Task Clustering and Gating for Bayesian Multitask Learning

Bart Bakker  
Tom Heskes  

SNN, University of Nijmegen  
Geert Grooteplein 21  
6525 EZ Nijmegen, The Netherlands

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Abstract

Modeling a collection of similar regression or classification tasks can be improved by making the tasks ‘learn from each other’. In machine learning, this subject is approached through ‘multitask learning’, where parallel tasks are modeled as multiple outputs of the same network. In multilevel analysis this is generally implemented through the mixed-effects linear model where a distinction is made between ‘fixed effects’, which are the same for all tasks, and ‘random effects’, which may vary between tasks. In the present article we will adopt a Bayesian approach in which some of the model parameters are shared (the same for all tasks) and others more loosely connected through a joint prior distribution that can be learned from the data. We seek in this way to combine the best parts of both the statistical multilevel approach and the neural network machinery.

The standard assumption expressed in both approaches is that each task can learn equally well from any other task. In this article we extend the model by allowing more differentiation in the similarities between tasks. One such extension is to make the prior mean depend on higher-level task characteristics. More unsupervised clustering of tasks is obtained if we go from a single Gaussian prior to a mixture of Gaussians. This can be further generalized to a mixture of experts architecture with the gates depending on task characteristics.

All three extensions are demonstrated through application both on an artificial data set and on two real-world problems, one a school problem and the other involving single-copy newspaper sales.

Keywords: Empirical Bayes; Multitask learning; Mixture of experts; Multilevel analysis.

1. Introduction

Many real-world problems can be seen as a series of similar, yet self contained tasks. Examples are the school problems (see e.g. Aitkin and Longford, 1986), and clinical trials. The first example deals with the prediction of student test results for a collection of schools, based on school demographics. The similar tasks in the other example can be the prediction of survival of patients in different clinics (see e.g. Daniels and Gatsonis, 1999). The relatedness (and therefore interdependency) of such models is taken into account and benefitted from in the fields of multitask learning (or learning to learn) and ‘multilevel analysis’. In the present article we seek to combine insights that are obtained in the multilevel field with methods that have been designed in the neural network community to create a synergetic new approach.

Multilevel analysis is generally based on the ‘mixed-effects linear model’. This model features a response that is made up from the sum of a fixed effect and a random effect. The fixed effect implements a ‘hard sharing’ of parameters, whereas the random effect implies a ‘soft sharing’ through the use of a common distribution for certain model parameters. A more elaborate description of multilevel analysis is given in Section 6. A neural network model would use ‘hard shared’ parameters (the same for each of the parallel tasks) to detect ‘features’ in the covariates $x$, and use these features for regression (Baxter, 1997, Caruana, 1997). Feature detection can be implemented, for example, in the hidden layers of a multi-layered perceptron, or through principal component analysis. This use of features is appropriate when the covariates are relatively high-dimensional, as they are for the real-world problems addressed in the present article.

In our approach, all shared parameters, including but not restricted to the hyperparameters specifying the prior, are inferred through a maximum likelihood procedure: they are ‘learned’ from the data. This type of
optimization has previously been studied by Baxter (1997): he showed that the risk of overfitting the shared parameters is an order $N$ (the number of tasks) smaller than overfitting the task-specific parameters (hidden-to-output weights). The remaining parameters specific to each task are treated in a Bayesian manner. In the multitask setting, where data from all tasks can be used to fit the shared parameters, this empirical Bayesian approach is a natural choice and a close approximation to a full Bayesian treatment.

Any multitask learning model makes use of the fact that the tasks (the parallel sets of responses and covariates) are somehow related. Although for particular sets of tasks the nature of this relationship may be immediately clear, on other occasions more subtle relations may exist. Even if all tasks in a set are related, some may be stronger related to each other than to others. We accommodate for this possibility by suggesting a form of ‘task clustering’ (Section 4). Allowing a fixed number of task clusters we are able to obtain better estimates for the responses $y$, and discern hidden structure within the set of tasks.

We will describe the general structure of the multitask learning model in Section 2. We present our Bayesian treatment of multitask learning and knowledge sharing in Section 3, and show how to optimize the shared parameters of the model. In Section 4 we extend the method so that it may allow a distinction between (groups of) tasks. The model is tested (Section 5) both on an artificial data set, which consists of samples drawn from a mixture of Gaussians, and on two real-world data sets: the Junior School Problem (predicting test results for British school children) and the Telegraaf problem (predicting newspaper sales in The Netherlands). We show that the method presented in this article yields both better predictions and a meaningful clustering of the data. Section 6 describes the links of the present article with related work. We finish with concluding remarks and an outlook on future work in Section 7.

2. A Neural Network Model

Suppose that for task $i$ we are given a data set $D_i = \{x_{ik}^{\mu}, y_{i}^{\mu}\}$, with $\mu = 1 \ldots n_i$, the number of examples for task $i$. For notational convenience, we assume that the response $y_i^{\mu}$ is one-dimensional. The input $x_i^{\mu}$ is an $n_{\text{input}}$-dimensional vector with components $x_{ik}^{\mu}$. Our model assumption is that the response $y_i^{\mu}$ is the output of a multi-layered perceptron with additional Gaussian noise of standard deviation $\sigma$ (see also Figure 1). Each output unit represents the response for one task.

Throughout the article we will use networks with one layer of hidden units, with either linear or nonlinear (tanh) transfer functions, and bias. The transfer functions on the outputs will be linear. The bottom layer of this network creates that lower-dimensional representation (see e.g. Baxter, 1997) of the inputs, that is best suited for the second layer to perform regression on.
In our model, the input-to-hidden weights $W$ are shared by (equal for) all tasks, whereas the hidden-to-output weights are task-dependent (see Figure 1). In this format the expression for the response $y^\mu_i$ reads:

$$y^\mu_i = \sum_{j=1}^{n_{\text{hidden}}} A_j h^\mu_{ij} + A_{0i} + \text{noise}, \quad h^\mu_{ij} = g \left( \sum_{k=1}^{n_{\text{input}}} W_{jk} x^\mu_{ik} + W_{j0} \right),$$

with $W$ the $n_{\text{hidden}} \times (n_{\text{input}} + 1)$ matrix of input-to-hidden weights (including bias) and $A_i$ an $(n_{\text{hidden}} + 1)$-dimensional vector of hidden-to-output weights (and bias). The extra index $i$ in the hidden unit activity $h^\mu_{ij}$ follows from the dependency of the covariates $x^\mu_{ij}$ on task $i$. For notational simplicity we will include $h^\mu_{00} = 1$ in $h^\mu_{ij}$ and $A_{0i}$ in $A_i$ from now on.

### 3. Computation and Optimization

Let us now consider the full set of tasks, for which we define the complete data set $D = \{D_i\}$, with $i = 1 \ldots N$, the number of tasks. For notational convenience we will assume all inputs $x^\mu_{ij}$ fixed and given and omit them from our notation. $A$ denotes the full $N \times (n_{\text{hidden}} + 1)$-dimensional matrix of hidden-to-output weights. Note that these are specific for each task, whereas all other parameters are shared between tasks. We assume the tasks to be iid given the hyperparameters, and define a prior distribution for the task-dependent parameters:

$$A_i \sim \mathcal{N}(A_i | m, \Sigma),$$

which is a Gaussian with an $(n_{\text{hidden}} + 1)$-dimensional mean $m$ and an $(n_{\text{hidden}} + 1) \times (n_{\text{hidden}} + 1)$ covariance matrix $\Sigma$.

This prior distribution is incorporated into the posterior probability of data and hidden-to-output weights given the hyperparameters $\Lambda = \{W, m, \Sigma, \sigma\}$. The joint distribution of data and model parameters reads

$$P(D, A | \Lambda) = \prod_{i=1}^{N} P(D_i | A_i, W, \sigma) P(A_i | m, \Sigma),$$

where we used the assumption that the tasks are iid given $\Lambda$.

Integrating over $\Lambda$ we obtain, after some calculations (see Appendix A for details)

$$P(D | A) = \prod_{i=1}^{N} P(D_i | A_i),$$

with

$$P(D_i | A_i) \propto \left( |\sigma^{2n_i} |Q_i| \right)^{-\frac{1}{2}} \exp \left[ \frac{1}{2} (R_i^T Q_i^{-1} R_i - S_i) \right],$$

where $Q_i$, $R_i$ and $S_i$ are functions of $D_i$ and $\Lambda$ given by

$$Q_i = \sigma^{-2} \sum_{\mu=1}^{n_i} h^\mu_{i} h^\mu_{i}^T + \Sigma^{-1}, \quad R_i = \sigma^{-2} \sum_{\mu=1}^{n_i} y^\mu_{i} h^\mu_{i} + \Sigma^{-1} m,$$

$$S_i = \sigma^{-2} \sum_{\mu=1}^{n_i} y^2_{i} + m^T \Sigma^{-1} m .$$

(Recall that $h^\mu_{ij}$ depends on $W$ and $x^\mu_{ij}$.) Optimal parameters $\Lambda^*$ are now computed by maximizing the likelihood (3). This is referred to as empirical Bayes (Robert, 1994), and is similar to MacKay’s evidence framework (MacKay, 1995). Here it is motivated by the fact that we can use the data of all tasks to optimize $\Lambda$, the dimension of which is independent of and assumed to be much smaller than the number of tasks. In the limit of infinite tasks the empirical Bayesian approach coincides with the full Bayesian approach. For finite
numbers of tasks, Baxter (1997) shows that the generalization error as a function of the number of tasks \( N \) and the dimension of the hyperparameters \( |\Lambda| \) is proportional to \( |\Lambda| \) and inversely proportional to \( N \) (see also Heskes, 2000).

Given the maximum likelihood parameters \( \Lambda^* \), we can easily compute \( P(A_i|D_i, \Lambda^*) \) to make predictions, compute error bars, and so on. The parameter

\[
\tilde{A}_i = \arg\max_{A_i} P(A_i|D_i, \Lambda^*)
\]

will be referred to as the maximum a posteriori or MAP value for \( A_i \).

When \( g(\cdot) \) in (1) is a linear function, we can simplify Equation 3 significantly (see Appendix A). This gives us the advantage that instead of using the full data sets \( D_i = \{x_i^\mu, y_i^\mu\} \) for each task, we only need the sufficient statistics \( \langle x_i x_i^T \rangle, \langle x_i y_i \rangle \) and \( \langle y_i^2 \rangle \) for optimization, where \( \langle \cdot \rangle \) denotes the average over all examples \( \mu \).

4. Making Some Tasks More Similar Than Others

The prior (2) may be useful when we have reason to believe that a priori all tasks are ‘equally similar’. In many applications, this assumption is a little too simplistic and we have to consider more sophisticated priors.

4.1 Task-dependent Prior Mean

We can make the prior distribution task-dependent by introducing higher-level task characteristics, that is, ‘features’ of the task that are known beforehand. We will denote them \( f_i \) for task \( i \). These features, although they have different values for different tasks, do not vary within one task. Therefore, rather than adding them as extra inputs, we use these features to make the prior mean task-dependent. A straightforward way to include these features into the prior mean is to make it a linear function of these features, that is,

\[
m_i = M f_i,
\]

with \( M \) now an \((n_{\text{hidden}} + 1) \times n_{\text{feature}}\) matrix. We are back to the independent prior mean if we take \( n_{\text{feature}} = 1 \) and all \( f_i = 1 \).

The calculation of the likelihood proceeds as in Section 3, with \( m \) in (4) replaced by \( m_i \). With a linear form optimization is hardly more involved, but in principle we can take more complicated nonlinear dependencies into account as well.

4.2 Clustering of Tasks

Another reasonable assumption might be that we have several clusters of similar tasks instead of a single cluster. Then we could take as a prior a mixture of \( n_{\text{cluster}}\) Gaussians,

\[
A_i \sim \sum_{\alpha=1}^{n_{\text{cluster}}} q_{\alpha} \mathcal{N}(m_\alpha, \Sigma_\alpha) \tag{5}
\]

instead of the single Gaussian (2). Each Gaussian in this mixture can be seen to describe one ‘cluster’ of tasks. In Equation 5, \( q_{\alpha} \) represents the a priori probability for any task to be ‘assigned to’ cluster \( \alpha \) (see also Figure 2). Although a priori we still do not distinguish between different tasks, a posteriori tasks can be assigned to different clusters. The posterior data likelihood reads:

\[
P(D_i|\Lambda) = \int dA_i P(D_i|A_i, \Lambda) \sum_{\alpha=1}^{n_{\text{cluster}}} q_{\alpha} P(A_i|m_\alpha, \Sigma_\alpha) . \tag{6}
\]

The major ‘probability mass’ of this integral lies in areas where the parameters \( A_i \) both lead to high probabilities of the data (are able to fit the data well) and have high probability under \( P(A_i|m_\alpha, \Sigma_\alpha) \) themselves. In
Task Clustering for Multitask Learning

Figure 2: The task clustering (left) and task gating model (right). In task clustering the task-dependent weights $A_i$ are supposed to be drawn from a weighted sum of Gaussians, where the weights $q_\alpha$ are equal for all tasks. In task gating these weights become task-dependent and the value for $q_{i\alpha}$ depends on the task-specific feature vector $f_i$.

this way, the posterior distribution effectively ‘assigns’ tasks to that cluster that is most compatible with the data within the task, in the sense that all other clusters (Gaussians) do contribute much less to (6).

We introduce indicator variables $z_{i\alpha}$ where $z_{i\alpha}$ equals one if task $i$ is assigned to cluster $\alpha$ and zero otherwise. For any task $i$ only one $z_{i\alpha}$ may be one. To optimize the likelihood of the shared parameters $\Lambda$, which now include all cluster means and covariances as well as the prior assignment probabilities $q_\alpha$, we can apply an expectation-maximization or EM-algorithm (see e.g. Dempster et al., 1977).

If the cluster assignments $z_{i\alpha}$ were known, optimization of $\log P(D,z|\Lambda)$ with respect to $\Lambda$ would be relatively simple. The values for $z_{i\alpha}$ however are not known, so in the E-step we estimate the expectation value of $\log P(D,z|\Lambda)$ under $P(z|D,\Lambda_n)$, where for $\Lambda_n$ we take the current values for $\Lambda$ (which are initialized randomly at the start of the procedure). In the M-step the obtained expectation value is maximized for $\Lambda$. This step is of roughly the same complexity as the optimization for a single cluster. Both steps are repeated until $\Lambda$ converges to a (local) optimum. This implementation of the EM algorithm is described in more detail in Appendix B.

4.3 Gating of Tasks

A possible disadvantage of the above task clustering approach is that the prior is task-independent: a priori all tasks are assigned to each of the clusters with the same probabilities $q_\alpha$. A natural extension is to incorporate the task-dependent features $f_i$ that were introduced in 4.1 in a gating model (see Figure 2), for example by defining

$$q_{i\alpha} = e^{U_\alpha^T f_i} / \sum_{\alpha'} e^{U_{\alpha'}^T f_i},$$

with $U_\alpha$ an $n_{\text{feature}}$-dimensional vector. The a priori assignment probability of task $i$ to cluster $\alpha$ is now task-dependent. $U_\alpha$ performs a similar function as the matrix $M$ in Section 4.1: for each task, it translates the task-dependent feature vector $f_i$ to a preference for one or more of the clusters $\alpha$. $U_\alpha$ is added to the set of hyperparameters $\Lambda$ and learned from the data.

The above task clustering approach is a special case with $n_{\text{feature}} = 1$ and $f_i = 1$ for all tasks $i$. The EM algorithm is similar to the one described in Appendix B: we simply replace $q_\alpha$ with $q_{i\alpha}$. The M-step for the parameters $U_\alpha$ becomes slightly more complicated, and can be solved using an iterative reweighted least-squares (IRLS) algorithm. The task gating part of our model can be compared to the mixture of experts
5. Results

We tested our method on three databases, which are described in the following paragraphs. We implemented neural networks that feature two hidden units with hyperbolic tangents as transfer functions, and linear output units. Networks with more (or less) hidden units did not significantly improve prediction. Each hidden and each output unit contains an additive bias (see also Figure 1). For each dataset we also consider the performance of the single task learning method (training a separate neural network for each task). For the school and the newspaper data, we also look at non-Bayesian multitask learning: in this intermediate model we applied the same network structure as in the Bayesian multitask learning model, yet instead of estimating a prior distribution we learned all model parameters directly. For these two non-Bayesian methods we applied early stopping (see e.g. Caruana et al., 2001) to prevent overfitting on the training data (the model parameters were optimized on a training set, and the optimization process stopped when no more improvement was found on a separate validation set).

All algorithms were implemented in MATLAB, and can be downloaded from the authors’ website (http://www.snn.kun.nl/~bartb/) or from http://www.jmlr.org.

5.1 Description of the Data

Artificial Data. We created a data set of artificial data, by drawing random covariates $x_i^\mu$ and shared parameters $\Lambda$ (see Appendix C for the exact values.). The $x_i^\mu$ were scaled per task to have zero mean and unit variance. The responses $y_i^\mu$ were drawn according to (1), where we used a generative model with one hidden unit and two clusters (two choices for $m_\alpha$). The artificial data did not include task-dependent features $f_i$. We studied both data sets for $g(x) = \tanh(x)$, and $g(x) = x$. To test our methods we ran 10 independent simulations, where each time we used a random selection of 10 covariates and their corresponding responses per task for optimization, and a large independent test set (300 samples per task) to check the performance of the model. In each simulation, we used 250 parallel tasks.

School Data. This data set, made available by the Inner London Education Authority (ILEA), consists of examination records from 139 secondary schools in years 1985, 1986 and 1987. It is a random 50% sample with 15362 students. The data set has been used to study the effectiveness of schools. A file containing the database can be downloaded from the ‘Multilevel Page’ (http://multilevel.ioe.ac.uk/intro/datasets.html). See also Mortimore et al. (1988).

Each task in this setting is to predict exam scores for students in one school, based on eight inputs. The first four inputs (year of the exam, gender, VR band and ethnic group) are student-dependent, the next four (percentage of students eligible for free school meals, percentage of students in VR band one, school gender (mixed or (fe)male only) and school denomination) are school-dependent. The categorical variables (year, ethnic group and school denomination) were split up in binary variables, one for each category, making a new total of 16 student-dependent inputs, and six school-dependent inputs. We scaled each covariate and output to have zero mean and unit variance. All performance measures are obtained after making 10 independent random splits of each school’s data (covariates and corresponding responses) into a ‘training set’ (containing on average 80 samples), used both for fitting the shared parameters and computing the MAP hidden-to-output weights, and a ‘test set’ (comprised of the remaining samples, 30 on average) for assessing the generalization performance.

Prediction of Newspaper Sales. We also applied our methods on a database of single-copy sales figures for one of the major Dutch newspapers. The database contains the numbers of newspapers sold on 156 consecutive Saturdays, at 343 outlets in The Netherlands. Inputs include recent sales (four to six weeks in the past), last year’s sales (51 to 53 weeks in the past), weather information (temperature, wind, sunshine, precipitation quantity and duration) and season (cosine and sine of scaled week number). The responses are the realized sales figures. Considering a single task, our model can be interpreted as an auto-regressive model.
with additional covariates. All covariates and responses were scaled per task (outlet) to zero mean and unit variance. Performance measures were obtained as for the school data, where now the ‘training set’ contains 100 samples per task and the ‘test set’ contains the remaining 56 samples. For the task-dependent mean and the gating of tasks we constructed two features depending on the outlet’s location: the first feature codes the number of local inhabitants (from zero, less than 15,000, to four, more than 300,000), the second one the level of tourism (from zero, hardly any tourism, to two, very touristic).

5.2 Generalization Performance

Artificial Data. We applied both the linear and the nonlinear method to the two databases we created, resulting in four combinations. In each of these four combinations we applied both the multitask learning method with one cluster, and model clustering. As can be seen in Figure 3, in all four cases the method was able to discern the two clusters. Note that in the second panel (linear model working on nonlinear data) one of the priors is ‘flattened’, indicating that in this case only part of the (nonlinear) structure could be found.

Table 1 presents a model evaluation in terms of the percentage of variance explained by both models with and without clustering. Percentage explained variance is defined as the total variance of the data minus the sum-squared error on the test set as a percentage of the total data variance. All combinations of model and database except the nonlinear model on the linear database showed significant improvements when task clustering is implemented. Note also that nonlinear multitask learning on the linear database performed equally well as the linear method. Apart from this, the nonlinear model worked best for the nonlinear database and the linear model for the linear database. For both databases, single task learning explained less than one percent of the variance.

School Data. We applied single task learning, non-Bayesian and Bayesian multitask learning on the school data. The results are expressed in Table 2. Single task learning explained 9.7% of the variance, which was much less than any of the multitask learning methods. Non-Bayesian multitask learning explained 29.2% of the variance. The overall winners were the Bayesian methods with one and two priors (clusters) with an explained variance of 29.5%. Implementation of the methods described in Section 4 yielded no improvement on the ‘single cluster’ multitask learning method. This lack of improvement was also reflected in the clusters obtained: either two very similar priors were created, or one cluster was found to contain all tasks, whereas the other was empty. Although task clustering did not yield a significant improvement here, at least the results show that the method does not force structure on the data where there is no structure present.

Prediction of Newspaper Sales. The model of Section 2 (single Gaussian prior) managed to explain 11.1% of the variance in the test data, much better than the 9.0% explained variance with the same multitask model regularized through early stopping instead of through a ‘learned’ prior. Note that this regression problem has a very low signal-to-noise ratio, also due to the fact that, for a fair real-world comparison, only sales figures from at least four weeks ago can be used as covariates. When all tasks were optimized independently using all 13 covariates, less than one percent explained variance was achieved. These results are consistent with the more extended simulation studies in (Heskes, 1998, 2000).

The more involved methods of Section 4 all led to a slightly, but significantly better performance, explaining another 0.1% of the variance. Although not spectacular, translated to the set of more than 10,000 Dutch outlets for which predictions have to be made on a daily basis, this might still be worthwhile.
Figure 3: Maximum likelihood (upper panels, marked ML) and maximum a posteriori (lower panels, marked MAP) values for the model parameters $A_i$ in the artificial data paradigm. Each dot or diamond refers to one task, where (in the lower panels) identical marks (dots or diamonds) indicate tasks that belong to the same cluster (are generated around the same mean). In each panel, the horizontal axis corresponds to the hidden-to-output weight, the vertical axis to the bias. The 95% confidence intervals for the two estimated priors are plotted in the lower panels. From left to right and up to down, the panels show the results for the linear model on the linear data, the same model on the nonlinear data, the nonlinear model on the linear data and on the nonlinear data. The means $m_\alpha$ used for generation of the data sets (corrected for the difference between the true and estimated hidden unit activity) are depicted by stars in the 8 panels.

Although for each database the more involved methods (such as task clustering or gating) required more computation time than the simpler methods (such as non-Bayesian multitask learning), all times were in the same order of magnitude. None of the simulations took more than 30 minutes (on a Pentium 3). In general, when a method was able to explain a higher percentage of the variance, it also required more computation time. The one exception to this rule was the single task learning method: although it performed (relatively) poorly on all of the databases, it actually required more time than non-Bayesian multitask learning. This is
Table 2: Explained variance for the school data and the newspaper data. The evaluated methods are single task learning (STL), maximum likelihood multitask learning (ML MTL), Bayesian multitask learning, task clustering with two clusters and task gating with two clusters.

<table>
<thead>
<tr>
<th>Method</th>
<th>Explained Variance (%)</th>
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<tbody>
<tr>
<td></td>
<td>School Data</td>
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<tr>
<td></td>
<td>STL</td>
</tr>
<tr>
<td>school data</td>
<td>9.7 ± 0.7 %</td>
</tr>
<tr>
<td>newspaper sales</td>
<td>&lt; 1 %</td>
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Figure 4: Explained variance for multitask learning with one (dashed line) and two clusters (solid line): for less training samples the effect of clustering grows stronger.

caused by the fact that for single task learning the input-to-hidden weights need to be optimized for each task separately, whereas these weights are equal for all tasks in the other methods.

More in general, multitask learning is most useful in circumstances where many parallel tasks are available, but few training samples per task. To test under such conditions, we compared the single Gaussian prior model to the model with two clusters for lower numbers of training samples per task, ranging from 30 to 100 samples. Figure 4 shows the explained variances for both models, which are (as before) the averages over 10 independent splits of the data into a training and a test set. The figure clearly shows that although for larger numbers of training samples the more involved model does not perform much better than the simpler model, for less training samples it yields a substantial improvement.

5.3 Interpretation of the Newspaper Results

The solutions that we obtained make sense and provide a lot of interesting information. Figure 5 displays a Hinton diagram (Bishop, 1995) of the input-to-hidden weights typically and consistently (up to permutation and sign flips) found in all of the multitask learning approaches. It can be seen that one hidden unit focuses on recent sales figures (referred to as ‘short term’) and the other on last year’s sales and season (referred to as ‘seasonal’).

The left panel in Figure 6 plots the maximum likelihood solutions for the hidden-to-output weights of the different outlets. The next panel visualizes the effect of a single Gaussian prior by plotting the corresponding MAP solutions. Task clustering yielded two distinct clusters: a ‘seasonal’ cluster with hardly any variation in short-term effects and a ‘short-term’ cluster with much less variation in the seasonal effect. The solution obtained through task gating is just slightly different. Although this particular distinction between the two clusters is not what we had expected to find (i.e. clusters with different means $M_\alpha$ and similar covariances $\Sigma_\alpha$), it does make a lot of sense. Tasks in the seasonal cluster all have relatively small weights connected to
Figure 5: Hinton diagram of the input-to-hidden weights. Positive weights are white, negative weights are black. The absolute magnitude of each weight corresponds to the size of its square. Past sales figures are coded in the first 6 inputs, the next 5 inputs represent weather information, and the last 2 inputs indicate the season. The rightmost squares represent the biases of the hidden units.

The distinction between seasonal and short term tasks can be visualized on the map of the Netherlands. In Figure 7 on the left we marked the locations of the outlets that with weight $p_{ia}$ larger than 0.85 are assigned to the ‘seasonal’ cluster and have a positive ‘seasonal’ hidden-to-output weight, which corresponds to higher sales in summer than in winter. Most of them are located in touristic areas (e.g. close to beaches). The right plot visualizes the outlets that with weight larger than 0.85 are assigned to the short-term cluster. These are located in the Randstad, Holland’s most densely populated area, and other cities of reasonable size.
5.4 Difference Between Task Clustering and Task Gating

It is no surprise that task gating manages to pick up the correlations between short term or seasonal effects and location of the outlet. For example, after training the prior assignment of an outlet in a large non-touristic city to the short-term cluster equals 0.87, whereas an outlet in a small touristic village is assigned to the seasonal cluster with weight 0.80. The reason that this prior information does not lead to (significantly) better generalization performance is that the a posteriori assignments based on 100 training examples appear to be of about the same quality for task clustering and gating. With less examples, the a priori assignments will become more important (see Section 5.4), making the gating method preferable over the clustering approach, as can be seen in Figure 8.

Another way to illustrate the difference between task clustering and task gating is through the ‘entropy’ of the clusters formed by each method. We define the entropy of a set of clusters in this setting as

\[ S(\rho) = - \sum_{i=1}^{N} \sum_{\alpha=1}^{n_{\text{cluster}}} \rho_{i\alpha} \log(\rho_{i\alpha}) , \]

where

\[ \rho_{i\alpha} = P(z_{i\alpha} = 1|\Lambda, D_i) , \]

the probability for task \( i \) to be in cluster \( \alpha \). The entropy \( S(\rho) \) reaches its maximum when each task is assigned to any cluster with equal probability, and its minimum when each task is assigned to one particular cluster with probability one.

For both task clustering and gating the entropy depends on the number of samples present in the data \( D \). For very low numbers of samples the cluster assignment \( \rho_{i\alpha} \) will depend mainly on the chosen prior, whereas for larger numbers of samples the data likelihood will become the dominant factor. Figure 9 plots the entropy for task assignments obtained from both methods as a function of the number of samples per task. The data set used here is the Telegraaf data set, but for the purpose of this illustration it could be any data set in which a meaningful clustering can be found.

Figure 9 shows clearly that although for increasing numbers of samples the two entropies converge to the same value, in the case of very few samples the entropy after task gating is significantly lower. This can easily be understood by noting that for task gating the prior distribution already discriminates between tasks whereas task clustering treats all tasks equally a priori, resulting in a stronger predefined order for the gating method.
6. Related Work

Multitask learning is very similar to multilevel analysis in statistics. Here, a distinction is made between level one variation between different samples within the same task (e.g. from student to student, from patient to patient) and level two variation between different tasks (e.g. between schools or hospitals). The leading model to account for such variations is the mixed-effects linear model. In this model the user is presented with a series of parallel units, each containing a set of covariates and responses. The predicted value for the \( \mu \)th response of unit \( i \) in this model reads

\[
y_\mu i = x_\mu i^T \beta + z_\mu i^T b_i,
\]

where \( x_\mu i \) is a vector of covariates, \( \beta \) is a vector of fixed effects parameters, \( b_i \) is the task-dependent random effect assumed to be (normal) distributed around zero with covariance \( \Sigma \) and \( z_\mu i \) is a vector of parameters related to this effect. The parameters in this model are generally estimated through iteration of linear regression on the parameters \( \beta \), and fitting of the covariance \( \Sigma \) to the residuals \( \tilde{y}_\mu i = y_\mu i - x_\mu i^T \beta \). An alternative to this method is the empirical Bayesian approach, where probability distributions over both \( b_i \) and \( \beta \) are defined. The parameters of these distributions (called hyperparameters) are optimized directly, resulting in distributions around the maximum \( \text{a posteriori} \) values for \( b_i \) and \( \beta \). Both approaches are described in e.g. (Bryk and Raudenbush, 1992). In the full Bayesian approach (see e.g. Seltzer et al., 1996) further prior distributions are defined for these hyperparameters, which are chosen \( \text{a priori} \). In this approach, however, one has to resort to sampling, which becomes infeasible for large numbers of tasks.

Over the past years many proposals have been made to incorporate nonlinearity into these models, through B-splines (see e.g. Lin and Zhang, 1999) and other methods (Brumback and Rice, 1998, Arora et al., 1997). To the best of our knowledge, the ideas of task clustering and gating are new to this field.

An alternative approach to multitask learning has been taken by Thrun and O’Sullivan (1996) and Pratt (1992), who have devised elegant ways to transfer knowledge obtained by one network to another network learning a similar task. Thrun and O’Sullivan (1996) also suggest a task clustering algorithm, where a distance metric between parallel tasks is learned, and used to classify new learning tasks. In learning these new tasks, (only) the information contained in the corresponding cluster is exploited.

Trajectory clustering (Cadez et al., 2000) can be derived as a special case of task clustering without hidden units and with all covariance matrices \( \Sigma_\alpha \) set to zero. On a more philosophical level, clustering in our approach is an interesting by-product of a better generalizing model, not a goal by itself.

The gating in Section 4.3 yields an EM algorithm that is similar to the one for a mixture-of-experts architecture (see Jordan and Jacobs, 1994, Jiang and Tanner, 1999), but the application of it is quite different. In our case the gating is at the level of tasks rather than covariates and depends on task-specific properties \( f_i \), completely independent of the covariates \( x_\mu i \).
7. Discussion

Our work has been inspired by Baxter (1997), Caruana (1997) and Thrun and O’Sullivan (1996). We have adopted the idea of recognizing parallel tasks and learning their underlying structure from the data, and considered an extension through the use of task clustering, which has been implemented in a different form by Thrun and O’Sullivan (1996). In the present article we implement this clustering through the design of prior distributions that are able to discriminate between tasks. The result is a hierarchical Bayesian approach to multitask learning, where some of the model parameters are shared explicitly (the input-to-hidden weights among others) and others are soft-shared through a prior distribution. Two of these prior distributions make use of task-dependent features which are known in advance, the other distribution makes the distinction between tasks purely from the data samples in the training set. The applicability of this model to real-world problems was demonstrated (among others) on the newspaper data, where we showed the usefulness of the model both in terms of explained variance and independent detection of features in the data.

Application of our methods on an artificial data set demonstrated that appropriately structured regression problems can benefit significantly both from the multitask learning approach and from task clustering. The well-known school problem was also modeled better through Bayesian multitask learning. No substructures within the collection of tasks were found however, either because they are not present at all, or because another form of (neural network) model (e.g. other transfer functions than tanh(x) or linear) is needed to exploit them. For the Telegraaf problem we found a small yet significant increase in explained variance when task clustering was applied. However, simulations for smaller numbers of training samples showed a much more substantial improvement for smaller data sets. Interesting results were obtained on a descriptive level: the model was able to make a meaningful distinction between outlets in touristic and urban areas, without being presented with this information in advance. By examining the obtained clusters more closely, a better understanding of the tasks themselves can be gained.

From a technical point of view, the empirical Bayesian approaches proposed in this article become feasible and tractable even for large databases because we can analytically integrate out all task-specific parameters [cf. Equation (3)]. For e.g. multitask classification problems, we would have to resort to appropriate approximations, perhaps similar to those used in Gaussian processes for classification (Williams and Barber, 1998).

Figure 9: The entropy of the task-cluster assignment probabilities $\rho_{it}$ as a function of the number of samples for the task clustering method (dashed line) and the gating method (solid line). For few samples, the gating method clusters more strongly (has a lower entropy) than the task clustering method. For higher numbers of samples, the two methods behave similarly.
We have assumed from the start that all of the parallel tasks may be assumed iid given the hyperparameters. Although for the artificial data this is true by construction, for the newspaper data it may not be entirely correct. In fact, each task in this database describes a time series, and parallel tasks imply parallel times. In this paper we have made no use of any algorithm specifically designed to model such data. In future work however, we plan to further extend our model to exploit this characteristic of the data. Here we hope to make a connection between multilevel analysis and dynamic hierarchical models (Gamerman and Migon, 1993).

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Appendix A

The data likelihood is calculated as follows:

\[
P(D_i|\Lambda) = \int dA_i P(D_i, A_i|\Lambda) = \int dA_i P(D_i|A_i, \Lambda)P(A_i|\Lambda) \propto \sigma^{-n_i}|\Sigma|^{-1/2} \int dA_i \exp \left[ -\frac{1}{2} A_i^T Q_i A_i + R_i^T A_i - \frac{1}{2} S_i \right] \propto \sigma^{-n_i}|\Sigma|^{-1/2} |Q_i|^{-1/2} \exp \left[ \frac{1}{2} (R_i^T Q_i^{-1} R_i - S_i) \right],
\]

where \(Q_i\), \(R_i\), and \(S_i\) are given by

\[
Q_i = \sigma^{-2} \sum_{\mu=1}^{n_i} h^\mu_i h^\mu_i^T + \Sigma^{-1}, \quad R_i = \sigma^{-2} \sum_{\mu=1}^{n_i} y^\mu_i y^\mu_i + \Sigma^{-1} m, \quad S_i = \sigma^{-2} \sum_{\mu=1}^{n_i} y^\mu_i^2 + m^T \Sigma^{-1} m.
\]

For the linear case, the expressions for \(Q_i\), \(R_i\), and \(S_i\) simplify considerably by enforcing the constraint

\[
\langle h, h^T \rangle = \langle W x_i^T W \rangle = I
\]

(where \(\langle .. \rangle\) denotes the average over all examples \(\mu\) and \(I\) is the unit matrix):

\[
Q_i = n_i \sigma^{-2} I + \Sigma^{-1}, \quad R_i = \sigma^{-2} n_i \langle x_i y_i \rangle + \Sigma^{-1} m, \quad S_i = \sigma^{-2} n_i \langle y_i^2 \rangle + m^T \Sigma^{-1} m.
\]

In this case, sufficient statistics can be calculated beforehand, after which optimizing the shared parameters no longer scales with the number of tasks (Heskes, 2000).

Appendix B

To optimize \(\log P(D|\Lambda)\), first we add the parameter \(z\), which refers to a particular choice of cluster assignments \(z_{ia}\), assigning task \(i\) to cluster \(\alpha\). Averaging over the distribution \(P(z|\Lambda, D)\) given the current value of \(\Lambda\), we
obtain

\[
\log P(D_i | \Lambda) = \log \sum_{\{z\}} P(D_i, z | \Lambda) \\
= \log \sum_{\{z\}} P(z | \Lambda_n, D_i) \frac{P(D_i, z | \Lambda)}{P(z | \Lambda_n, D_i)} \\
\geq \sum_{\{z\}} P(z | \Lambda_n, D_i) \log P(D_i, z | \Lambda) - \sum_{\{z\}} P(z | \Lambda_n, D_i) \log P(z | \Lambda_n, D_i) \\
= \sum_{\{z\}} P(z | \Lambda_n, D_i) \log P(D_i, z | \Lambda) + \sum_{\{z\}} P(z | \Lambda_n, D_i) \log P(z | \Lambda),
\]

where we dropped the negative term in the third line since it does not depend on \( \Lambda \).

In the E-step we have to compute the assignments probabilities through

\[
P(z_{\alpha} = 1 | \Lambda, D_i) \propto q_{\alpha} P(D_i | \Lambda),
\]

and sum \( \log P(D_i | z, \Lambda) \) and \( \log P(z | \Lambda) \) over all possible assignments, weighted by their probabilities. Note that if the assignments were not given, the log-likelihood of \( D \) would read

\[
\log P(D | \Lambda) = \sum_{\alpha} \log \sum_{\{z\}} q_{\alpha} P(D_i | \Lambda_{\alpha}),
\]

which due to the summation within the log function would be much more difficult to maximize.

After each maximization (M-step) we set \( \Lambda_n = \Lambda \), and take a next step, until convergence. With this choice of \( \Lambda_n \) (standard for the EM-algorithm) the Jensen bound in line 3 becomes an equality, and the bound ensures that in the subsequent maximization step \( \log P(D | \Lambda) \) will never decrease.

Appendix C

Table 3 presents the parameters that are used to generate the artificial data in Section 5.1. Note that \( W \) and \( \sigma \) do not vary between clusters.

| Table 3: Numerical values for the parameters generating the linear and nonlinear data. |
|-------------------------------|-------------------------------|
| **linear data**               | **cluster 1**                 | **cluster 2**                 |
| \( W \)                       | (0.023, -1.24, -0.041)        | (0.023, -1.24, -0.041)        |
| \( m_{\alpha} \)              | (-3.67, 3.63)                 | (0.048, -2.43)                |
| \( \Sigma_{\alpha} \)         | (0.80, 0.23)                  | (0.97, -0.23)                 |
| \( \sigma \)                  | 5                             | 5                             |

| **nonlinear data**            | **cluster 1**                 | **cluster 2**                 |
| \( W \)                       | (0.033, -0.62, -0.051)        | (0.033, -0.62, -0.051)        |
| \( m_{\alpha} \)              | (-3.67, 3.63)                 | (0.048, -2.43)                |
| \( \Sigma_{\alpha} \)         | (0.80, 0.23)                  | (0.97, -0.23)                 |
| \( W_0 \)                     | 0.27                          | 0.27                          |
| \( \sigma \)                  | 5                             | 5                             |
References


