \), and \( p_2 \) the predicator that connects \( X_2 \) to \( r_2 \). In the Predicator Set Model, which is an extension of the Predicator Model ([BHW91], [HW92]), a fact type is considered to be a set of predicators. A relation type is therefore considered as an association between predicators, rather than between objects types. Fact types are
regarded as object types. This is called objectification. In the sequel some examples of objectifications are shown. Sometimes, we will prefer to denote the predicators involved in a relation type separately. In section 5 some examples of this are shown.

![Diagram](image)

**Fig. 2.** The corresponding ER diagram

Two special kinds of object types are entity types and label types. The difference is that labels can, in contrast with entities, be represented (reproduced) on a communication medium. As a result, label types are also called *concrete* object types. All other object types are called *abstract*, they are not representable by themselves. As usual, a clear distinction is made between concrete object types and abstract object types. The gap between these concrete and abstract object types can only be crossed by special binary fact types. These fact types correspond to *bridge types* in NIAM ([NH89], [Win90]), and *attribute types* in ER ([Che76]). Each entity type must be identifiable in terms of label types.

Another basic concept of data modelling is specialisation, also referred to as subtyping. Specialisation is a mechanism for representing one or more (possibly overlapping) subtypes of a type. Intuitively a specialisation relation between a subtype and a supertype implies that the instances of the subtype are also instances of the supertype. For proper specialisation, it is required that subtypes be defined in terms of one or more of their supertypes. Such a decision criterion is referred to as the **Subtype Defining Rule** (see e.g. [BHW91]). Identification of subtypes is derived from their supertypes.

Specialisation relations are organised in so-called specialisation "hierarchies". A specialisation hierarchy is in fact not a hierarchy in the strict sense, but an acyclic directed graph with a unique top. A specialisation hierarchy can thus be considered a semi-lattice: for each pair of subtypes (in the same hierarchy), the least upper bound should exist. The least upper bound of two subtypes is that object type that is supertype of both subtypes, and that has no subtype with this property. The top of this semi-lattice, i.e. the top of a specialisation hierarchy, will be referred to as the **pater familias** (see [TMV88]). Consequently, the identification of every object type in the hierarchy is derived from the pater familias of the hierarchy.

As an example of a specialisation hierarchy, consider figure 3. There the following hierarchy is depicted:

- Flesh-eater Spec Animal
- Plant-eater Spec Animal
- Carnivore Spec Flesh-eater
- Omnivore Spec Flesh-eater
- Omnivore Spec Plant-eater
- Herbivore Spec Plant-eater
Each specialisation relation is represented as an arrow in figure 3. As a consequence, the pater familias of object type *Carnivore* is *Animal*. The subtype defining rules are:

- Flesh-eater = Animal is-of Type-of-animal {carnivore, omnivore}
- Plant-eater = Animal is-of Type-of-animal {herbivore, omnivore}
- Carnivore = Animal is-of Type-of-animal {carnivore}
- Omnivore = Animal is-of Type-of-animal {omnivore}
- Herbivore = Animal is-of Type-of-animal {herbivore}

### 3 Generalisation

Generalisation is a mechanism that allows for the creation of a new object type as a generic type for other object types. The constituent object types in a generalisation are called the specifiers of the generalised object type. As a result, the generalised object type is covered by its constituent object types. This means that every instance of any specifier is also an instance of the generalised object type. Another consequence is that the identification of a generalised object type is determined by the identification of its specifiers.

As an example, for the motivation and use of generalisation, consider a pricelist for individually priced *Products*. A *Product* is either a *Car*, or a *House*. A *Car* is identified by a registration number, while a *House* is identified by the combination of its zip-code and house number. *Product* is thus considered to be a generic term for *House* and *Car*. *Products* have a price associated to them.

In traditional data modelling techniques, e.g. NIAM and ER, this Universe of Discourse is modelled by the schema in figure 4. Note that the uniqueness of the combination between a zip code and a house number is modelled by means of an encircled U, a so-called *uniqueness constraint*. For the semantics of complex uniqueness constraints, see [WHB92].
We will point out that this schema suffers from overspecification. Firstly, a special label type \(P_{\text{code}}\) has to be introduced in order to identify \textit{Products}. Secondly, a special fact type and a special type \textit{(Product Type)} type are required to determine the type of the \textit{Product}. This determination forms the \textit{Subtype Defining Rule} for \textit{Products} (see figure 4). However, these extra object types are not conceptually relevant. Their introduction should therefore be considered as a violation of the \textit{Conceptualisation Principle} (see [Gri82], [NH89] or [Win90]).

Using the concept of generalisation, these overspecifications are avoided. In figure 4 a more appropriate schema for this Universe of Discourse is depicted. In this schema, the label type \(P_{\text{code}}\) is no longer needed, since products inherit their identification from \textit{Cars} and \textit{Houses}.

### 4 Power and Sequence Types

Another situation that invites a system analyst, using a conventional modelling technique as eg ER or NIAM, to a violation of the \textit{Conceptualisation Principle}, is when groups of objects occur just as groups, without any other identification than their composition. The most primitive manifestations of this phenomenon are the power set mechanism in formal set theory, and the sequencing (lists) mechanism.
However, in its full glory, this phenomenon is a mechanism for *schema decomposition* (see also section 6).

In the Predicator Set Model the concept of *power type* is introduced as the equivalence of power sets in formal set theory. An instance of a power type is a set of instances of its *element type*. An instance of the power type is identified by corresponding instances of the element type, just as a set is identified by its elements in formal set theory (axiom of extensionality), see [HK87].

As an illustration of the expressive power of power object types the chemical reactions example from [Fal88] is discussed. The considered Universe of Discourse deals with simple chemical reactions. A chemical reaction takes a set of input substances with their associated quantities, and produces a set of output substances in corresponding quantities.

This Universe of Discourse could be modelled in an ER schema in terms of a quartenary relationship, as shown in figure 6. In this relation, the attribute *CR_ID* is used to identify chemical reactions. The entity type *Substance* describes what substance is subject to the chemical reaction, and the entity type *Quantity* describes in what quantity. The *Input/Output indicator* makes the distinction between input and output substances to the chemical reaction. A first problem with this solution is the superfluous identification of a chemical reaction. Only some chemical reactions are sufficiently important, to have a name of their own. The others are just identified by their description in terms of what goes in and what comes out. The second problem is that this solution does not allow for the addition of a chemical reaction by one elementary update. This is caused by the fact that in the model of 6 several object instances are needed to denote one reaction.

The use of a *power type* offers a much better opportunity to model this Universe of Discourse (see figure 7). In this model, a chemical reaction is modelled as a relationship between a set of input reagents, and a set of output reagents. This schema is better understood by studying a sample population (see figure 7). This sample population is in the style of nested relations as, encountered in the $NF^2$ datamodel [SS86]. The main difference is that $NF^2$ uses a nested table heading (and
thus nested tuples).

The solution of figure 7 also solves the update problem which was mentioned before. In this model a chemical reaction is denoted as a single object instance. Therefore, the above mentioned elementary update problem is solved. The consequence is that an update operation of a chemical reaction can be considered as a single operation in the Predicator Set Model.

Sequence types are ordered power types, their instances are tuples of arbitrary length. As an example, consider a freight train as depicted in figure 8. A train is identified by a train code, and consists of a locomotive followed by a sequence of freight cars. This Universe of Discourse is modelled in the information structure diagram of figure 9.

5 Relation with Context-Free Grammars

In this section the relation between context-free grammars and the Predicator Set Model is discussed. First we show how a context-free grammar is translated into a Predicator Set schema. In [HW91] a formalised translation mechanism is given.

Context-free grammars are generally employed for describing document structures (see for example [BW90], [SDBW91], [BW92]). The Predicator Set Model has sufficient expressive power to describe such structures elegantly. This is done by interpreting context free grammars in terms of the Predicator Set Model. The translation also shows the usefulness of the Predicator Set Model for describing hypertext information structures. In the translation, generalised object types will play a crucial role. In [HW91] the formalised translation mechanism is given. The reverse process, i.e translating a Predicator Set schema into a context free grammar, is discussed there as well.
In the world of documents a lot of effort has been put into the design of standards for the communication and denotation of document structures and contents ([ISO86]). In this example the following grammar, which is denoted in the style of SGML, is considered for describing the structure of a book.

\[
\begin{align*}
\text{(book)} & \rightarrow \text{(title)} \text{(contents)} \\
\text{(contents)} & \rightarrow \text{(chapter)}^+ \\
\text{(chapter)} & \rightarrow \text{(title)} \text{(sections)} \\
\text{(sections)} & \rightarrow \text{(section)}^+ \\
\text{(section)} & \rightarrow \text{(string)}
\end{align*}
\]

---

**Fig. 7. Chemical Reactions**

**Fig. 8. An example Freight Train**

**Fig. 9. The train composition administration**
This grammar can be translated to the Predicator Set Model schema of figure 10. In this figure, the predicators of fact types have been drawn separately. The translation is directly derived from the grammar rules: each nonterminal symbol becomes an
entity type, and each terminal symbol a label type. Each production rule describes a specifier of the object type corresponding to the lefthand side.

It is important to note that the Predicator Set schema resulting from the translation of a context-free grammar does not exhibit explicitly the order of the symbols in the righthand side of production rules. This corresponds to a mapping oriented view to the righthand side of a production rule, rather than the usual tuple oriented view. The resulting Predicator Set schema can be viewed as a representation of the abstract syntax ([Mey90]) corresponding to the grammar at hand.

\begin{figure}[h]
\centering
\includegraphics[width=0.5\textwidth]{grammar_box.png}
\caption{The use of a grammar box}
\end{figure}

The grammar box is used as a notation to incorporate in this way context free grammars in the Predicator Set Model. The grammar box takes as inputs the object types that correspond to terminal symbols. The output of the grammar box is the start symbol.

With respect to this use of context-free grammars, a bad schema will result if the context-free grammar does not satisfy some aesthetical rules. Firstly, there can be useless symbols, i.e. symbols that do not occur in any derivation from the start symbol. In terms of the Predicator Set Model these symbols correspond to isolated object types. Secondly, the object types that correspond to the terminal symbols can be identified without making use of the grammar box, since they are interpreted as label types. The identification of the object type, corresponding with the start symbol of the grammar, then depends on the structure of the grammar.
6 Schema Decomposition

In this section a notational shorthand for schema objectification, which facilitates the specification of complex object types is introduced. This is done by discussing some examples, which make use of this shorthand, in order to demonstrate its elegance in modelling.

The need for decomposition in large systems has been generally recognised. A well known example is the decomposition mechanism for Activity Graphs ([Sch84]). In an Activity Graph, both processes and data may be subject to decomposition. However, data modelling techniques usually do not provide a decomposition mechanism. In the Predicator Set Model, schema objectification has been introduced for this purpose.

![Schema objectification](image)

**Fig. 12. Schema objectification**

Schema objectification is a construction mechanism that allows us to define part of a schema as an object type. Instances of such object types are then populations of their corresponding schemas. As a result, these objectified schemas have to be valid information structures, i.e. Predicator Set Model. Furthermore, populations should satisfy the *decomposition rule*, meaning, that instances of an object type \( O \) should be valid populations of the objectified schema as well.

Schema objectification, however, is not an elementary concept, since it can be defined in terms of the concepts of power object type and fact type. The idea is to construct a power object type \( x_p \) for each object type \( x \) from the schema \( g \) to be objectified. Each of these power object types \( x_p \) is the base of a predicator \( p_x \), that is part of a fact type \( F_g \) (see figure 12). This fact type is to relate sets of instances of the object types involved in the schema objectification, which are part of the same schema instance.

As an example of schema objectification, consider a meta-model for Activity Graphs. In figure 13 two sample activity graphs are depicted.

Activity Graphs are bipartite directed graphs consisting of activities and states. The direction of the arrow between an activity and a state indicates whether that state is input or output of that activity. Activities and states can be decompo-
Fig. 13. Sample activity graphs

Fig. 14. Meta-model of activity graphs

sed in other Activity Graphs. In figure 13 the rightmost Activity Graph shows the decomposition of activity A1.

In figure 14, the meta-model of Activity Graphs is depicted. As can be seen there, an Activity Graph is an objectified schema consisting of activities, states and input and output relations. The binary relations between activity and Activity Graph and state and Activity Graph represent the decomposition relation.
7 Conclusions

The suitability of the Predicator Set Model for complex application domains has been illustrated by means of a number of examples. The theoretic background has been described in [HW91]. In that paper, the relation with context-free grammars and formal set theory has been established, thus giving evidence, from a formal point of view, for the completeness of the Predicator Set Model.

In the future a method will be developed to support the construction of schemata from informal descriptions. Heuristics and guidelines should be ingredients of this methods. A prototype implementation is considered.

References


[Mey90] B. Meyer. Introduction to the Theory of Programming Languages. Prentice
Hall, 1990.


[Rod91] J.F. Roddick. Dynamically changing schemas within database models. The

[Sch84] G. Scheschonk. Eine auf Petri-Netzen basierende Konstruktions, Analyse und
(Teil)Verifikationsmethode zur Modellierungsunterstützung bei der Entwicklung


[SS86] H.J. Schek and M.H. Scholl. The relational model with relation-valued attri-

[TMV88] O. de Troyer, R. Meersman, and P. Verlinden. RIDL* on the CRIS Case: A
Workbench for NIAM. In T.W. Olle, A.A. Verrijn-Stuart, and L. Bhabuta,
editors, Proceedings of the IFIP WG 8.1 Working Conference on Computerized

Knowledge for CASE shells. In R. Andersen, J.A. Bubenko, and A. Selvberg,
editors, Proceedings of the Third International Conference CAiSE'91 on Ad-
vanced Information Systems Engineering, pages 502–524, Trondheim, Norway,

In Proceedings of 1988 INTEC Symposium Systems Analysis and Design: A

[WHB92] Th.P. van der Weide, A.H.M. ter Hofstede, and P. van Bommel. Uniquest:
Determining the Semantics of Complex Uniqueness Constraints. The Computer


[Win90] J.J.V.R. Wintraecken. The NIAM Information Analysis Method: Theory and